

RUCKUS SmartZone (ST-GA) Getting Started on SZ GPB/MQTT Interface, 7.0.0

Supporting SmartZone 7.0.0

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Contact Information, Resources, and Conventions

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Contacting RUCKUS Customer Services and Support

The Customer Services and Support (CSS) organization is available to provide assistance to customers with active warranties on their RUCKUS products, and customers and partners with active support contracts.

For product support information and details on contacting the Support Team, go directly to the RUCKUS Support Portal using <https://support.ruckuswireless.com>, or go to <https://www.ruckusnetworks.com> and select **Support**.

What Support Do I Need?

Technical issues are usually described in terms of priority (or severity). To determine if you need to call and open a case or access the self-service resources, use the following criteria:

- Priority 1 (P1)—Critical. Network or service is down and business is impacted. No known workaround. Go to the **Open a Case** section.
- Priority 2 (P2)—High. Network or service is impacted, but not down. Business impact may be high. Workaround may be available. Go to the **Open a Case** section.
- Priority 3 (P3)—Medium. Network or service is moderately impacted, but most business remains functional. Go to the **Self-Service Resources** section.
- Priority 4 (P4)—Low. Requests for information, product documentation, or product enhancements. Go to the **Self-Service Resources** section.

Open a Case

When your entire network is down (P1), or severely impacted (P2), call the appropriate telephone number listed below to get help:

- Continental United States: 1-855-782-5871
- Canada: 1-855-782-5871
- Europe, Middle East, Africa, Central and South America, and Asia Pacific, toll-free numbers are available at <https://support.ruckuswireless.com/contact-us> and Live Chat is also available.
- Worldwide toll number for our support organization. Phone charges will apply: +1-650-265-0903

We suggest that you keep a physical note of the appropriate support number in case you have an entire network outage.

Self-Service Resources

The RUCKUS Support Portal at <https://support.ruckuswireless.com> offers a number of tools to help you to research and resolve problems with your RUCKUS products, including:

- Technical Documentation—<https://support.ruckuswireless.com/documents>
- Community Forums—<https://community.ruckuswireless.com>
- Knowledge Base Articles—<https://support.ruckuswireless.com/answers>
- Software Downloads and Release Notes—https://support.ruckuswireless.com/#products_grid
- Security Bulletins—<https://support.ruckuswireless.com/security>

Using these resources will help you to resolve some issues, and will provide TAC with additional data from your troubleshooting analysis if you still require assistance through a support case or RMA. If you still require help, open and manage your case at https://support.ruckuswireless.com/case_management.

Document Feedback

RUCKUS is interested in improving its documentation and welcomes your comments and suggestions.

You can email your comments to RUCKUS at #Ruckus-Docs@commscope.com.

When contacting us, include the following information:

- Document title and release number
- Document part number (on the cover page)
- Page number (if appropriate)

For example:

- RUCKUS SmartZone Upgrade Guide, Release 5.0
- Part number: 800-71850-001 Rev A
- Page 7

RUCKUS Product Documentation Resources

Visit the RUCKUS website to locate related documentation for your product and additional RUCKUS resources.

Release Notes and other user documentation are available at <https://support.ruckuswireless.com/documents>. You can locate the documentation by product or perform a text search. Access to Release Notes requires an active support contract and a RUCKUS Support Portal user account. Other technical documentation content is available without logging in to the RUCKUS Support Portal.

White papers, data sheets, and other product documentation are available at <https://www.ruckusnetworks.com>.

Online Training Resources

To access a variety of online RUCKUS training modules, including free introductory courses to wireless networking essentials, site surveys, and products, visit the RUCKUS Training Portal at <https://commscopeuniversity.myabsorb.com/>. The registration is a two-step process described in this [video](#). You create a CommScope account and then register for, and request access for, CommScope University.

Document Conventions

The following table lists the text conventions that are used throughout this guide.

TABLE 1 Text Conventions

| Convention | Description | Example |
|----------------|---|---|
| monospace | Identifies command syntax examples | <code>device(config)# interface ethernet 1/1/6</code> |
| bold | User interface (UI) components such as screen or page names, keyboard keys, software buttons, and field names | On the Start menu, click All Programs . |
| <i>italics</i> | Publication titles | Refer to the <i>RUCKUS Small Cell Release Notes</i> for more information. |

Notes, Cautions, and Safety Warnings

Notes, cautions, and warning statements may be used in this document. They are listed in the order of increasing severity of potential hazards.

NOTE

A NOTE provides a tip, guidance, or advice, emphasizes important information, or provides a reference to related information.

ATTENTION

An ATTENTION statement indicates some information that you must read before continuing with the current action or task.



CAUTION

A CAUTION statement alerts you to situations that can be potentially hazardous to you or cause damage to hardware, firmware, software, or data.



DANGER

A DANGER statement indicates conditions or situations that can be potentially lethal or extremely hazardous to you. Safety labels are also attached directly to products to warn of these conditions or situations.

Command Syntax Conventions

Bold and italic text identify command syntax components. Delimiters and operators define groupings of parameters and their logical relationships.

| Convention | Description |
|--------------------|---|
| bold text | Identifies command names, keywords, and command options. |
| <i>italic text</i> | Identifies a variable. |
| [] | Syntax components displayed within square brackets are optional. Default responses to system prompts are enclosed in square brackets. |
| {x y z} | A choice of required parameters is enclosed in curly brackets separated by vertical bars. You must select one of the options. |
| x y | A vertical bar separates mutually exclusive elements. |
| < > | Nonprinting characters, for example, passwords, are enclosed in angle brackets. |
| ... | Repeat the previous element, for example, <i>member[member...]</i> . |
| \ | Indicates a "soft" line break in command examples. If a backslash separates two lines of a command input, enter the entire command at the prompt without the backslash. |

New In This Document

TABLE 2 Key Features and Enhancements in *SmartZone 7.0.0 Rev A (February 2024)*

| Feature | Description | Reference |
|--------------------------------|--|--|
| FlowMessage | Updated: App_Id | ap_avc.proto on page 24 |
| APClientInfo | Updated: <ul style="list-style-type: none"> • Client capabilities of Multi Link Operation like EMLSR or EMLMR • Client link of Multi Link Operation • Client MLD Mac address • MLO Client Active link • Wlan auth status • Wlan authentication method • Encryption method used by the AP • Reason for disconnect from the controller. | ap_client.proto on page 31 |
| APPeer | Updated: 11mc measurement distance in meters | ap_peerlist.proto on page 44 |
| APPeerReport | Updated: <ul style="list-style-type: none"> • True if the ap is rebooted and exceed a reboot threshold, which is the duration from the previous shutdown time to the boot up time. • AP's serial number | |
| AP Report Bin WLAN Information | Updated: <ul style="list-style-type: none"> • Probes dropped due to RSSI/SNR/PPS/ATD/TCM Threshold features • duth reqs dropped due to RSSI/SNR/PPS/ATD/TCM Threshold features • 11v BTM requests sent by AP for 11v Steering features (CLB, BB, SROAM) • STA Kicked due to Smart Roam Algorithm • Probes dropped due to Smart Roam Algorithm • Auth requests dropped due to Smart Roam Algorithm | ap_report.proto on page 46 |

TABLE 2 Key Features and Enhancements in *SmartZone 7.0.0 Rev A (February 2024)* (continued)

| Feature | Description | Reference |
|-----------------|---|--|
| APStatusWlan | <p>Updated:</p> <ul style="list-style-type: none"> • UE session lookup success from fst • UE session lookup success from sessionMgr • roaming success • Number of connection attempts • Number of successful PMKID creation • Number of the PMKID in client's reassoc not found in the AP pmksa • Number of the PMKID in the re-assoc is not presented to the AP • Number of FT roam has successfully completed • Number of parameters mismatched in FTIE • Number of parameters missing in FTIE | ap_status.proto on page 67 |
| APStatusData | Updated: Serialization data for AFC information | ap_status.proto on page 67 |
| APStatusSystem | Updated: Secure boot status (0: disabled 1: enabled) | ap_status.proto on page 67 |
| MockSCI-TLS | Updated: SZ to SCI MQTT subscriber software for CentOS / Ubuntu. | Executing the Test Subscriber on page 17 |
| GPB.proto image | Updated: Google ProtoBuf image for GPB/MQTT. | Compiling Google Protobuf Binding Classes on page 16 |

GPB-MQTT Interface Implementation

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GPB-MQTT Overview

The controller GPB-MQTT is an interface that allows an external application to receive the statistical data from an Access Point (AP) managed by the controller.

The statistical data includes device information, event records, access point statistics, client statistics, wireless radio or network statistics and rogue AP data. The streaming data is presented in Google Protocol Buffer (GPB) format. The external application can use the program library compiled with GPB data structure to read the data.

Message Queuing Telemetry Transport (MQTT) is a simple, lightweight, and publish-subscribe messaging protocol. It is useful for connections with remote locations where a small code footprint is required or the network bandwidth is at a premium.

Prerequisite Task

Before implementing the GPB/MQTT interface, some background infrastructure must be installed and configured.

NOTE

Installation steps are provided for CentOS-6 and Ubuntu users. If you have different platform requirements, refer to the Mosquitto website for other installation guides: <https://www.mosquitto.org>

1. Use a Unix-compatible operating system (for example: DebianWheezy, DebianJessie, CentOS 6.6, Mac OSX 10.10, Mac OSX 10.11)
2. Download and install a compatible JDK version 1.8 (OpenJDK8, OracleJDK (Java SE 8u161/8u162)). You can also use JDK8.

If you are using a Linux OS, use OpenJDK 8 and download it from <http://openjdk.java.net/install/>. If you are working on Mac OS or Windows, refer to the Oracle website for downloading the latest JDK 8 <http://www.oracle.com/technetwork/java/javase/overview/index.html>.

3. Download and install Gradle version 2.9.x from <https://gradle.org/releases/>.
4. Download and install Mosquitto 1.4.x MQTT broker, MQTT client, and requisite client libraries from <http://mosquitto.org/download/>.

GPB-MQTT Interface Implementation

Working with the GPB-MQTT Interface

5. If you are running CentOS-6, follow these steps:

- a) Run the following command:

```
$ cd /etc/yum/yum.repos.d
```

- b) Add the following content into filehome-oojah-mqtt.repo.

```
[home_oojah_mqtt]
name=mqtt (CentOS_CentOS-6) type=rpm-md
baseurl=http://download.opensuse.org/repositories/home:/oojah:/mqtt/ CentOS_CentOS-6/
gpgcheck=1 gpgkey=http://download.opensuse.org/repositories/home:/oojah:/mqtt/CentOS_CentOS-6/
repodata/repomd.xml.key
enabled=1
```

- c) Run the following command:

```
$ sudo yum update
```

- d) Run the following command:

```
$ sudo yum install mosquito mosquito-clients
```

6. If you are running Ubuntu, install Mosquitto MQTT broker with the following commands:

```
$sudo apt-add-repository ppa:mosquitto-dev/mosquitto-ppa
$sudo apt-get update
$sudo apt-get install mosquitto mosquitto-clients
```

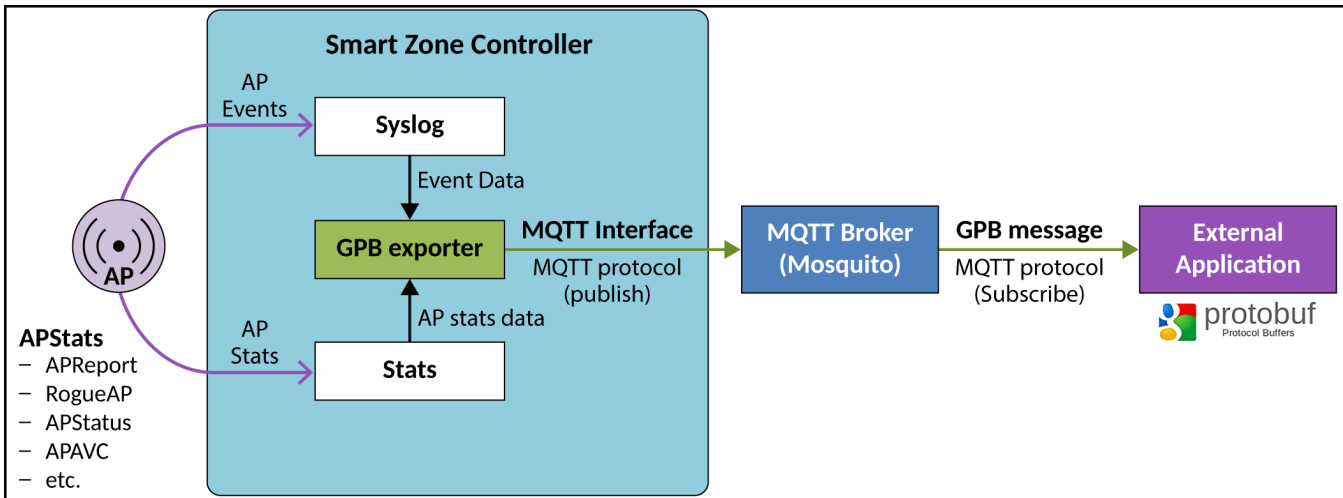
7. Open the firewall to ports 1883 and 8883.
8. Start the mosquito broker on an instance which can be reached from the instance where the sample client is executed.
9. Configure the controller with the Mosquitto IP address and port to transfer SCI data.
Refer to the SmartZone technical documentation to achieve this.
10. Enable SCI in the MQTT broker.

Working with the GPB-MQTT Interface

To work with the GPB-MQTT interface use the following steps.

1. Set the MQTT broker to receive GPB data.
2. Configure the MQTT broker IP address on the controller web user interface to publish to GPB data to MQTT broker.
3. Use the GPB compiler to get the library for reading the data with SZ data structure (.proto files). The SmartZone (SZ) GPB .proto files can be downloaded from the RUCKUS support site at: <https://support.ruckuswireless.com>
4. The external application implements the MQTT protocol and subscribes the topic to MQTT broker.
5. The external application receives the GPB data from MQTT broker and then uses the GPB library to read the streaming data.
6. The external application converts the GPB data and saves it to its local system.

FIGURE 1 GPB-MQTT Interface Diagram



Enabling Authentication in the MQTT Broker

The current implementation of the controller needs authentication to the MQTT Broker.

Perform the following steps to create a profile used in the authentication process with MQTT.

NOTE

RUCKUS recommends that you do not start the Mosquitto MQTT broker by user root. If you start Mosquitto MQTT broker by user root or with sudo, it will result in an incorrect start-up environment or other error.

1. Startup MQTT broker with security enabled.
 - a) Create a mosquitto configuration file, mosquitto.conf. Refer to the examples below.

```
listener 8883
psk_file /etc/mosquitto/pskfile
psk_hint hint
tls_version tlsv1.2
```

- b) According to the pskfile configuration of mosquitto.conf, you must create another pskfile to store the authentication pre-shared key. The format is `<username>:<password phrase>`. The password phrase is converted into hex representation. Here is an example for the pskfile:

```
testuser:7465737475736572
```

The original password text before converting is **testuser**. The password has to match with the setting configured on the controller web interface.

- c) After you install the mosquitto MQTT broker, you can start it up by the following command:

```
mosquitto -c /home/user/mosquitto.conf -p 1883
```

NOTE

You can terminate the MQTT broker by pressing **ctrl + C** on the MQTT broker console.

GPB-MQTT Interface Implementation

Enabling Authentication in the MQTT Broker

- After starting an MQTT subscriber, you can start another MQTT subscriber to connect to the MQTT broker using unauthenticated port 1883 or authenticated port 8883.

- Here is an example to connect to the MQTT broker with unauthenticated version:

```
mosquitto_sub -h <mosquitto_ip> -p 1883 -t 'sci-topic'
```

- Here is an example to connect to the MQTT broker using an authenticated security channel:

```
mosquitto_sub -h <mosquitto_ip> -p 8883 -t 'sci-topic' --psk-identity testuser --psk  
7465737475736572
```

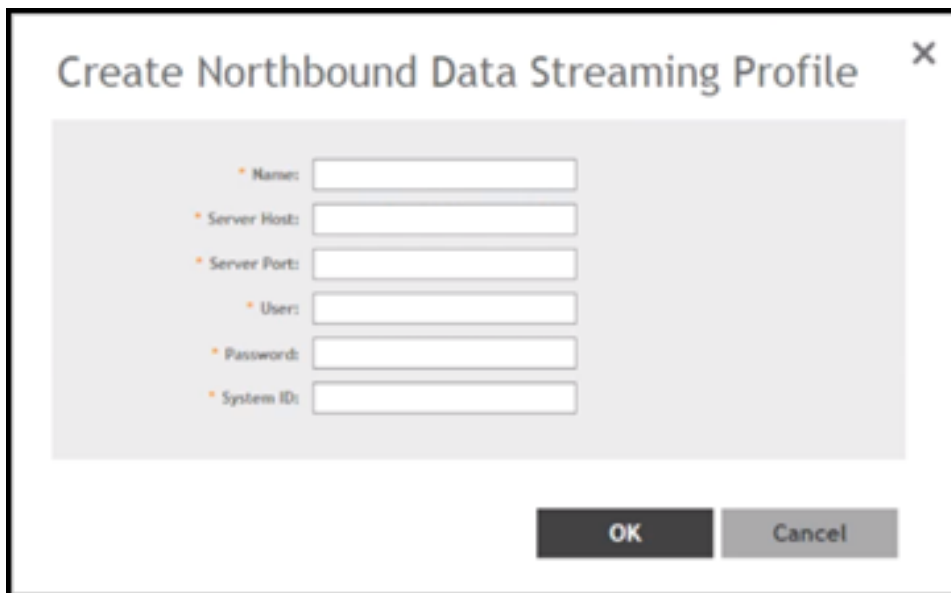
You can find the difference between the unauthenticated and authenticated version of the mosquitto_sub function, where the psk-identity and psk attribute is connected to MQTT broker using the port number 8883.

- Use the following information to create or configure the MQTT connection profile :

- MQTT server name.
- MQTT server host / IP address.
- MQTT server port number.
- System ID—The backend system collects data from multiple controllers. The system identifier is used to distinguish the data source.
- User credentials of login name and password.

In the authenticated mode of SCI profile, you must provide the user name and password for TLSv1.2 with pre-shared key exchange standard as shown in the following figure.

FIGURE 2 Setting SCI Profile in Authenticated Mode



The SCI profile setting is used for allowing the controller to get the MQTT connection information. For example: IP address, port, or user credential. It does not mean that you must have a SCI setup to receive the GPB streaming data.

- Save the SCI profile.
- Configure the Northbound data streaming as explained in the following section.

Configuring Northbound Data Streaming Settings

Configuring the Northbound Data Streaming settings in the controller enables data transfer from the controller to the Northbound Data Streaming server using the Message Queuing Telemetry Transport (MQTT) protocol.

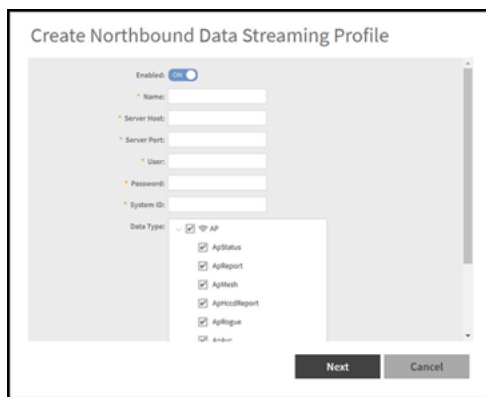
NOTE

You can create a maximum of two SCI profiles simultaneously.

Complete the following steps to configure the Northbound Data Streaming server settings.

1. From the main menu, go to **Administrator > External Services > Northbound Data Streaming**.
2. Click **Create**. The **Create Northbound Data Streaming Profile** dialog box is displayed.

FIGURE 3 Creating a Northbound Data Streaming Profile



3. Complete the following options:
 - **Enabled:** Set to **ON** to configure the Northbound Data Streaming profile.
 - **Name:** Enter the profile name.
 - **Server Host:** Enter the IP address of the Northbound Data Streaming host server.

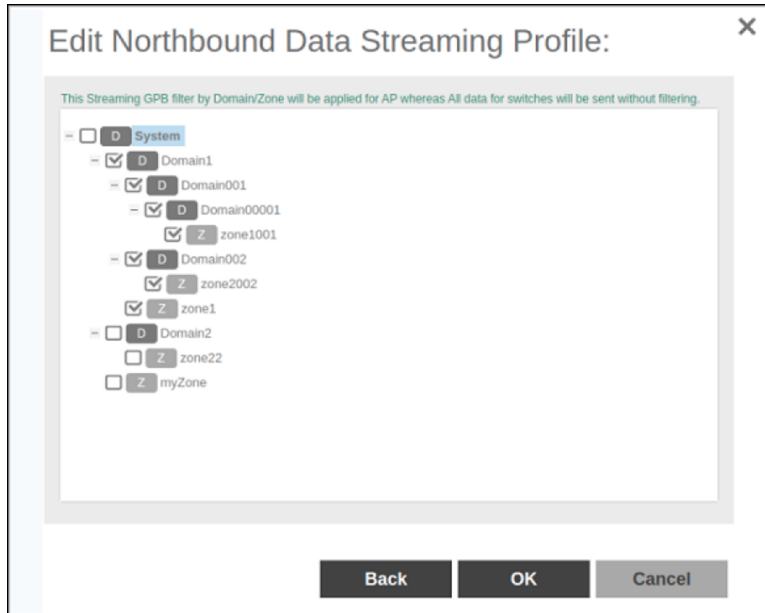
NOTE

An SCI profile supports only the IPv4 format.

- **Server Port:** Enter the port number using which the Northbound Data Streaming server and the controller can communicate and transfer data. The ports must be allowed on the firewall.
 - **User:** Enter the name of the user.
 - **Password:** Enter the password for the user.
 - **System ID:** Enter the ID of the Northbound Data Streaming system to access.
 - **Data Type:** Select the required options for the specific data types that must be sent to the Northbound Data Streaming server from the SCI server.
4. Click **Next**.

- For APs, from the **System** tree, select the required domain or zone to send KPIs or statistics to the Northbound Data Streaming server. For switches, KPIs or the statistics are sent to SCI or Northbound Data Streaming server without filtering.

FIGURE 4 Selecting the Zone or Domain



- Click **OK**.

The Northbound Data Streaming profile is listed on the Northbound Data Streaming page.

The **Status** column displays the current connection status of the SCI profile.

NOTE

You can also edit or delete a Northbound Data Streaming profile by selecting the Northbound Data Streaming profile and clicking the **Configure** or **Delete** option.

Compiling Google Protobuf Binding Classes

Protocol Buffers, referred to as Protobuf, is widely used at Google for storing and interchanging all kinds of structured information.

Perform the following steps to compile the Google Protobuf (GPB) binding class.

- Download the latest controller GPB .proto files from the RUCKUS support site at: <https://support.ruckuswireless.com/software/3962-smartzone-7-0-0-ga-gpb-proto-google-protobuf-image-for-gpb-mqtt>.
- Follow the compiling instructions for getting the binding classes for different languages. For more information, refer to <https://developers.google.com/protocol-buffers/>.
- If you have not installed the compiler, [download the protoc compiler version 2.6.1](#), and follow the instructions in the README file.

4. Run the compiler and specify the following:
 - Source directory where the source code of your application is stored. The current directory is used if you do not provide a value.
 - Destination directory where you want the generated code to be stored. This is usually the same as SRC_DIR.
 - Path to the .proto file.

We can use **ap_client.proto** as an example for this task. You can substitute any **.proto** file.

5. Generate the classes for reading and writing the AP Client GPB messages. To do this, you need to run the protocol buffer compiler `protoc` on your `.proto` file by:

- a) Java—Run the following script using the `java_out` option for Java classes. Similar options are provided for other supported languages .

```
protoc -I=$SRC_DIR --java_out=$DST_DIR $SRC_DIR/ap_client.proto
```

This generates `com/ruckuswireless/scg/protobuf/APClient.java` in your specified destination directory.

- b) Python—Run the following script using the `python_out` option for Python classes. Similar options are provided for other supported languages.

```
protoc -I=$SRC_DIR --python_out=$DST_DIR $SRC_DIR/ap_client.proto
```

This generates `apclient_pb2.py` in your specified destination directory.

- c) C++—Run the following script using the `cpp_out` option for C++ classes. Similar options are provided for other supported languages .

```
protoc -I=$SRC_DIR --cpp_out=$DST_DIR $SRC_DIR/ap_client.proto
```

This generates the following files in your specified destination directory:

- `apclient.pb.h`—The header which declares your generated classes.
- `apclient.pb.cc`—Contains the implementation of your classes.

6. Copy the requisite technology stack GPB binding classes or source files to your project, which is used for receiving the controller's GPB streaming data. It can be used to decode and parse the content of GPB message data.

Executing the Test Subscriber

The test subscriber is a utility provided by RUCKUS to receive the GPB streaming data from the controller.

The test subscriber utility is written in Java. It uses the Java classes, which is compiled with RUCKUS GPB `.proto` to read the content of GPB message.

NOTE

The test subscriber utility is designed only for test purposes and not for integrating with your application of the controller GPB-MQTT interface.

Downloading the Subscriber Software

Download the subscriber software from: <https://support.ruckuswireless.com/software/3963-smartzone-7-0-0-ga-mocksci-tls-sz-to-sci-mqtt-subscriber-software-for-centos-ubuntu-dnp>.

Execution Script to Start Mosquitto MQTT

Execute the following command to start the Mosquitto MQTT broker .

```
mosquitto -c /etc/mosquitto/mosquitto.conf -p 1883 &
```

Execution Script for Subscriber Software Version Upto 3.6.x

Execute the following script to write all received messages to the SciTlsMessages folder in the program execution directory.

```
/execute-normal.sh <mqtt broker IP address> <mqtt port number of security channel> <s/n>
```

The option s/n refers to:

- s—Scaling mode that shows the statistical counter result.
- n— Normal mode that writes to the receiving file from the MQTT broker.

The following example shows where the script connects to a MQTT broker on 172.17.18.144:8883 in scaling mode.

```
./execute-normal.sh 172.17.18.144 8883 s
```

Execution Script for Subscriber Software Version 5.0.x and Above

Start the Mock SCI using the below scripts for different types of topic service subscriber.

- For SCI topic service, execute the below startup command with the arguments of MQTT broker IP address, port number, and to enable (true) or disable (false) the scaling mode.

```
# Execute in Normal Mode
./execute-sci.sh 172.17.18.144 8883 false

# Execute in Scaling Mode
./execute-sci.sh 172.17.18.144 8883 true
```

- For GStation topic service, execute the below startup command with the arguments of MQTT broker IP address, port number, and to enable (true) or disable (false) the scaling mode.

```
# Execute in Normal Mode
./execute-gstation.sh 172.17.18.144 8883 false

# Execute in Scaling Mode
./execute-gstation.sh 172.17.18.144 8883 true
```

Execution Script for Subscriber Software Version 6.x and Above

1. Open the .tar file. For example, `zxvf scg-mock-sci-6.1.0-20211129.082645-79.tar.gz`

```
□ □ /tmp/b/scg-mock-sci-6.1.0-SNAPSHOT_20211129082535 □ tree ./
./
├─ run_localhost.sh
├─ run.sh
└─ scg-mock-sci-6.1.0-SNAPSHOT.jar

0 directories, 3 files
```

2. Execute Mock SCI.

- If mosquitto is setup on the same device, execute the following command:

```
□ □ /tmp/b/scg-mock-sci-6.1.0-SNAPSHOT_20211129082535 □ ./run_localhost.sh
```

- a. Choose topic to subscribe.

```
Please choose topic to subscribe:
1.sci-topic
2.gstation-topic
Please enter 1 or 2: 1
Topic selected is: sci-topic
hostname/IP entered is: localhost
port entered is: 8883
```

- b. Enable or disable scaling mode (**enable** : show subscribed data statistics on StdOut rather than writing detailed data to file system).

```
Please enter yes/no to enable/disable scaling mode: no
```

- If mosquitto is setup on a different device, execute the followin command:

```
X □ □ /tmp/b/scg-mock-sci-6.1.0-SNAPSHOT_20211129082535 □ ./run.sh
```

- a. Choose topic to subscribe.

```
Please choose topic to subscribe:  
1.sci-topic  
2.gstation-topic  
Please enter 1 or 2: 1  
Topic selected is: sci-topic
```

- b. Specify hostname or IP address to connect to the remote Mosquitto service.

```
Please enter hostname or IP (characters length < 100): 10.206.79.133  
hostname/IP entered is: 10.206.79.133
```

- c. Specify port to connect remote Mosquitto service.

```
Please enter port between 1000 and 65535: 8883  
port entered is: 8883
```

- d. Enable or disable scaling mode (**enable** : show subscribed data statistics on StdOut rather than writing detailed data to filesystem).

```
Please enter yes/no to enable/disable scaling mode: no
```

Exit from the Test subscriber

Type **EXIT** and click on the **Enter** key to leave the test subscriber.

Execution Result

All receiving GPB messages from MQTT's publisher (example: controller) will be saved to the SciTIsMessages folder.

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AP Message Hierarchy and Information

The following diagrams indicate the GPB status hierarchy, along with each protocol file and field descriptions.

FIGURE 5 GPB Message Hierarchy

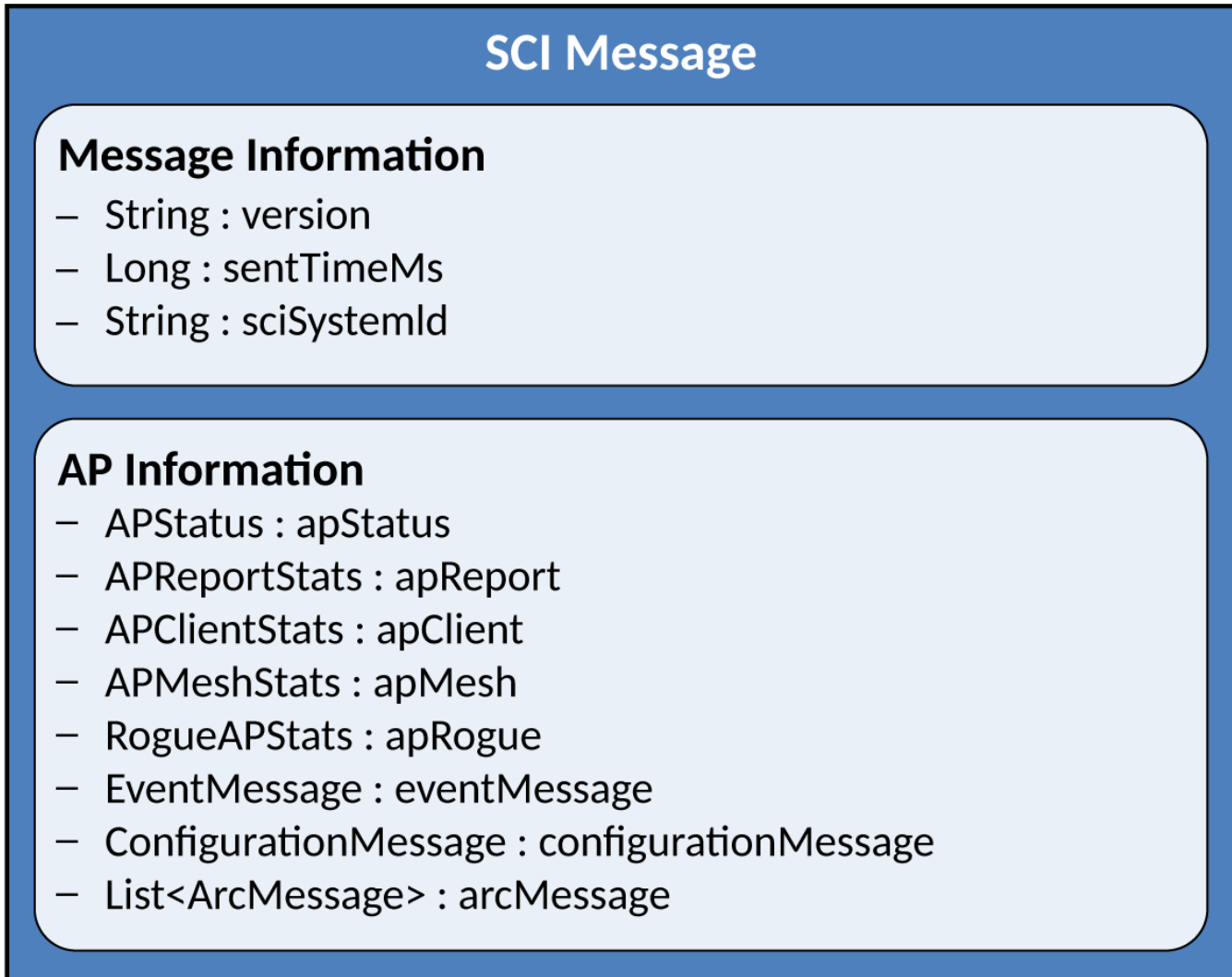
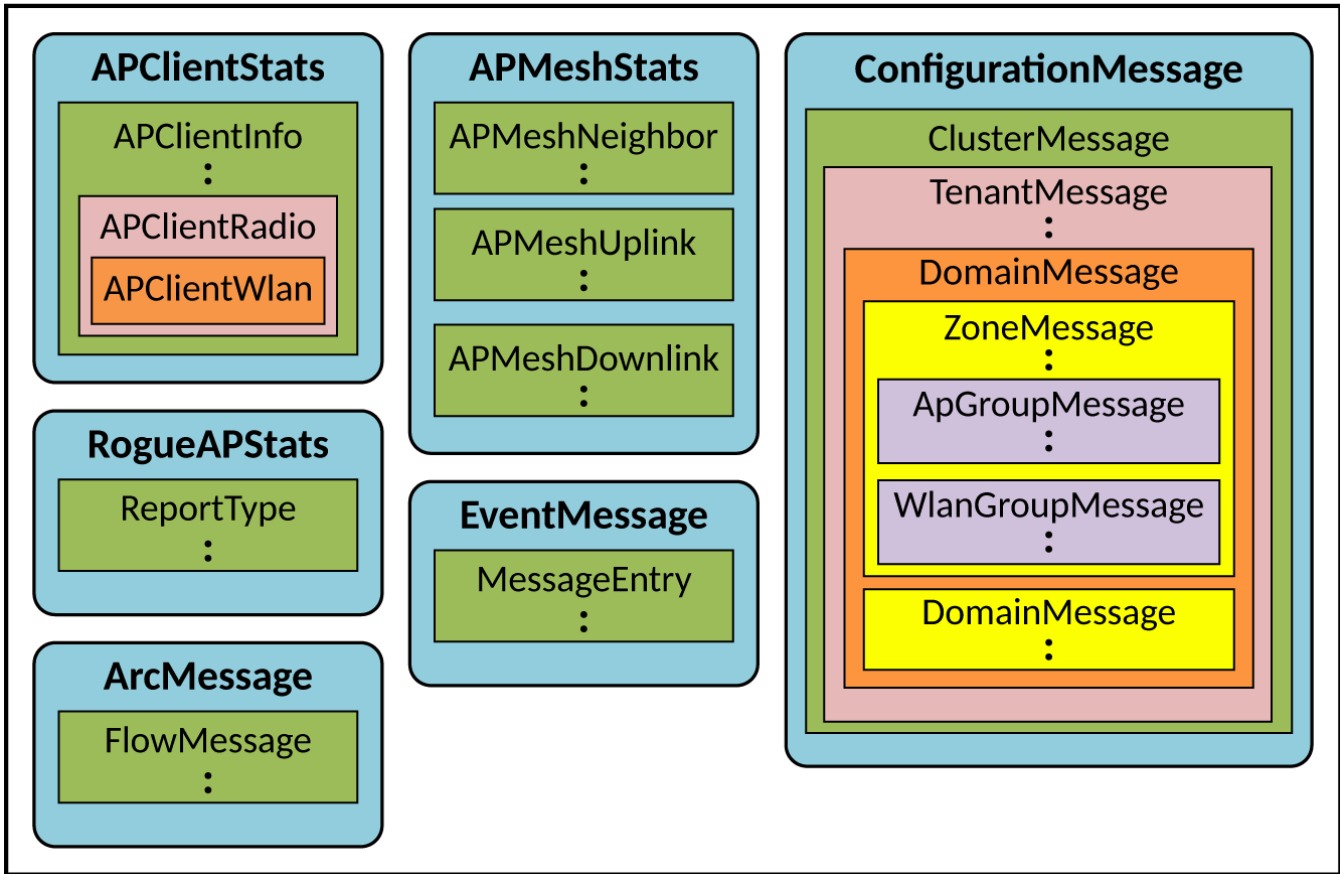


FIGURE 6 AP Information



ap_avc.proto

```
/**
 * Copyright 2016 Ruckus Wireless, Inc. All rights reserved.
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 * This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under
 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message FlowMessage {
    required string app = 1;
    required uint32 port = 2;
    required string client_mac = 3;
    required string ap_mac = 4;
    required string ssid = 5;
    required uint64 uplink = 6;
    required uint64 downlink = 7;
    required uint64 total = 8;
    optional string category = 9;
    optional string wlangroup_id = 10;
    optional uint32 wsgwlan_id = 11;
    optional string wlantenant_id = 12;
    optional uint32 apradiotype_id = 13;
    optional string wlangroup_name = 14;
    optional string wlantenant_name = 15;
    optional uint32 radio_id = 16;
    optional string client_ipv4 = 17;
    optional string client_ipv6 = 18;
    optional string client_hostname = 19;
    required uint32 app_id = 20;
}

message UrlFilteringMsg {
    enum Action {
        Allow = 1;
        Block = 2;
    }
    optional string url = 1;
    optional uint32 cat_id = 2;
    optional string cat_name = 3;
    optional uint32 num_hits = 4;
    optional string client_mac = 5;
    optional string ap_mac = 6;
    optional string ssid = 7;
    optional uint64 uplink = 8;
    optional uint64 downlink = 9;
    optional uint64 total = 10;
    optional string wlangroup_id = 11;
    optional uint32 wsgwlan_id = 12;
    optional string wlantenant_id = 13;
    optional uint32 apradiotype_id = 14;
    optional string wlangroup_name = 15;
    optional string wlantenant_name = 16;
    optional uint32 radio_id = 17;
    optional string client_ipv4 = 18;
    optional string client_ipv6 = 19;
    optional string client_hostname = 20;
    optional uint64 session_start = 21;
    optional uint64 session_stop = 22;
    optional uint32 web_reputation_score = 23;
    optional Action web_reputation_action = 24;
}

message WFCCallQualityMsg {
    optional uint64 timestamp = 1;
    optional uint32 score = 2;
}
```



```

message WifiCallingMsg {
    optional string operator_name = 1;
    optional uint32 priority = 2;
    optional uint64 timestamp_start = 3;
    optional uint64 timestamp_end = 4;
    optional string client_mac = 5;
    optional string ap_mac = 6;
    optional string ssid = 7;
    optional uint64 uplink = 8;
    optional uint64 downlink = 9;
    optional uint64 total = 10;
    optional string wlangroup_id = 11;
    optional uint32 wsgwlan_id = 12;
    optional string wltenant_id = 13;
    optional uint32 apradiotype_id = 14;
    optional string wlangroup_name = 15;
    optional string wltenant_name = 16;
    optional uint32 radio_id = 17;
    optional string client_ipv4 = 18;
    optional string client_ipv6 = 19;
    optional string client_hostname = 20;
    optional string epdg_fqdn = 21;
    repeated WFCCallQualityMsg wfc_score_dir1 = 22;
    repeated WFCCallQualityMsg wfc_score_dir2 = 23;
}

message ServerInfo {
    required string server_ip = 1;
    optional float lan_latency = 2;
    optional float wan_latency = 3;
    optional float page_download_time = 4;
}

message ApplicationData {
    required uint32 app_id = 1;
    repeated ServerInfo server_info = 2 [(nanopb).type = FT_POINTER];
}

message ClientInfo {
    required string client_ip = 1;
    optional string client_mac = 2;
    repeated ApplicationData app_data = 3 [(nanopb).type = FT_POINTER];
}

message ApplicationMetrics {
    repeated ClientInfo client_info = 1 [(nanopb).type = FT_POINTER];
}

message ArcMessage {
    optional string ver = 1;
    optional string zone_id = 2;
    optional string apgroup_id = 3;
    repeated FlowMessage rep_flow = 4;
    optional uint64 timestamp = 5;
    optional string cluster_id = 6;
    optional string domain_id = 7;
    optional string aptenant_id = 8;
    optional string map_id = 9;
    optional string aptenant_name = 10;
    optional string zone_name = 11;
    optional string apgroup_name = 12;
    optional string domain_name = 13;
    optional uint64 sampleTime = 14;
    optional uint32 aggregationInterval = 15;
    optional string apMac = 16;
    repeated UrlFilteringMsg url_info = 17;
    repeated WifiCallingMsg wfc_info = 18;
    optional string apRadioDeploy = 19;
    optional ApplicationMetrics app_metrics = 20;
}

```

Field Description

TABLE 3 FlowMessage descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|-------------------------------------|
| app | string | snapshot | NULL | Application name |
| port | uint32 | snapshot | NULL | Application destination port number |
| client_mac | string | snapshot | NULL | Destination MAC address |
| ap_mac | string | snapshot | NULL | AP MAC address |
| ssid | string | snapshot | NULL | WLAN SSID |
| uplink | uint64 | snapshot | SUM | Rx bytes for this application |
| downlink | uint64 | snapshot | SUM | Tx bytes for this application |
| total | uint64 | snapshot | SUM | Tx + Rx bytes for the application |
| category | string | snapshot | NULL | Application category |
| wlangroup_id | string | snapshot | NULL | WLAN group identifier |
| wsgwlan_id | uint32 | snapshot | NULL | WSG WLAN identifier |
| apradiotype_id | uint32 | snapshot | NULL | Radio mode for the radio interface |
| wlangroup_name | string | snapshot | NULL | WLAN group name |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name |
| radio_id | uint32 | snapshot | NULL | WLAN radio ID |
| client_ipv4 | string | snapshot | NULL | Client's IPv4 address |
| client_ipv6 | string | snapshot | NULL | Client's IPv6 address |
| client_hostname | string | snapshot | NULL | Client host name |
| app_id | uint32 | snapshot | NULL | App_Id |

TABLE 4 UrlFilteringMsg descriptions

| Attribute Name | ValueType (size) | Description | | |
|----------------|------------------|--|---|--|
| Allow | 1 | Web Reputation action value Allow | | |
| Block | 2 | Web Reputation action value Block | | |
| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
| url | string | snapshot | NULL | Client access URL |
| cat_id | uint32 | snapshot | NULL | Category identifier of the URL |
| cat_name | string | snapshot | NULL | Category name of the URL |
| num_hits | uint32 | snapshot | SUM | Number of client counts that access the URL |
| client_mac | string | snapshot | NULL | Client's MAC address |
| ap_mac | string | snapshot | NULL | AP MAC address |
| ssid | string | snapshot | NULL | WLAN SSID where client is connected |
| uplink | uint64 | snapshot | SUM | Uplink bytes sent from client |
| downlink | uint64 | snapshot | SUM | Downlink bytes received by client |
| total | uint64 | snapshot | SUM | Total of sent and received bytes by the client |

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|-------------------------|--|---|---------------------------------------|
| wlangroup_id | string | snapshot | NULL | WLAN group identifier |
| wsgwlan_id | uint32 | snapshot | NULL | WSG WLAN identifier |
| wlantenant_id | uint32 | snapshot | NULL | WLAN tenant identifier |
| apradiotype_id | uint32 | snapshot | NULL | Radio mode for the radio interface |
| wlangroup_name | string | snapshot | NULL | WLAN group name |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name |
| radio_id | uint32 | snapshot | NULL | Radio interface identifier |
| client_ipv4 | string | snapshot | NULL | Client's IPv4 address |
| client_ipv6 | string | snapshot | NULL | Client's IPv6 address |
| client_hostname | string | snapshot | NULL | Client host name |
| session_start | uint64 | snapshot | NULL | URL Filtering session start timestamp |
| session_stop | uint64 | snapshot | NULL | URL Filtering session start timestamp |
| web_reputation_score | uint32 | snapshot | NULL | URL's web reputation score |
| web_reputation_action | .UrlFilteringMsg.Action | snapshot | NULL | Web reputation Action of the URL |

TABLE 5 WFCCallQualityMsg descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-------------|
| timestamp | uint64 | None | None | None |
| score | uint32 | None | None | None |

TABLE 6 WifiCallingMsg descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|--|
| operator_name | string | snapshot | NULL | Operator name |
| priority | uint32 | snapshot | NULL | Call priority |
| timestamp_start | uint64 | snapshot | NULL | Date and time at the start of the WiFi call |
| timestamp_end | uint64 | snapshot | NULL | Date and time at the end of the WiFi call |
| client_mac | string | snapshot | NULL | Client's MAC address |
| ap_mac | string | snapshot | NULL | AP MAC address |
| ssid | string | snapshot | NULL | WLAN SSID where client is connected |
| uplink | uint64 | snapshot | SUM | Uplink bytes sent from client |
| downlink | uint64 | snapshot | SUM | Downlink bytes received by client |
| total | uint64 | snapshot | SUM | Total of sent and received bytes by the client |
| wlangroup_id | string | snapshot | NULL | WLAN group identifier |
| wsgwlan_id | uint32 | snapshot | NULL | WSG WLAN identifier |
| wlantenant_id | uint32 | snapshot | NULL | WLAN tenant identifier |

TABLE 6 WifiCallingMsg descriptions (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|-------------------|--|---|-------------------------------|
| apradiotype_id | uint32 | snapshot | NULL | AP Radio mode |
| wlangroup_name | string | snapshot | NULL | WLAN group name |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name |
| radio_id | uint32 | snapshot | NULL | Radio interface identifier |
| client_ipv4 | string | snapshot | NULL | Client's IPv4 address |
| client_ipv6 | string | snapshot | NULL | Client's IPv6 address |
| client_hostname | string | snapshot | NULL | Client host name |
| epdg_fqdn | string | snapshot | NULL | FQDN of operator epdg gateway |
| wfc_score_dir1 | WFCCallQualityMsg | snapshot | NULL | Call Quality Score |
| wfc_score_dir2 | WFCCallQualityMsg | None | None | None |

TABLE 7 ServerInfo descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type (SUM,MAX,MIN,AVG,NULL) | Description |
|--------------------|------------------|--|--|--------------------|
| server_ip | STRING | snapshot | NULL | Server IP address |
| lan_latency | FLOAT | snapshot | NULL | LAN latency |
| wan_latency | FLOAT | snapshot | NULL | WAN latency |
| page_download_time | FLOAT | snapshot | NULL | Page Download Time |

TABLE 8 ApplicationData descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type (SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|--|------------------------|
| app_id | UINT32 | snapshot | NULL | Application identifier |
| server_info | .ServerInfo | snapshot | NULL | Server Information |

TABLE 9 ClientInfo descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type (SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|--|------------------------------|
| client_ip | STRING | snapshot | NULL | Client IP address |
| client_mac | STRING | snapshot | NULL | Client Mac address |
| app_data | .ApplicationData | | snapshot | Application Data information |

TABLE 10 ApplicationMetrics description

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type (SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|--|--------------------------------------|
| client_info | .ClientInfo | snapshot | NULL | Client information contains App data |

TABLE 11 ArcMessage descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|---------------------|---------------------|--|--|------------------------------------|
| version | string | snapshot | NULL | Arc data version number |
| zone_ID | string | snapshot | NULL | Zone UUID |
| apgroup_ID | string | snapshot | NULL | AP group UUID |
| rep_flow | .FlowMessage | snapshot | NULL | ARC stats message type |
| timestamp | uint64 | snapshot | NULL | Timestamp for the message reported |
| cluster_id | string | snapshot | NULL | Cluster identifier |
| domain_id | string | snapshot | NULL | Domain identifier |
| aptenant_id | string | snapshot | NULL | AP tenant identifier |
| map_id | string | snapshot | NULL | MAP identifier |
| aptenant_name | string | snapshot | NULL | AP tenant name |
| zone_name | string | snapshot | NULL | Zone name |
| apgroup_name | string | snapshot | NULL | AP group name |
| domain_name | string | snapshot | NULL | Domain name |
| sampleTime | uint64 | snapshot | NULL | AVC data sampling timestamp |
| aggregationInterval | uint32 | snapshot | NULL | Stats aggregation interval |
| apMac | string | snapshot | NULL | AP MAC address |
| url_info | .UrlFilteringMsg | snapshot | NULL | URL Filtering Stats message type |
| wfc_info | .WifiCallingMsg | snapshot | NULL | WiFi Calling stats message type |
| apRadioDeploy | string | snapshot | NULL | Indicate AP all radio band deploy |
| app_metrics | .ApplicationMetrics | NULL | NULL | Application QOE score |

ap_avc_all.proto

```
/**  
 * Copyright 2016 Ruckus Wireless, Inc. All rights reserved.  
 * RUCKUS WIRELESS, INC. CONFIDENTIAL -  
 * This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under  
 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any  
 * information contained herein except pursuant to a valid license from Ruckus.  
 */  
option java_package = "com.ruckuswireless.scg.protobuf";  
  
message APAVCStats {  
    required uint32 version = 1;  
    required .ArcMessage arc_message = 2;  
}
```

Field Description

TABLE 12 APAVCStats descriptions

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|----------------|------------------|--|--|-------------|
| version | uint32 | | | |
| arc_message | .ArcMessage | | | |

ap_client.proto

```

/**
 * Copyright 2016 Ruckus Wireless, Inc. All rights reserved.
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 * This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under
 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message APClientInfo {
  required string clientMac = 1;
  optional string ipAddress = 2;
  optional string ipv6Address = 3;
  optional int32 wlanId = 4;
  optional int32 rssi = 5;
  optional int32 receiveSignalStrength = 6;
  optional int32 noiseFloor = 7;
  optional int32 vlan = 8;
  optional uint64 rxFrames = 9;
  optional uint64 rxBytes = 10;
  optional uint64 txFrames = 11;
  optional uint64 txBytes = 12;
  optional uint64 txMgmtFrames = 13;
  optional uint64 rxMgmtFrames = 14;
  optional uint32 throughputEst = 15;
  optional uint64 txDropDataFrames = 16;
  optional uint64 txDropMgmtFrames = 17;
  optional uint32 rxCRCErrFrames = 18;
  optional uint32 txRetry = 19;
  optional string osType = 20;
  optional APClientRadio radio = 21;
  message TCWithQuota {
    optional string tcName = 1;
    optional string tcMaxQuota = 2;
    optional string tcRemainingQuota = 3;
  }
  repeated TCWithQuota tcWithQuota = 22;
  optional string cpeMac = 23;
  optional uint32 stickyWeak = 24;
  optional int32 deviceType = 25;
  optional int32 osVendorType = 26;
  optional string modelName = 27;
  optional string hostname = 28;
  optional uint32 medianTxMCSRate = 29;
  optional uint32 medianRxMCSRate = 30;
  optional string default_gateway = 31;
  optional string dhcp_server_ip = 32;
  optional string subnet_mask = 33;
  optional string dns_server_list = 34;
  optional string mlo_capability = 35;
  optional string mlo_links = 36;
  optional string mld_addr = 37;
  optional bool active_link = 38;

  /* jump to index 1000, for new requirement from SNMP and SCI */
  optional string ConnectMode = 1001;
  optional string Username = 1002;
  optional string SessionId = 1003;
  optional string MultipleSessionId = 1004;
  optional string AuthMode = 1005;
  optional uint64 DiscTimestamp = 1006;
  optional uint32 RxByteRate = 1007;
  optional uint32 TxByteRate = 1008;
  optional uint32 RxAvgByteRate = 1009;
  optional uint32 TxAvgByteRate = 1010;
  optional uint32 RxError = 1011;
  optional uint32 TxError = 1012;
}

```

```

optional uint32 ReassocCount = 1013;
optional uint32 TxRetryBytes = 1014;
optional uint32 RxDropPkts = 1015;
optional int32 vni = 1016;
optional uint32 authStatus = 1017;
optional string authMethod = 1018;
optional string encryption = 1019;
optional uint32 disconnectReason = 1020;
}

message APClientWlan {
  required string ssid = 1;
  optional string bssid = 2;
  optional int32 vlan = 3;
  optional int32 wsgWlanId = 4;
  optional int32 wlanId = 5;
  optional string wlangroup_id = 6;
  optional string wlantenant_id = 7;
  optional string wlangroup_name = 8;
  optional string wlantenant_name = 9;
}

message APClientRadio {
  required int32 radioId = 1;
  optional string mode = 2;
  optional string radioMode = 3;
  optional int32 channel = 4;
  optional uint32 channelWidth = 5;
  optional APClientWlan wlan = 6;
}

message APClientStats {
  required uint32 version = 1;
  optional string ap = 2;
  optional uint64 timestamp = 3;
  optional uint64 seqNumber = 4;
  optional string zone_id = 5;
  repeated APClientInfo clients = 6;
  optional string apgroup_id = 7;
  optional string cluster_id = 8;
  optional string domain_id = 9;
  optional string aptenant_id = 10;
  optional string map_id = 11;
  optional string aptenant_name = 12;
  optional string zone_name = 13;
  optional string apgroup_name = 14;
  optional string domain_name = 15;
  optional uint64 sampleTime = 16;
  optional uint32 aggregationInterval = 17;
  optional string deviceName = 18;
  optional string serialNumber = 19;
  optional string apRadioDeploy = 20;
}

```

Field Description

TABLE 13 AP Client information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---------------------------|
| clientMac | string | snapshot | NULL | MAC address of the client |
| ipAddress | string | snapshot | NULL | IP address of the client |
| ipv6Address | string | snapshot | NULL | IPv6 address of the AP |
| wlanId | int | snapshot | NULL | WLAN interface ID |
| rsi | int | snapshot | AVG | Last recorded RSSI/SNR |

TABLE 13 AP Client information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-----------------------|----------------------------|--|--|---|
| receiveSignalStrength | int | snapshot | AVG | Last recorded signal strength received. |
| noiseFloor | int | snapshot | AVG | Last recorded noise floor |
| vlan | uint64 | snapshot | NULL | Client VLAN ID |
| rxFrames | uint64 | delta | SUM | Data frames received |
| rxBytes | uint64 | delta | SUM | Data count received (in bytes) |
| txFrames | uint64 | delta | SUM | Data frames transmitted |
| txBytes | uint64 | delta | SUM | Data count transmitted (in bytes) |
| txMgmtFrames | uint64 | snapshot | SUM | Accumulated number of transmitted packets |
| rxMgmtFrames | uint64 | snapshot | SUM | Accumulated number of received packets |
| throughputEst | uint32 | snapshot | AVG | Current throughput |
| txDropDataFrames | uint64 | snapshot | SUM | Total Tx data frames dropped or dropped by MQ. In AP internal design, it has a messages queue (MQ) to queue all packets that AP plans to forward to clients. The AP transmit packets to clients according to the priority and scheduling. The MQ is Ruckus proprietary. |
| txDropMgmtFrames | uint64 | snapshot | SUM | Total transaction management frames dropped (or dropped by MQ) |
| rxCRCErrFrames | uint32 | snapshot | SUM | Number of Rx frames with CRC errors |
| txRetry | uint32 | snapshot | SUM | Number of retried frames |
| osType | string | snapshot | NULL | Client OS type, such as Windows7/ Vista, Android. |
| radio | .APClientRadio | serialization | NULL | Radio information |
| tcWithQuota | .APClientInfo.TCWith Quota | serialization | NULL | Traffic class stats per client |
| cpeMac | string | snapshot | NULL | MAC address for the client connected behind CPE |
| stickyWeak | uint32 | snapshot | NULL | Client is sticky/weak client |
| deviceType | int32 | snapshot | NULL | Client device type, such as Laptop, Smartphones, Tablets etc |
| osVendorType | int32 | snapshot | NULL | Client OSVendor type, such as Windows, Android, Apple etc |
| modelName | string | snapshot | NULL | Client's device model name, such as Windows 7, Mac OS X etc |
| hostname | string | snapshot | NULL | Client hostname |
| medianTxMCSRate | uint32 | snapshot | NULL | Client median TX MCS rate |
| medianRxMCSRate | uint32 | snapshot | NULL | Client median RX MCS rate |
| default_gateway | string | snapshot | NULL | Default gateway of the client |
| dhcp_server_ip | string | snapshot | NULL | DHCP server ip address of the client |
| subnet_mask | string | snapshot | NULL | Subnet mask of the client |

TABLE 13 AP Client information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------|------------------|--|---|---|
| dns_server_list | string | snapshot | NULL | DNS server list of the client |
| mlo_capability | string | snapshot | NULL | Client capabilities of Multi Link Operation like EMLSR or EMLMR |
| mlo_links | string | snapshot | NULL | Client link of Multi Link Operation |
| mld_addr | string | snapshot | NULL | Client MLD Mac address |
| active_link | bool | snapshot | NULL | MLO Client Active link |
| ConnectMode | string | snapshot | NULL | Client wireless connection mode. |
| Username | string | snapshot | NULL | Client authorization username. |
| SessionId | string | snapshot | NULL | Client accounting session ID. |
| MultipleSessionId | string | snapshot | NULL | Client accounting multiple session ID. |
| AuthMode | string | snapshot | NULL | Client authentication mode. |
| DiscTimestamp | uint64 | snapshot | NULL | Client disconnection timestamp. |
| RxAvgByteRate | uint32 | snapshot | AVG | Client average receive data rate |
| TxAvgByteRate | uint32 | snapshot | AVG | Client average transmission data rate |
| RxError | uint32 | snapshot | Snapshot | Client RX CRC error count. |
| TxRetryBytes | uint32 | snapshot | Snapshot | Client current TX retry count. |
| vni | int32 | snapshot | Snapshot | Client Network Segmentation (MDU) VNI |
| authStatus | int32 | snapshot | Snapshot | Wlan auth status |
| authMethod | string | snapshot | Snapshot | Wlan authentication method |
| encryption | string | snapshot | Snapshot | Encryption method used by the AP |
| disconnectReason | int32 | snapshot | Snapshot | Reason for disconnect from the controller. |

TABLE 14 AP Client Info .TCWithQuota

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|------------------|--|---|--|
| tcName | string | snapshot | NULL | Name of the traffic class. |
| tcMaxQuota | string | snapshot | NULL | Amount of quota assigned(x) in bytes, received during access accept. |
| tcRemainingQuota | string | snapshot | NULL | Bytes remaining for the client after consuming n bytes (x-n). |

TABLE 15 AP Client WLAN

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| ssid | string | snapshot | NULL | SSID of the WLAN |
| bssid | string | snapshot | NULL | BSSID of the WLAN |
| vlan | uint64 | snapshot | NULL | Client VLAN ID |
| wsgWlanId | int | snapshot | NULL | Unique WLAN ID assigned by the controller |

TABLE 15 AP Client WLAN (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|------------------------|
| wlanId | int | snapshot | NULL | WLAN interface ID |
| wlangroup_id | string | snapshot | NULL | WLAN Group identifier |
| wlantenant_id | string | snapshot | NULL | WLAN tenant identifier |
| wlangroup_name | string | snapshot | NULL | WLAN Group name |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name |

TABLE 16 AP Client Radio

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--|
| radioid | int32 | snapshot | NULL | Radio ID number used by the AP |
| mode | string | snapshot | NULL | Radio mode used by the AP's wireless interface |
| 80211RadioMode | string | snapshot | NULL | Radio mode used by the AP |
| channel | int32 | snapshot | NULL | Current radio channel used by the AP |
| channelWidth | uint32 | snapshot | NULL | Channel width used by the AP's radio |
| wlan | .APClientWlan | snapshot | NULL | WLAN information for this client |

TABLE 17 AP Client Stats

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| version | uint32 | snapshot | NULL | GPB version |
| ap | string | snapshot | NULL | MAC address of the AP |
| timeStamp | string | snapshot | NULL | Date and time this report was generated |
| seqNumber | uint64_t | snapshot | NULL | Counter for generating mesh statistics. The count increases by one whenever the AP generates mesh statistics. When the AP restarts, the counter also resets to zero(0). |
| zoneUUID | string | snapshot | NULL | Unique zone ID (for example, b381206b-2e5d-43dc-b249-e36ffae9855c) assigned by the controller |
| clients | .APClientInfo | Serialization | NULL | AP current client list |
| apgroup_id | string | snapshot | NULL | AP group UUID |
| cluster_id | string | snapshot | NULL | Cluster UUID |
| domain_id | string | snapshot | NULL | Domain UUID |
| aptenant_id | string | snapshot | NULL | AP tenant UUID |
| map_id | string | snapshot | NULL | Map UUID |
| aptenant_name | string | snapshot | NULL | AP tenant name |
| zone_name | string | snapshot | NULL | Zone name |
| apgroup_name | string | snapshot | NULL | AP group name |

TABLE 17 AP Client Stats (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|---------------------|------------------|--|--|--|
| domain_name | string | snapshot | NULL | Domain name |
| sampleTime | uint64 | snapshot | NULL | Timestamp for this stats report generation |
| aggregationInterval | uint32 | snapshot | NULL | Interval time for data aggregation |
| deviceName | string | snapshot | NULL | AP device name |
| serialNumber | string | snapshot | NULL | The serial number in AP board data |
| apRadioDeploy | string | snapshot | NULL | Indicate AP all radio band deploy |

ap_hccd_report.proto

```

/**
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 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";
import "nanopb.proto";

message ApHccdClientReportConnection {
  optional string client_mac = 1;
  optional uint64 timestamp = 2;
  optional int32 connection_status = 3;
  optional int32 failed_msg_id = 4;
  repeated int32 message_ids = 5;
  optional uint32 wlan_id = 6;
  optional uint32 radio_id = 7;
  optional string ssid = 8;
  optional string wlanType = 9;
  optional float snr = 10;
  optional int32 failure_type = 11;
  optional int32 vlan = 12;
  optional int32 reason_code = 13;
  optional string info = 14;
  optional uint64 TT = 15;
  optional int32 isRoaming = 16;
  optional string pktCapName = 17;
}

message ApHccdReportMessage {
  optional uint32 version = 1;
  optional string ap_mac = 2;
  optional uint64 timestamp = 3;
  optional uint64 seqNumber = 4;
  optional string zone_id = 5;
  optional string apgroup_id = 6;
  optional string cluster_id = 7;
  optional string domain_id = 8;
  optional string aptenant_id = 9;
  optional string map_id = 10;
  optional string deviceName = 11;
  optional string aptenant_name = 12;
  optional string zone_name = 13;
  optional string apgroup_name = 14;
  optional string domain_name = 15;
  optional uint64 sampleTime = 16;
  optional uint32 aggregationInterval = 17;
  optional string apIpAddress = 18;
  optional string apIpv6Address = 19;
  repeated ApHccdClientReportConnection apHccdClients = 20 [(nanopb).type = FT_POINTER];
  optional string apRadioDeploy = 21;
}

```

Field Description

TABLE 18 AP HCCD Client Report Connection information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|----------------|------------------|--|--|--------------------|
| client_mac | string | snapshot | NULL | Client MAC address |

TABLE 18 AP HCCD Client Report Connection information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-------------------|------------------|--|--|---|
| timestamp | uint64 | snapshot | NULL | Timestamp for starting to record this client session |
| connection_status | int32 | snapshot | NULL | Client session connection status (success or failure) |
| failed_msg_id | int32 | snapshot | NULL | Message ID to indicate what failures step in whole connection |
| message_ids | int32 | Serialization | NULL | A sequence of message ID are recorded for this client session |
| wlan_id | uint32 | snapshot | NULL | WLAN Id that is connected by client |
| radio_id | uint32 | snapshot | NULL | Radio Id that is connected by client |
| ssid | string | snapshot | NULL | SSID that is connected by client |
| failure_type | uint32 | snapshot | NULL | Classify this failure client session belong to which failure case (auth, assoc, eap, radio, dhcp) |
| vlan | uint32 | snapshot | NULL | Vlan ID is used by client |
| reason_code | uint32 | snapshot | NULL | Reason code for deauth/disassoc frame |
| info | string | snapshot | NULL | Client session disconnection description |
| TTF | uint64 | snapshot | NULL | Time spent for this failure connection |
| isRoaming | int32 | snapshot | NULL | Flag to indicate this connection session is roaming or new join |
| pktCapName | string | snapshot | NULL | CCD packet capture file name |

TABLE 19 AP HCCD Report information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|----------------|------------------|--|--|---|
| version | uint32 | snapshot | NULL | AP HCCD version |
| ap_mac | string | snapshot | NULL | AP MAC address |
| timestamp | uint64 | snapshot | NULL | Timestamp to generate this stats report |
| seqNumber | uint64 | snapshot | NULL | Sequence number to identify this stats report |
| zone_id | string | snapshot | NULL | Zone UUID |
| apgroup_id | string | snapshot | NULL | AP gorup UUID |
| cluster_id | string | snapshot | NULL | Cluster UUID |
| domain_id | string | snapshot | NULL | Domain UUID |
| aptenant_id | string | snapshot | NULL | AP tenant UUID |
| map_id | string | snapshot | NULL | MAP UUID |
| deviceName | string | snapshot | NULL | AP device name |
| aptenant_name | string | snapshot | NULL | AP tenant name |
| zone_name | string | snapshot | NULL | Zone name |
| apgroup_name | string | snapshot | NULL | AP group name |

TABLE 19 AP HCCD Report information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|---------------------|-----------------------------------|--|--|--|
| domain_name | string | snapshot | NULL | Domain name |
| sampleTime | uint64 | snapshot | NULL | Timestamp for generating this report |
| aggregationInterval | uint32 | snapshot | NULL | Interval time for aggregating stats data |
| apIpAddress | string | snapshot | NULL | AP IPv4 address |
| apIpv6Address | string | snapshot | NULL | AP IPv6 address |
| apHccdClients | .ApHccdClientReport Connection | Serialization | NULL | Serialization data for failure client session record |
| apRadioDeploy | string | snapshot | NULL | Indicate AP all radio band deploy |

ap_mesh.proto

```
/**
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 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message APMeshDownlink {
  required string downMac = 1;
  optional uint32 type = 2;
  optional int32 rssi = 3;
  optional uint64 txBytes = 4;
  optional uint64 txFrames = 5;
  optional uint64 rxBytes = 6;
  optional uint64 rxFrames = 7;
  optional uint32 medianTxMCSRate = 8;
  optional uint32 medianRxMCSRate = 9;
}

message APMeshUplink {
  required string upMac = 1;
  optional uint32 type = 2;
  optional int32 rssi = 3;
  optional uint64 txBytes = 4;
  optional uint64 txFrames = 5;
  optional uint64 rxBytes = 6;
  optional uint64 rxFrames = 7;
  optional uint32 medianTxMCSRate = 8;
  optional uint32 medianRxMCSRate = 9;
}

message APMeshNeighbor {
  required string mac = 1;
  optional int32 rssi = 2;
}

message APMeshStats {
  required uint32 version = 1;
  required string ap = 2;
  optional uint64 timestamp = 3;
  optional uint64 seqNumber = 4;
  optional string zone_id = 5;
  optional int32 meshRole = 6;
  optional string meshSSID = 7;
  optional string meshPassphraseMD5 = 8;
  optional int32 hops = 9;
  repeated APMeshNeighbor neighbor = 10;
  repeated APMeshUplink uplink = 11;
  repeated APMeshDownlink downlink = 12;
  optional string apgroup_id = 13;
  optional string cluster_id = 14;
  optional string domain_id = 15;
  optional string aptenant_id = 16;
  optional string map_id = 17;
  optional string aptenant_name = 18;
  optional string zone_name = 19;
  optional string apgroup_name = 20;
  optional string domain_name = 21;
  optional uint64 sampleTime = 22;
  optional uint32 aggregationInterval = 23;
  optional bool isMeshEnable = 24;
  optional string serialNumber = 25;
}
```


Field Description

TABLE 20 AP Mesh Downlink information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|---|
| downMac | string | snapshot | NULL | MAC address of the mesh downlink AP |
| type | uint32 | snapshot | NULL | Link status of the mesh downlink AP |
| rsSI | int32 | snapshot | AVG | RSSI of the mesh downlink AP |
| txBytes | uint64 | snapshot | SUM | Total size of data and management packets transmitted since the last AP restart |
| txFrames | uint64 | snapshot | SUM | Total number of data and management packets transmitted since the last AP restart |
| rxBytes | uint64 | snapshot | SUM | Total size of data and management packets received since the last AP restart |
| rxFrames | uint64 | snapshot | SUM | Total number of data and management packets received since the last AP restart |
| medianTxMCSRate | UINT32 | delta | NULL | Downlink median TX MCS rate in this bin |
| medianRxMCSRate | UINT32 | delta | NULL | Downlink median RX MCS rate in this bin |

TABLE 21 AP Mesh Uplink Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|---|
| upMac | string | snapshot | NULL | MAC address of the mesh uplink AP |
| type | uint32 | snapshot | NULL | Link status of the mesh uplink AP |
| rsSI | int32 | snapshot | AVG | RSSI of the mesh uplink AP |
| txBytes | uint64 | snapshot | SUM | Total size of data and management packets transmitted since the last AP restart |
| txFrames | uint64 | snapshot | SUM | Total number of data and management packets transmitted since the last AP restart |
| rxBytes | uint64 | snapshot | SUM | Total size of data and management packets received since the last AP restart |
| rxFrames | uint64 | snapshot | SUM | Total number of data and management packets received since the last AP restart |
| medianTxMCSRate | UINT32 | delta | NULL | Uplink median TX MCS rate in this bin |
| medianRxMCSRate | UINT32 | delta | NULL | Uplink median RX MCS rate in this bin |

TABLE 22 AP Mesh Neighbor Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|----------------|------------------|--|--|-----------------------------------|
| mac | string | snapshot | NULL | MAC address of the neighboring AP |
| rssi | int32 | snapshot | NULL | RSSI of the neighboring AP |

TABLE 23 AP Mesh Statistics Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-------------------|------------------|--|--|---|
| version | uint32 | snapshot | NULL | Mesh stats version |
| ap | string | snapshot | NULL | MAC address of theAP |
| timeStamp | string | snapshot | NULL | Date and time these statistics were generated |
| seqNumber | uint64 | snapshot | NULL | Counter for generating mesh statistics.The count increases by one whenever the AP generates mesh statistics.When the AP restarts,the counter also resets to zero(0). |
| zoneUUID | string | snapshot | NULL | Unique zone ID (for example, b381206b-2e5d-43dc-b249-e36ffae9855c) assigned by the controller |
| meshRole | int | snapshot | NULL | Role of the AP on the mesh network (if mesh networking is enabled). Possible values include: <ul style="list-style-type: none"> • 0: MESH_DISABLED • 1: MESH_RAP • 2: MESH_MAP • 3: MESH_EAP • 4: MESH_DOWN • 5: MESH_UNDEFINED |
| meshSSID | int | snapshot | NULL | SSID of the mesh network |
| meshPassphraseMD5 | int | snapshot | NULL | Passphrase required for the AP to join the mesh network |
| hops | int | snapshot | NULL | Depth or number of hops between this AP and its parent root AP |
| neighbor | .APMeshNeighbor | Serialization | NULL | Serialization neighbors data |
| uplink | .APMeshUplink | Serialization | NULL | Serialization mesh uplink data |
| downlink | .APMeshDownlink | Serialization | NULL | serialization mesh downlink data |
| apgroup_id | string | snapshot | NULL | AP group UUID |
| cluster_id | string | snapshot | NULL | Cluster UUID |
| domain_id | string | snapshot | NULL | Domain UUID |
| aptenant_id | string | snapshot | NULL | AP tenant UUID |
| map_id | string | snapshot | NULL | MAP UUID |
| aptenant_name | string | snapshot | NULL | AP tenant name |
| zone_name | string | snapshot | NULL | Zone name |
| apgroup_name | string | snapshot | NULL | AP group name |

TABLE 23 AP Mesh Statistics Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|---------------------|------------------|--|--|--|
| domain_name | string | snapshot | NULL | Domain name |
| sampleTime | uint64 | snapshot | NULL | Timestamp for generating this stats report |
| aggregationInterval | uint32 | snapshot | NULL | Interval time to aggregate data |
| isMeshEnable | boolean | snapshot | NULL | An indicate for mesh status |
| serialNumber | string | snapshot | NULL | The serial number in AP borad data |

ap_peerlist.proto

```
/**
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 * fully protected under copyright and trade secret laws. You may not view,
 * use, disclose, copy, or distribute this file or any information contained
 * herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message APPeer {
  optional string ip_learned = 1;
  required string basemac = 2;
  optional uint64 rx = 3;
  optional uint64 tx = 4;
  optional uint64 timestamp = 5;
  optional string stat = 6;
  optional uint64 last_rx_from_now = 7;
  optional uint32 rssi0 = 8;
  optional uint32 rssi0x = 9;
  optional uint32 rssi1 = 10;
  optional uint32 rssi1x = 11;
  optional uint32 chan0 = 12;
  optional uint32 chan1 = 13;
  optional uint32 lastupdate = 14;
  optional string conn_lrv = 15;
  optional string conn_ip = 16;
  optional string conn_status = 17;
  optional uint64 conn_lastupdate = 18;
  optional string ipv6_learned = 19;
  optional uint32 rssi2 = 20;
  optional uint32 rssi2x = 21;
  optional uint32 chan2 = 22;
  optional uint32 distance = 23;
}

message APPeerReport {
  required uint32 version = 1;
  optional string apMac = 2;
  optional uint64 timestamp = 3;
  optional uint64 seqNumber = 4;
  optional string zone_id = 5;
  repeated APPeer peerstat = 6;
  optional string apgroup_id = 7;
  optional string cluster_id = 8;
  optional string domain_id = 9;
  optional string aptenant_id = 10;
  optional string map_id = 11;
  optional string aptenant_name = 12;
  optional string zone_name = 13;
  optional string apgroup_name = 14;
  optional string domain_name = 15;
  optional string apRadioDeploy = 16;
  optional AttributeMap ideal_stats_required = 17;
  optional bool reboot = 18;
  optional string serialNumber = 19;
}
```

Field Description

TABLE 24 AP Report Bin Tunnel Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| type | int | snapshot | NULL | Tunnel type: 0: rks_gre 1: soft_gre |
| apIPAddress | string | snapshot | NULL | AP IP address |

ap_report.proto

```
/**
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 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message APReportPerDnsServer {
    required string ipAddress = 1;
    optional uint64 req_cnt = 2;
    optional uint64 resp_cnt = 3;
}

message APReportDnsStats {
    required int32 server_cnt = 1;
    optional .APReportPerDnsServer perDnsServer = 2;
}

message APReportBinWlan {
    optional string ap_mac = 1;
    optional uint64 time = 2;
    optional uint64 binStartTime = 3;
    optional string radioMode = 4;
    optional string mode = 5;
    optional int32 channel = 6;
    optional string ssid = 7;
    optional string bssid = 8;
    optional int32 wsgWlanId = 9;
    optional int32 wlanId = 10;
    optional uint32 maxNumClients = 11;
    optional uint32 minNumClients = 12;
    optional int32 avgNumClients = 13;
    optional uint64 rxBytes_r = 14;
    optional uint64 txBytes_r = 15;
    optional uint64 rxFrames_r = 16;
    optional uint64 txFrames_r = 17;
    optional uint64 txFail_r = 18;
    optional uint64 rxRateKbps = 19;
    optional uint64 txRateKbps = 20;
    optional uint32 newAssoc = 21;
    optional uint32 failedAssoc = 22;
    optional uint32 rxFail_r = 23;
    optional uint64 peakRx_r = 24;
    optional uint64 peakTx_r = 25;
    optional uint64 rxDataFrames_r = 26;
    optional uint64 rxDataBytes_r = 27;
    optional uint64 rxMgmtFrames_r = 28;
    optional uint64 rxMgmtBytes_r = 29;
    optional uint64 txDataFrames_r = 30;
    optional uint64 txDataBytes_r = 31;
    optional uint64 txMgmtFrames_r = 32;
    optional uint64 txMgmtBytes_r = 33;
    optional uint64 rxBcastFrames_r = 34;
    optional uint64 rxMcastFrames_r = 35;
    optional uint64 rxUcastFrames_r = 36;
    optional uint64 txBcastFrames_r = 37;
    optional uint64 txMcastFrames_r = 38;
    optional uint64 txUcastFrames_r = 39;
    optional uint64 txDropDataFrames_r = 40;
    optional string wlangroup_id = 42;
    optional string wlantenant_id = 43;
    optional string wlangroup_name = 44;
    optional string wlantenant_name = 45;
    optional string wlanName = 46;
    optional uint32 authFailureCount = 47;
    optional uint32 authSuccessCount = 48;
}
```

```

optional uint32 assocFailureCount = 49;
optional uint32 assocSuccessCount = 50;
optional uint32 eapFailureCount = 51;
optional uint32 eapSuccessCount = 52;
optional uint32 radiusFailureCount = 53;
optional uint32 radiusSuccessCount = 54;
optional uint32 dhcpFailureCount = 55;
optional uint32 dhcpSuccessCount = 56;
optional uint64 txDropMgmtFrames_r = 57;
optional uint32 staSmartRoamDisconCnt = 58;
optional uint32 staIdleDisconCnt = 59;
optional uint32 staLeaveDisconCnt = 60;
optional uint32 staInvalidDisconCnt = 61;
optional uint32 staRadioFailDisconCnt = 62;
optional uint32 staAPKickDisconCnt = 63;
optional uint64 rxDataBytesSplitTunnel = 64;
optional uint64 txDataBytesSplitTunnel = 65;
optional uint64 rxDataFramesSplitTunnel = 66;
optional uint64 txDataFramesSplitTunnel = 67;
optional .APReportDnsStats dnsStats = 68;
optional uint32 roamingFailureCount = 69;
optional uint32 L3authFailureCount = 70;
optional uint32 L3authSuccessCount = 71;
optional uint32 roamingSuccessCount = 72;
optional uint32 arpPktCount = 73;
optional AttributeMapWlan ideal_stats_wlan_required = 74;
optional uint32 probe_dropped = 75;
optional uint32 auth_dropped = 76;
optional uint32 btm_requests = 77;
optional uint32 sta_kickouts = 78;
optional uint32 rx_num_probe_filt = 79;
optional uint32 rx_num_auth_filt = 80;
}

message APReportBinRadio {
  optional uint32 radioId = 1;
  optional uint32 airtime = 2;
  optional uint32 airtimeB = 3;
  optional uint32 airtimeRx = 4;
  optional uint32 airtimeTx = 5;
  optional uint32 phyError = 6;
  optional uint64 rxBytes_r = 7;
  optional uint64 txBytes_r = 8;
  optional uint64 rxFrames_r = 9;
  optional uint64 txFrames_r = 10;
  optional int32 noiseFloor = 11;
  optional uint64 retry = 12;
  repeated APReportBinWlan binWlan = 13;
  optional uint32 latency = 14;
  optional uint32 capacity = 15;
  optional float connectionFailure = 16;
  optional uint32 connectionAuthFailureCount = 17;
  optional uint32 connectionAssocFailureCount = 18;
  optional uint32 connectionTotalCount = 19;
  optional uint32 connectionAuthSuccessCount = 20;
  optional uint32 connectionAssocSuccessCount = 21;
  optional uint32 connectionEAPFailureCount = 22;
  optional uint32 connectionEAPSuccessCount = 23;
  optional uint32 connectionRadiusFailureCount = 24;
  optional uint32 connectionRadiusSuccessCount = 25;
  optional uint32 connectionDHCFailureCount = 26;
  optional uint32 connectionDHCPSuccessCount = 27;
  optional uint32 connectionTotalSuccess = 28;
  optional uint32 connectionTotalFailure = 29;
  optional uint64 txRatebps = 30;
  optional uint64 histogramClientTTC = 31;
  optional uint32 medianTxRadioMCSRRate = 32;
  optional uint32 medianRxRadioMCSRRate = 33;
  optional uint32 connectionL3AuthFailureCount = 34;
  optional uint32 connectionL3AuthSuccessCount = 35;
  optional uint32 TxPER = 36;
}

```

```
message APReportBinTunnel {
    required string gw = 1;
    optional int32 index = 2;
    optional int32 isActive = 3;
    optional uint64 cICMP = 4;
    optional uint64 cNonICMP = 5;
    optional uint64 cDisconnect = 6;
    optional uint64 rxBytes = 7;
    optional uint64 rxPkts = 8;
    optional uint64 rxDropPkts = 9;
    optional uint64 rxErrPkts = 10;
    optional uint64 txBytes = 11;
    optional uint64 txPkts = 12;
    optional uint64 txDropPkts = 13;
    optional uint64 txErrPkts = 14;
    optional uint64 txFragPkts = 15;
    optional int32 type = 16;
    optional string apIpAddress = 17;
}

message APReportBinIPSec {
    enum IPsecTunnelType {
        RUCKUSGRE = 0;
        SOFTGRE = 1;
    }
    required uint64 ipsecSessionTime = 1;
    optional uint64 ipsecTxPkts = 2;
    optional uint64 ipsecRxPkts = 3;
    optional uint64 ipsecTxBytes = 4;
    optional uint64 ipsecRxBytes = 5;
    optional uint64 ipsecTxDropPkts = 6;
    optional uint64 ipsecRxDropPkts = 7;
    optional uint64 ipsecTxIdleTime = 8;
    optional uint64 ipsecRxIdleTime = 9;
    optional string apIpAddress = 10;
    optional string gw = 11;
    optional IPsecTunnelType ipsecTunnelType = 12;
}

message ttcData {
    optional string sessionId = 1;
    optional string multiSessionId = 2;
    optional bool isRoaming = 3;
    optional uint64 clientAuthTTC = 4;
    optional uint64 clientAssocTTC = 5;
    optional uint64 clientEapTTC = 6;
    optional uint64 clientRadiusTTC = 7;
    optional uint64 clientDhcpTTC = 8;
    optional bool isDHCP RenewSess = 9;
}

message sessDeauthData {
    optional string sessionId = 1;
    optional string multiSessionId = 2;
    optional uint64 disconnectTime = 3;
}

message APReportBinClient {
    required string ap = 1;
    optional uint64 time = 2;
    optional uint64 binStartTime = 3;
    optional string radioMode = 4;
    optional string ap80211RadioMode = 5;
    optional string auth = 6;
    optional string encryption = 7;
    optional string clientMac = 8;
    optional string bssid = 9;
    optional string ssid = 10;
    optional string username = 11;
    optional string clientIP = 12;
    optional uint64 clientVlan = 13;
    optional string osType = 14;
}
```



```

optional string hostname = 15;
optional int32 channel = 16;
optional uint32 channelWidth = 17;
optional int32 rssi = 18;
optional int32 maxRssi = 19;
optional int32 minRssi = 20;
optional int32 firstRssi = 21;
optional int32 receiveSignalStrength = 22;
optional int32 firstReceiveSignalStrength = 23;
optional int32 maxReceiveSignalStrength = 24;
optional int32 minReceiveSignalStrength = 25;
optional int32 noiseFloor = 26;
optional string location = 27;
optional uint64 rxBytes_r = 28;
optional uint64 txBytes_r = 29;
optional uint64 rxFrames_r = 30;
optional uint64 txFrames_r = 31;
optional uint32 throughputEst = 32;
optional uint64 firstSampleTime = 33;
optional uint64 txDropDataFrames_r = 35;
optional uint64 rxCRCErrFrames_r = 36;
optional string sessionId = 37;
optional string multiSessionId = 38;
optional uint64 firstConnection = 39;
optional uint64 firstAuth = 40;
optional uint64 ipAssignTime = 41;
optional uint64 disconnectTime = 42;
optional uint64 sessionTime = 43;
optional uint32 radioId = 44;
optional int32 wsgWlanId = 45;
optional string wlangroup_id = 46;
optional string wlangroup_name = 47;
optional uint32 disconnectReason = 48;
optional string wlanName = 49;
optional string wlantenant_id = 50;
optional string wlantenant_name = 51;
optional uint64 rxBytes = 52;
optional uint64 txBytes = 53;
optional uint64 rxRatebps = 54;
optional uint64 txRatebps = 55;
optional int32 bandCap = 56;
optional int32 vHTCap = 57;
optional int32 streamCap = 58;
optional int32 BTMCap = 59;
optional uint32 medianTxMCSRate = 60;
optional uint32 medianRxMCSRate = 61;
optional uint64 clientAuthTTC = 62;
optional uint64 clientAssocTTC = 63;
optional uint64 clientEapTTC = 64;
optional uint64 clientRadiusTTC = 65;
optional uint64 clientDhcpTTC = 66;
optional uint32 roamingFailureCount = 67;
optional uint32 roamingSuccessCount = 68;
optional int32 deviceType = 69;
optional int32 osVendorType = 70;
optional string modelName = 71;
optional uint32 TxPER = 72;
optional string authMethod = 73;
repeated ttcData clientTTC = 74;
repeated sessDeauthData sessDeauthTime = 75;
optional int32 WiFi6Cap = 76;
}

message HccdConnMessage {
  optional uint64 timestamp = 1;
  optional int32 message_id = 2;
  optional int32 source = 3;
  optional int32 destination = 4;
  optional int32 status_code = 5;
}

message HccdClientConnection {

```

Appendix
ap_report.proto

```
optional string client_mac = 1;
optional uint64 timestamp = 2;
optional int32 connection_status = 3;
/* remove client_sm_map */
optional int32 failed_msg_id = 5;
repeated HccdConnMessage hccdConnMessages = 6;
optional uint32 wlan_id = 7;
optional uint32 radio_id = 8;
    optional string ssid = 9;
    optional string wlanType = 10;
    optional float snr = 11;
    optional int32 failure_type = 12;
optional int32 vlan = 13;
    optional int32 reason_code = 14;
    optional string info = 15;
}

message APReportBin {
    required int32 bin = 1;
    optional int32 uptime_r = 2;
}

message APFirewallProfileStats {
    optional string firewallProfileId = 1;
    optional string firewallProfileName = 2;
    optional uint64 firewallProfileHitCount = 3;
    optional string l2AclPolicyId = 4;
    optional uint64 l2AclPolicyHitCount = 5;
    optional string l3AclPolicyId = 6;
    optional uint64 l3AclPolicyHitCount = 7;
    optional string devicePolicyId = 8;
    optional uint64 devicePolicyHitCount = 9;
    optional string avcPolicyId = 10;
    optional uint64 avcPolicyHitCount = 11;
    optional string urlFilteringId = 12;
    optional uint64 urlFilteringHitCount = 13;
}

message APReportStats {
    required uint32 version = 1;
    optional string ap = 2;
    optional uint64 timestamp = 3;
    optional uint64 seqNumber = 4;
    optional string zone_id = 5;
    repeated APReportBin binCount = 6;
    repeated APReportBinClient binClient = 7;
    repeated APReportBinIPSec binIPSec = 8;
    repeated APReportBinTunnel binTunnel = 9;
    repeated APReportBinRadio binRadio = 10;
    optional string deviceName = 11;
    optional string apgroup_id = 12;
    optional string cluster_id = 13;
    optional string domain_id = 14;
    optional string aptenant_id = 15;
    optional string map_id = 16;
    optional string aptenant_name = 17;
    optional string zone_name = 18;
    optional string apgroup_name = 19;
    optional string domain_name = 20;
    optional uint64 sampleTime = 21;
    optional uint32 aggregationInterval = 22;
    optional string apIpAddress = 23;
    optional string apIpv6Address = 24;
    repeated HccdClientConnection hccdClientConnections = 25;
        optional bool isMonitoringEnabled = 29;
    repeated APFirewallProfileStats firewallProfileStats = 30;
    optional string apRadioDeploy = 31;
    optional AttributeMap ideal_stats_required = 32;
    optional uint64 rflowMaxCount = 33;
}
```

Field Description

TABLE 25 AP Report Per Dns Server Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|----------------------|
| ipAddress | string | snapshot | NULL | DNS IP address |
| req_cnt | uint64 | snapshot | NULL | DNS Request Counter |
| resp_cnt | uint64 | snapshot | NULL | DNS Response Counter |

TABLE 26 AP Report Dns Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|-----------------------|--|---|---------------------------|
| ipsecSessionTime | uint32 | snapshot | NULL | DNS Server Count per wlan |
| ipsecTxPkts | .APReportPerDnsServer | snapshot | MAXNULL | Per DNS Server Statistics |

TABLE 27 AP Report Bin WLAN Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| ap_mac | string | snapshot | NULL | MAC address of the AP |
| time | uint64_t | snapshot | NULL | First sample time in this bin. The AP samples stats every 90 seconds internally, when AP boots up. So if AP boots up at 10:08:00, then AP gets stats at 10:09:30, 10:11:00, 10:12:30, 10:14:00, 10:15:30. So the time is 10:09:30 in Bin (10:00~10:15), and the time is 10:15:30 in Bin (10:15~10:30) |
| binStartTime | uint64 | snapshot | NULL | Bin start time. The start timestamp of each Bin. For example it is 00:00:00 in Bin1 (00:00~00:15), and it is 00:15:00 in Bin2(00:15~00:30)... |
| 80211RadioMode | string | snapshot | NULL | Radio mode used by the AP |
| mode | string | snapshot | NULL | Radio mode used by the AP |
| channel | int | snapshot | NULL | Radio channel used by the AP |
| ssid | string | snapshot | NULL | SSID of the WLAN |
| bssid | string | snapshot | NULL | BSSID of the WLAN |
| wsgWlanId | int | snapshot | NULL | WLAN ID assigned by the controller |
| wlanId | int | snapshot | NULL | WLAN interface ID |
| maxNumClients | uint32 | snapshot | MAX | Highest number of clients during this sampling period |
| minNumClients | uint32 | snapshot | MIN | Lowest number of clients during this sampling period |
| avgNumClients | int | snapshot | AVG | Average number of clients during this sampling period |

TABLE 27 AP Report Bin WLAN Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|--------------------|------------------|--|--|--|
| rxBytes_r | uint64 | delta | SUM | Total size of data and management packets received |
| rxFrames_r | uint64 | delta | SUM | Total size of data and management frames received |
| txFrames_r | uint64 | delta | SUM | Total size of data and management frames transmitted |
| txFail_r | uint64 | snapshot | SUM | Total number of Tx errors |
| rxRateKbps | uint64 | delta | SUM | Rx rate |
| txRateKbps | uint64 | delta | SUM | Tx rate |
| newAssoc | uint32 | Delta | AVG | Number of new client associations during this sampling period |
| failedAssoc | uint32 | Delta | SUM | Failed associate number in bin period |
| rxFail_r | uint32 | snapshot | SUM | No space in Linux buffers |
| peakRx_r | uint64 | Delta | SUM | Total delta bytes in one din period for RX data and mgmt. frame |
| peakTx_r | uint64 | Delta | SUM | Total delta bytes in one din period for TX data and mgmt.frame |
| rxDataFrames_r | uint64 | snapshot | SUM | Accumulate Rx packet number |
| rxDataBytes_r | uint64 | snapshot | SUM | Accumulate Rx data bytes |
| rxMgmtFrames_r | uint64 | snapshot | SUM | Accumulate Rx packet number |
| rxMgmtBytes_r | uint64 | snapshot | SUM | Accumulate Rx mgmt. bytes |
| txDataFrames_r | uint64 | snapshot | SUM | Accumulate Tx packet number |
| txDataBytes_r | uint64 | snapshot | SUM | Accumulate Tx data bytes |
| txMgmtFrames_r | uint64 | snapshot | SUM | Accumulate Tx packet number |
| txMgmtBytes_r | uint64 | snapshot | SUM | Accumulate Tx mgmt. bytes |
| rxBcastFrames_r | uint64 | snapshot | SUM | Broadcast packets received |
| rxMcastFrames_r | uint64 | snapshot | SUM | Multicast packets received |
| rxUcastFrames_r | uint64 | snapshot | SUM | Received data packets that does not include bcast and multicast |
| txBcastFrames_r | uint64 | snapshot | SUM | Broadcast packets transmitted |
| txMcastFrames_r | uint64 | snapshot | SUM | Multicast packets transmitted |
| txUcastFrames_r | uint64 | snapshot | SUM | Transmit data packets that does not include bcast and multicast |
| txDropDataFrames_r | uint64 | snapshot | SUM | Tx data frames that are dropped or dropped by MQ |
| txDropMgmtFrames_r | uint64 | snapshot | SUM | Total Tx data frames dropped (or dropped by MQ. In AP internal design, it has a messages queue (MQ)to queue all packets that AP plans to forward to clients. Then AP transmit packets to clients as per the priority scheduling. The MQ is Ruckus proprietary internal design. |
| wlangroup_id | string | snapshot | NULL | WLAN Group identifier. |
| wlantenant_id | string | snapshot | NULL | WLAN tenant identifier. |

TABLE 27 AP Report Bin WLAN Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|-------------------------|-------------------|--|--|---|
| wlangroup_name | string | snapshot | NULL | WLAN Group name. |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name. |
| wlaneName | string | snapshot | NULL | WLAN name. |
| authFailureCount | uint32 | Delta | SUM | 802.11 authentication failure count on WLAN (delta value) |
| authSuccessCount | uint32 | Delta | SUM | 802.11 authentication success count on WLAN (delta value) |
| assocFailureCount | uint32 | | SUM | 802.11 association failure count on WLAN (delta value) |
| assocSuccessCount | uint32 | Delta | SUM | 802.11 association success count on WLAN (delta value) |
| eapFailureCount | uint32 | Delta | SUM | EAP authentication failure count on WLAN (delta value) |
| eapSuccessCount | uint32 | Delta | SUM | EAP authentication success count on WLAN (delta value) |
| radiusFailureCount | uint32 | Delta | SUM | Radio failure count on WLAN (delta value) |
| radiusSuccessCount | uint32 | Delta | SUM | Radio success count on WLAN (delta value) |
| dhcpFailureCount | uint32 | Delta | SUM | DHCP failure count on WLAN (delta value) |
| dhcpSuccessCount | uint32 | Delta | SUM | DHCP success count on WLAN (delta value) |
| staSmartRoamDisconCnt | uint32 | Delta | SUM | Client disconnect count with smart-roaming reason |
| staldleDisconCnt | uint32 | Delta | SUM | Client disconnect count with idle reason |
| staLeaveDisconCnt | uint32 | Delta | SUM | Client disconnect count with client active leave bss reason |
| staInvalidDisconCnt | uint32 | Delta | SUM | Client disconnect count with client's invalid frame contents reason |
| staRadioFailDisconCnt | uint32 | Delta | SUM | Client disconnect count with AP radio related reason |
| staAPKickDisconCnt | uint32 | Delta | SUM | Client disconnect count with AP active kick out reason |
| rxDataBytesSplitTunnel | uint64 | snapshot | SUM | Split-tunnel total data Bytes received |
| txDataBytesSplitTunnel | uint64 | snapshot | SUM | Split-tunnel total data Bytes transmitted |
| rxDataFramesSplitTunnel | uint64 | snapshot | SUM | Split-tunnel total data-frames received |
| txDataFramesSplitTunnel | uint64 | snapshot | SUM | Split-tunnel total data-frames transmitted |
| dnsStats | .APReportDnsStats | snapshot | NULL | DNS statistics |
| roamingFailureCount | uint32 | Delta | SUM | roaming failure count on wlan(delta value) |

TABLE 27 AP Report Bin WLAN Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|---------------------------|------------------|--|---|--|
| L3authFailureCount | uint32 | Delta | SUM | L3 auth failure count on wlan(delta value) |
| L3authSuccessCount | uint32 | Delta | SUM | L3 auth success count on wlan(delta value) |
| roamingSuccessCount | uint32 | Delta | SUM | Roaming Success count on wlan(delta value) |
| arpPktCount | uint32 | Delta | SUM | Roaming Success count on wlan(delta value) |
| ideal_stats_wlan_required | AttributeMapWlan | snapshot | NULL | Ideal stats wlan required for ACX APs |
| probe_dropped | uint32 | Delta | SUM | Probes dropped due to RSSI/SNR/PPS/ATD/TCM Threshold features |
| auth_dropped | uint32 | Delta | SUM | auth reqs dropped due to RSSI/SNR/PPS/ATD/TCM Threshold features |
| btm_requests | uint32 | Delta | SUM | 11v BTM requests sent by AP for 11v Steering features (CLB, BB, SROAM) |
| sta_kickouts | uint32 | Delta | SUM | STA Kicked due to Smart Roam Algorithm |
| rx_num_probe_filt | uint32 | Delta | SUM | Probes dropped due to Smart Roam Algorithm |
| rx_num_auth_filt | uint32 | Delta | SUM | Auth requests dropped due to Smart Roam Algorithm |

TABLE 28 AP Report Bin Radio Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--|
| airtime | uint32 | snapshot | AVG | Exponential average of total channel utilization |
| airtimeB | uint32 | snapshot | AVG | Exponential average percentage of channel busy time |
| airtimeRx | uint32 | snapshot | AVG | Exponential average of channel availability for receiving |
| airtimeTx | uint32 | snapshot | AVG | Exponential average of channel availability for transmitting |
| phyError | uint32 | snapshot | SUM | Accumulated number of Rx physical errors |
| rxBytes_r | uint64 | Delta | SUM | Total data bytes received on radio |
| txBytes_r | uint64 | Delta | SUM | Total data bytes transmitted on radio |
| rxFrames_r | uint64 | Delta | SUM | Total number of data frames received |
| txFrames_r | uint64 | Delta | SUM | Total number of data frames transmitted |
| noiseFloor | int | snapshot | AVG | Last recorded noise floor |
| radioid | uint32 | snapshot | snapshot | Radio ID (0: 2.4G 1: 5G) |

TABLE 28 AP Report Bin Radio Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|------------------------------|------------------|--|--|---|
| binWlan | .APReportBinWlan | Serialization | snapshot | Serialization data for all of wlan information |
| txRatebps | uint64 | Delta | AVG | Radio average transmission rate |
| retry | uint64 | SUM | NULL | Number of transmission retries |
| latency | uint32 | snapshot | SUM | The time taken by a packet from Ethernet ingress to Radio egress or Tx complete |
| capacity | uint32 | snapshot | SUM | The saturated throughput estimate of a link |
| connectionFailure | float | snapshot | SUM | The rate of client connection failure |
| connectionAuthFailureCount | uint32 | Delta | SUM | 802.11 authentication failure count on radio (delta value) |
| connectionAssocFailureCount | uint32 | Delta | SUM | 802.11 association failure count on radio (delta value) |
| connectionTotalCount | uint32 | Delta | SUM | total client connection on radio, include success and failure counts(delta value) |
| connectionAuthSuccessCount | uint32 | Delta | SUM | 802.11 authentication success count on radio (delta value) |
| connectionAssocSuccessCount | uint32 | Delta | SUM | 802.11 association success count on radio (delta value) |
| connectionEAPFailureCount | uint32 | Delta | SUM | EAP authentication failure count on radio (delta value) |
| connectionEAPSuccessCount | uint32 | Delta | SUM | EAP authentication success count on radio (delta value) |
| connectionRadiusFailureCount | uint32 | Delta | SUM | Radio failure count on radio (delta value) |
| connectionRadiusSuccessCount | uint32 | Delta | SUM | Radio success count on radio (delta value) |
| connectionDHCPFailureCount | uint32 | Delta | SUM | DHCP failure count on radio (delta value) |
| connectionDHCPSuccessCount | uint32 | Delta | SUM | DHCP success count on radio (delta value) |
| connectionTotalSuccess | uint32 | Delta | SUM | Total count for success connection (delta value) |
| connectionTotalFailure | uint32 | Delta | SUM | Total count for failure connection (delta value) |
| txRatebps | uint64 | Delta | AVG | Radio average transmission rate |
| histogramClientTTC | uint64 | Delta | NULL | Client TTC histogram data count on radio |
| medianTxRadioMCSRate | uint32 | Delta | NULL | Radio median TX MCS rate in this bin |
| medianRxRadioMCSRate | uint32 | Delta | NULL | Radio median RX MCS rate in this bin |
| connectionL3AuthFailureCount | uint32 | Delta | SUM | L3 auth failure count on radio (delta value) |
| connectionL3AuthSuccessCount | uint32 | Delta | SUM | L3 auth success count on radio (delta value) |

TABLE 28 AP Report Bin Radio Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--|
| TxPER | uint32 | Delta | NULL | Radio Tx Packet Error Rate in this bin |

TABLE 29 AP Report Bin Tunnel Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--|
| gw | string | snapshot | NULL | Tunnel gateway address list |
| index | int | snapshot | NULL | Current tunnel index |
| isActive | int | snapshot | NULL | Current tunnel state (active or inactive) |
| cICMP | uint64 | snapshot | MAX | Number of keepalive packets sent |
| cNonICMP | uint64 | snapshot | MAX | Number of keepalive packets lost |
| cDisconnect | uint64 | snapshot | MAX | Number of SoftGRE sessions terminated |
| rxBytes | uint64 | snapshot | SUM | Total bytes received |
| rxPkts | uint64 | snapshot | SUM | Total packets received |
| rxDropPkts | uint64 | snapshot | SUM | No space in Linux buffers (frame equal to packet). The AP received a frame completely, and AP has to allocate a memory for this frame. Then pass to next handler who is interested in this frame. The AP drops the frame if it has not enough memory. The counter is plus one if this case happen. |
| rxErrPkts | uint64 | snapshot | SUM | Number of bad packets received |
| txBytes | uint64 | snapshot | SUM | Total bytes transmitted |
| txPkts | uint64 | snapshot | SUM | Total packets transmitted |
| txDropPkts | uint64 | snapshot | SUM | No space available in Linux. AP has to allocate a memory to store the packet that AP plans to transmit to client. The AP may drop it if AP has not enough memory. Then the counter is plus one. |
| txErrPkts | uint64 | snapshot | SUM | Packet transmit problems. The AP plans to transmit packet to client. But somehow AP can't transmit to client successfully, and AP drops the packets at the end. Then the counter is plus one. |
| txFragPkts | uint64 | snapshot | SUM | Total fragmented Tx packets |
| type | int | snapshot | NULL | Tunnel type: 0: rks_gre 1: soft_gre |
| apIPAddress | string | snapshot | NULL | AP IP address |

TABLE 30 AP Report Bin IPsec Information

| Name | Value | Description |
|-----------|-------|----------------------------|
| RUCKUSGRE | 0 | Tunnel type possible value |
| SOFTGRE | 1 | Tunnel type possible value |

TABLE 31 AP Report Bin IPsec Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|-----------------------------------|--|---|---------------------------------------|
| ipsecSessionTime | uint64 | snapshot | MAX | Session time |
| ipsecTxPkts | uint64 | snapshot | MAX | Total packets transmitted |
| ipsecRxPkts | uint64 | snapshot | MAX | Total packets received |
| ipsecTxBytes | uint64 | snapshot | MAX | Total bytes transmitted |
| ipsecRxBytes | uint64 | snapshot | MAX | Total bytes received |
| ipsecTxDropPkts | uint64 | snapshot | MAX | Total Tx packets dropped |
| ipsecRxDropPkts | uint64 | snapshot | MAX | Total Rx packets dropped |
| ipsecTxIdleTime | uint64 | snapshot | MAX | Tx idle time |
| ipsecRxIdleTime | uint64 | snapshot | MAX | Rx idle time |
| apIPAddress | string | snapshot | NULL | AP IP address |
| gw | string | snapshot | NULL | Tunnel gateway address list |
| ipsecTunnelType | .APReportBinIPsec.IPsecTunnelType | snapshot | NULL | Tunnel type: (0: rks_gre 1: soft_gre) |

TABLE 32 ttcData Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------|------------------|--|---|---|
| sessionId | string | snapshot | NULL | Session ID string |
| multiSessionId | string | snapshot | NULL | Multi-session ID string |
| isRoaming | bool | snapshot | NULL | Roaming session or not |
| clientAuthTTC | uint64 | snapshot | NULL | Client auth TTC latest value in this bin. |
| clientAssocTTC | uint64 | snapshot | NULL | Client assoc TTC latest value in this bin. |
| clientEapTTC | uint64 | snapshot | NULL | Client EAP TTC latest value in this bin. |
| clientRadiusTTC | uint64 | snapshot | NULL | Client Radius TTC latest value in this bin. |
| clientDhcpTTC | uint64 | snapshot | NULL | Client DHCP TTC latest value in this bin. |
| isDHCP Renew Sess | BOOL | snapshot | NULL | Is dhcp renew session |

TABLE 33 Sess Deauth Data Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--------------------------|
| sessionId | string | snapshot | NULL | Session ID string. |
| multiSessionId | string | snapshot | NULL | Multi-session ID string. |

TABLE 33 Sess Deauth Data Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--|
| disconnectTime | uint64 | snapshot | NULL | Date and time client was disconnected. |

TABLE 34 AP Report Bin Client Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------------------|------------------|--|---|--|
| ap | string | snapshot | NULL | MAC address of the AP |
| time | uint64 | snapshot | NULL | Timestamp for data sampling time |
| binStartTime | uint64 | snapshot | NULL | Bin start time The start timestamp of each Bin. For example it is 00:00:00 in Bin1 (00:00~00:15), and it is 00:15:00in Bin2 (00:15~00:30)... |
| radioMode | string | snapshot | NULL | Radio mode that is used by this client connection |
| ap80211RadioMode | string | snapshot | NULL | Radio mode used by the AP. Possible values are "b", "b/g", "b/g/n", "g", "g/n", "a", "a/n", "a/n/ac", "n", "n/ac", "ac" |
| auth | string | snapshot | NULL | Authorization mode used by the AP xxx what are the possible values? |
| encryption | string | snapshot | NULL | Encryption method used by the AP |
| clientMac | string | snapshot | NULL | MAC address of the client |
| bssid | string | snapshot | NULL | BSSID |
| ssid | string | snapshot | NULL | SSID |
| username | string | snapshot | NULL | User name |
| clientIP | string | snapshot | NULL | IP address assigned to the client |
| clientVlan | uint64 | snapshot | NULL | VLAN ID used by the client |
| osType | string | snapshot | NULL | Operating system used by the client |
| hostname | string | snapshot | NULL | Host name of the client |
| channel | int | snapshot | NULL | Current radio channel |
| channelWidth | uint32 | snapshot | NULL | Channel width used by the WLAN |
| rss | int | snapshot | AVG | Last recorded RSSI/SNR |
| maxRssi | int | snapshot | MAX | Highest RSSI ever recorded |
| minRssi | int | snapshot | MIN | Lowest RSSI ever recorded |
| firstRssi | int | snapshot | AVG | Initial RSSI recorded |
| receiveSignalStrength | int | snapshot | AVG | Last received signal strength |
| firstReceiveSignalStrength | int | snapshot | MAX | Initial received signal strength |
| maxReceiveSignalStrength | int | snapshot | MIN | Highest received signal strength |
| minReceiveSignalStrength | int | snapshot | AVG | Lowest received signal strength |
| noiseFloor | int | snapshot | AVG | Last recorded noise floor |
| location | int | snapshot | NULL | Location of the AP |
| rxBytes_r | uint64 | delta | SUM | Total bytes received |

TABLE 34 AP Report Bin Client Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|--------------------|------------------|--|--|---|
| txBytes_r | uint64 | delta | SUM | Total bytes transmitted |
| rxFrames_r | uint64 | delta | SUM | Data frames received |
| txFrames_r | uint64 | delta | SUM | Data frames transmitted |
| throughputEst | uint64 | delta | SUM | Average of non-zero throughput estimate $avg_throughput_estimate = \frac{sum_throughput_estimate}{count_non_zero_throughput_estimate}$ For example AP has client's throughput estimation of 10Mbps, 9Mbps, 9Mbps, 10Mbps, 0, 0, 0, 0, 0, 0. Then AP come out $(10+9+9+10)/4 = 9.5Mbps$ for throughput Est. |
| firstSampleTime | uint64 | snapshot | NULL | First sample time in this bin. The AP samples stats every 90 seconds internally, when AP boots up. So if AP boots up at 10:08:00. Then AP gets stats at 10:09:30, 10:11:00, 10:12:30, 10:14:00, 10:15:30. So the time is 10:09:30 in Bin(10:00~10:15), and the time is 10:15:30 in Bin(10:15~10:30) |
| txDropMgmtFrames_r | uint64 | snapshot | SUM | Total Tx data frames dropped (or dropped by MQ. In AP internal design, it has a messages queue (MQ) to queue all packets that AP plans to forward to clients. Then AP transmit packets to clients as per the priority/scheduling/... The MQ is Ruckus proprietary internal design. |
| txDropDataFrames_r | uint64 | snapshot | SUM | Total Tx management frames dropped (or dropped by MQ. In AP internal design, it has a messages queue (MQ) to queue all packets that AP plans to forward to clients. Then AP transmit packets to clients as per the priority/scheduling/... The MQ is Ruckus proprietary internal design. |
| rxCRCErrFrames_r | uint64 | snapshot | SUM | CRC error for Rx data frame. Each 802.11 frame has 4 bytes FCS at tail. The AP recalculate the value when it received a frame completely. Then compare to the FCS in the frame. AP drops the frame if they are different. Then counter plus 1. |
| sessionId | sting | snapshot | NULL | Session ID string |
| multiSessionId | sting | snapshot | NULL | Multi-session ID string |
| firstConnection | uint64 | snapshot | NULL | Date and time of initial connection |
| firstAuth | uint64 | snapshot | NULL | Date and time of initial authorization |
| ipAssignTime | uint64 | snapshot | NULL | Date and time client IP address was assigned |
| disconnectTime | uint64 | snapshot | NULL | Date and time client was disconnected |

TABLE 34 AP Report Bin Client Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|---------------------|------------------|--|--|---|
| sessionTime | uint64 | snapshot | NULL | Duration of client session |
| radioid | uint32 | snapshot | NULL | Radio interface identifier (0: 2.4G, 1 5G) |
| wsgWlanId | int | snapshot | NULL | WLAN ID assigned by the controller |
| wlangroup_id | string | snapshot | NULL | WLAN Group identifier |
| wlangroup_name | string | snapshot | NULL | WLAN Group name |
| disconnectReason | uint64 | snapshot | NULL | Reason for disconnect from the controller. |
| wlanName | string | snapshot | NULL | WLAN name |
| wlantenant_id | string | snapshot | NULL | WLAN tenant identifier |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name |
| rxBytes | uint64 | snapshot | SUM | Total data bytes received for this client |
| txBytes | uint64 | snapshot | SUM | Total data bytes transmitted by this client |
| rxRatebps | uint64 | snapshot | AVG | Client receiving data rate in bin period |
| txRatebps | uint64 | snapshot | AVG | Client transmitted data rate in bin period |
| bandCap | int32 | snapshot | NULL | Client radio band support capability (2.4G/5G/both) |
| vHTCap | int32 | snapshot | NULL | Client HT/VHT capability (non-HT/HT/VHT) |
| streamCap | int32 | snapshot | NULL | Client STBC capability |
| BTMCap | int32 | snapshot | NULL | Client BTM capability |
| medianTxMCSRate | uint32 | delta | NULL | Client median TX MCS rate in this bin |
| medianRxMCSRate | uint32 | delta | NULL | Client median RX MCS rate in this bin |
| clientAuthTTC | uint64 | snapshot | NULL | Client auth TTC latest value in this bin |
| clientAssocTTC | uint64 | snapshot | NULL | Client assoc TTC latest value in this bin |
| clientEapTTC | uint64 | snapshot | NULL | Client EAP TTC latest value in this bin |
| clientRadiusTTC | uint64 | snapshot | NULL | Client Radius TTC latest value in this bin |
| clientDhcpTTC | uint64 | snapshot | NULL | Client DHCP TTC latest value in this bin |
| roamingFailureCount | uint32 | delta | SUM | Roaming failure count for client(delta value) |
| roamingSuccessCount | uint32 | delta | SUM | Roaming success count on client(delta value) |
| deviceType | int32 | snapshot | NULL | Client device type, such as Laptop, Smartphones, Tablets etc. |
| osVendorType | int32 | snapshot | NULL | Client OSVendor type, such as Windows, Android, Apple etc. |
| modelName | string | snapshot | NULL | Client's device model name, such as Windows 7, Mac OS X etc. |
| TxPER | string | delta | NULL | Client TX Packet Error Rate in this bin |

TABLE 34 AP Report Bin Client Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|------------------------------------|
| authMethod | string | None | None | None |
| clientTTC | ttcData | snapshot | NULL | Multiple client session TTC data |
| sessDeathTime | sessDeathData | snapshot | NULL | Multiple client session death time |
| WiFi6Cap | int32 | snapshot | NULL | Client WiFi6 Capability |

TABLE 35 Hccd Connection Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| timestamp | uint64 | snapshot | NULL | The time for each message(packet) observed |
| message_id | int32 | snapshot | NULL | Message identity for each packet |
| source | int32 | snapshot | NULL | Message(packet) source module (like as client, AP, Cblade,...etc) |
| destination | int32 | snapshot | NULL | Message(packet) destination module |
| status_code | int32 | snapshot | NULL | Message status (success or failure) |

TABLE 36 Hccd Client Connection Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------|------------------|--|---|--|
| client_mac | string | snapshot | NULL | Client mac for each connection |
| timestamp | uint64 | snapshot | NULL | The time that each connection started |
| connection_status | int32 | snapshot | NULL | This connection session status - success or failure |
| failed_msg_id | int32 | snapshot | NULL | The failure message identifier for this connection |
| hccdConnMessages | .HccdConnMessage | Serialization | NULL | Serialization data for all of message ID in this client session |
| wlan_id | uint32 | snapshot | NULL | WLAN identifier for this client association |
| radio_id | uint32 | snapshot | NULL | Radio identifier for this client association |
| ssid | string | snapshot | NULL | SSID for this client association |
| wlanType | string | snapshot | NULL | WLAN type used |
| failure_type | int32 | snapshot | NULL | Category for the connection failure (auth/assoc/eap/radius/dhcp failure) |
| vlan | int32 | snapshot | NULL | VLAN identifier value for this client |
| reason_code | int32 | snapshot | NULL | Reason code for disconnection |
| info | string | snapshot | NULL | Reason for disconnect |

TABLE 37 AP Report Bin Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| bin | int | snapshot | NULL | Bin data number xxx AP divides 24 hours into 96 bins, - 1 bin is 15 minutes. Bin1 time period is 00:00~00:15, Bin2 time period is 00:15~00:30 and so on. It is a number from 1 to 96. Then one can see the stats time period according to this value. |
| uptime_r | int | snapshot | NULL | Uptime in one report duration Example: AP boots up at 10:08, so the uptime_r is 420 seconds(10:15 - 10:08) in Bin (10:00~10:15). If AP keeps work well, and now is 11:02, then uptime_r is 900 seconds in Bin (10:45~11:00) |

TABLE 38 AP Firewall Profile Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|---------------------------------|
| firewallProfileId | string | snapshot | NULL | Firewall profile identifier |
| firewallProfileName | string | snapshot | NULL | Firewall profile name |
| firewallProfileHitCount | uint64 | delta | SUM | Firewall profile hit count |
| l2AclPolicyId | string | snapshot | NULL | L2 ACL policy identifier |
| l2AclPolicyHitCount | uint64 | delta | SUM | L2 ACL policy hit count |
| l3AclPolicyId | string | snapshot | NULL | L3 ACL policy identifier |
| l3AclPolicyHitCount | uint64 | delta | SUM | L3 ACL policy hit count |
| devicePolicyId | string | snapshot | NULL | Device policy identifier |
| devicePolicyHitCount | uint64 | delta | SUM | Device policy hit count |
| avcPolicyId | string | snapshot | NULL | AVC policy identifier |
| avcPolicyHitCount | uint64 | delta | SUM | AVC policy hit count |
| urlFilteringId | string | snapshot | NULL | Url filtering policy identifier |
| urlFilteringHitCount | uint64 | delta | SUM | Url filtering policy hit count |

TABLE 39 AP Report Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|--------------------|--|---|---------------------------------------|
| version | uint32 | snapshot | NULL | GPB version |
| ap | string | snapshot | NULL | AP MAC address |
| timestamp | uint64 | snapshot | NULL | Timestamp for this report |
| seqNumber | uint64 | snapshot | NULL | Sequence record number for AP report. |
| zone_id | string | snapshot | NULL | Zone UUID |
| binCount | Struct APReportBin | Serialization | NULL | Total number of bin data. |

TABLE 39 AP Report Stats Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|-----------------------------|--|---|--|
| binClient | Struct APReportBinClient | Serialization | NULL | Total number of Client bin data. |
| binIPSec | Struct APReportBinIPSec | Serialization | NULL | The number of IPSec tunnel. |
| binTunnel | Struct APReportBinTunnel | Serialization | NULL | The number of tunnel data. |
| binRadio | Struct APReportBinRadio | Serialization | NULL | The number of radio data. |
| deviceName | string | snapshot | NULL | AP devices configured by the administrator. |
| apgroup_id | string | snapshot | NULL | AP Group UUID |
| cluster_id | string | snapshot | NULL | Cluster UUID. |
| domain_id | string | snapshot | NULL | Domain UUID. |
| aptenant_id | string | snapshot | NULL | AP tenant UUID |
| map_id | string | snapshot | NULL | MAP UUID |
| aptenant_name | string | snapshot | NULL | AP tenant name. |
| zone_name | string | snapshot | NULL | Zone name. |
| apgroup_name | string | snapshot | NULL | AP Group name |
| domain_name | string | snapshot | NULL | Domain name |
| sampleTime | uint64 | snapshot | NULL | The timestamp for sampling stats data |
| aggregationInterval | uint32 | snapshot | NULL | The interval time to aggregate stats together |
| apIpAddress | string | snapshot | NULL | IP address of the AP |
| apIpv6Address | string | snapshot | NULL | IPv6 address of the AP |
| hccdClientConnections | .HccdClientConnection | Serialization | NULL | Serialization data for HCCD connection data |
| HeartbeatLatency | float | snapshot | AVG | Average latency that is measured by heartbeat lost |
| PingLatency | float | snapshot | AVG | Average latency that is measured by ping |
| PingLossCount | uint32 | snapshot | NULL | Count for ping lost |
| isMonitoringEnabled | BOOL | snapshot | NULL | Is a monitoring AP or not |
| firewallProfileStats | APFirewallProfileStats | snapshot | NULL | Firewall Profile Stats. |
| apRadioDeploy | string | snapshot | NULL | Indicate AP all radio band deploy |
| ideal_stats_required | AttributeMap | | | |
| rflowMaxCount | TYPE_UINT64 | snapshot | NULL | Report max-rflow count |

ap_rogue.proto

```
/**
 * Copyright 2016 Ruckus Wireless, Inc. All rights reserved.
 * RUCKUS WIRELESS, INC. CONFIDENTIAL -
 * This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under
 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message ReportType {
    enum RogueType {
        DISCOVERY = 0;
        UPDATE = 1;
        DISAPPEAR = 2;
    }

    optional string rogueMac = 1;
    optional uint32 rssi = 2;
    optional string encryption = 3;
    optional string radio = 4;
    optional uint32 channel = 5;
    optional uint64 timeStamp = 6;
    optional string ssid = 7;
    optional int32 wlanId = 8;
    optional string rogueAPMac = 9;
    optional int32 isSendEvent = 10;
    optional string type = 11;
    optional uint32 prevReportChannel = 12;
    optional string prevReportType = 13;
    optional RogueType rogueType = 14;
    optional uint32 rogueTypeInfo = 15;
}

message RogueAPStats {
    required uint32 version = 1;
    optional string apMac = 2;
    optional string apName = 3;
    optional string zone_id = 4;
    optional string protect = 5;
    repeated ReportType apRogueUpdate = 6;
    optional string apgroup_id = 7;
    optional string cluster_id = 8;
    optional string domain_id = 9;
    optional string aptenant_id = 10;
    optional string map_id = 11;
    optional string aptenant_name = 12;
    optional string zone_name = 13;
    optional string apgroup_name = 14;
    optional string domain_name = 15;
    optional int32 controllerShouldFlush = 16;
    optional uint64 sampleTime = 17;
    optional uint32 aggregationInterval = 18;
    optional uint64 timestamp = 19;
    optional uint32 operation_type = 20;
    optional uint64 totPpduDur = 21;
    optional uint64 totScanTime = 22;
    optional string serialNumber = 23;
    optional string apRadioDeploy = 24;
}
```


Field Description

TABLE 40 Enum Rogue Report

| Name | Value | Description |
|-----------|-------|---------------------------|
| Discovery | 0 | Rogue type possible value |
| Update | 1 | Rogue type possible value |
| Disappear | 2 | Rogue type possible value |

TABLE 41 AP Rogue Report Type Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------|------------------|--|---|---|
| rogueMac | string | snapshot | NULL | Mac address of rogue AP |
| rsssi | uint32 | snapshot | NULL | peer node rsssi value |
| encryption | string | snapshot | NULL | is encryption or not (encrypted or open) |
| radio | string | snapshot | NULL | peer node radio type |
| channel | uint32 | snapshot | NULL | peer node channel used |
| timeStamp | uint64 | snapshot | NULL | last detected time for this peer node |
| ssid | string | snapshot | NULL | peer node ssid |
| wlanId | int32 | snapshot | NULL | peer node wlanId |
| rogueAPMac | string | snapshot | NULL | peer node mac address |
| isSendEvent | int32 | snapshot | NULL | is event send out for this peer node |
| type | string | snapshot | NULL | current rouge type for this peer node |
| prevReportChannel | string | snapshot | NULL | previous channel is used by peer node |
| prevReportType | int32 | snapshot | NULL | previous rogue type for this peer node |
| rogueType | RogueType | snapshot | NULL | this peer node rogue type status(discover, update, disappear) |
| rogueTypeInfo | uint32 | snapshot | NULL | current rouge type for this peer node |

TABLE 42 Rogue AP Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| version | uint32 | snapshot | NULL | Version number for this stats report |
| apMac | string | snapshot | NULL | AP mac address |
| apName | string | snapshot | NULL | AP name |
| zone_id | string | snapshot | NULL | Zone UUID |
| protect | char | snapshot | NULL | Is malicious protected or not |
| apRogueUpdate | .ReportType | Serialization | NULL | Serialization data for all of rouge entry |
| apgroup_id | string | snapshot | NULL | AP group UUID |
| cluster_id | string | snapshot | NULL | Cluster UUID |
| domain_id | string | snapshot | NULL | Domain UUID |
| aptenant_id | string | snapshot | NULL | AP tenant UUID |

TABLE 42 Rogue AP Stats Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-----------------------|------------------|--|--|--|
| map_id | string | snapshot | NULL | MAP uuid |
| aptenant_name | string | snapshot | NULL | AP tenant name |
| zone_name | string | snapshot | NULL | Zone name |
| apgroup_name | string | snapshot | NULL | AP group name |
| domain_name | string | snapshot | NULL | Domain name |
| controllerShouldFlush | int32 | snapshot | NULL | An indication to flush all rogue stats when first report |
| sampleTime | uint64 | snapshot | NULL | Timestamp for generating this stats report |
| aggregationInterval | uint32 | snapshot | NULL | Interval time for aggregating data |
| timestamp | uint64 | snapshot | NULL | Timestamp for generating this stats report |
| operation_type | uint32 | snapshot | NULL | 1: new rogue report, 2: full rogue listing report, 3: new rogue client report, 4: full rogue client listing report |
| totPpduDur | uint64 | snapshot | SUM | Timestamp for generating this stats report |
| totScanTime | uint64 | snapshot | SUM | Timestamp for generating this stats report |
| serialNumber | string | snapshot | NULL | The serial number in AP borad data. |
| apRadioDeploy | string | snapshot | NULL | Indicate AP all radio band deploy |

ap_status.proto

```
/**
 * Copyright 2016 Ruckus Wireless, Inc. All rights reserved.
 * RUCKUS WIRELESS, INC. CONFIDENTIAL -
 * This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under
 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message APStatusTunnel {
  optional string gw = 1;
  optional int32 index = 2;
  optional int32 type = 3;
  optional int32 isActive = 4;
  optional uint64 cICMP = 5;
  optional uint64 cNonICMP = 6;
  optional uint64 cDisconnect = 7;
  optional uint64 rxBytes = 8;
  optional uint64 rxPkts = 9;
  optional uint64 rxDropPkts = 10;
  optional uint64 rxErrPkts = 11;
  optional uint64 txBytes = 12;
  optional uint64 txPkts = 13;
  optional uint64 txDropPkts = 14;
  optional uint64 txErrPkts = 15;
  optional uint64 txFragPkts = 16;
  optional string uptime = 17;
  optional uint64 reEstablishment = 18;
  optional uint64 kaRetryCnt = 19;
  optional uint64 kaSentCnt = 20;
  optional uint64 kaLostCnt = 21;
  optional string reason = 22;
  optional string suggest = 23;
  optional string dpKey = 24;
}

message APStatusIPSecStats {
  enum IPsecTunnelType {
    RUCKUSGRE = 0;
    SOFTGRE = 1;
  }
  optional uint64 ipsecSessionTime = 1;
  optional uint64 ipsecTxPkts = 2;
  optional uint64 ipsecRxPkts = 3;
  optional uint64 ipsecTxBytes = 4;
  optional uint64 ipsecRxBytes = 5;
  optional uint64 ipsecTxDropPkts = 6;
  optional uint64 ipsecRxDropPkts = 7;
  optional uint64 ipsecTxIdleTime = 8;
  optional uint64 ipsecRxIdleTime = 9;
  optional IPsecTunnelType ipsecTunnelType = 10;
}

message APStatusWlan {
  optional string ssid = 1;
  optional string bssid = 2;
  optional string ap = 3;
  optional string radioMode = 4;
  optional string ap80211RadioMode = 5;
  optional int32 channel = 6;
  optional uint64 rxBytes = 7;
  optional uint64 txBytes = 8;
  optional uint64 rxFrames = 9;
  optional uint64 txFrames = 10;
  optional uint64 txBcastFrames = 11;
  optional uint64 txMcastFrames = 12;
  optional uint64 txDataFrames = 13;
  optional uint64 txDataBytes = 14;
}
```

Appendix
ap_status.proto

```
optional uint64 txMgmtFrames = 15;
optional uint64 txMgmtBytes = 16;
optional uint64 txDropDataFrames = 17;
optional uint64 txDropMgmtFrames = 18;
optional uint64 rxBcastFrames = 19;
optional uint64 rxMcastFrames = 20;
optional uint64 rxDataFrames = 21;
optional uint64 rxDataBytes = 22;
optional uint64 rxMgmtFrames = 23;
optional uint64 rxMgmtBytes = 24;
optional int32 totalNumClients = 25;
optional int32 vlan = 26;
optional int32 wsgWlanId = 27;
optional int32 wlanId = 28;
optional string wlangroup_name = 29;
optional string wlangroup_id = 30;
optional string wlantenant_id = 31;
optional string wlantenant_name = 32;
optional uint32 ftassoc_success = 33;
optional uint32 ftassoc_failure = 34;
optional uint32 is_probe_withheld = 35;
optional uint32 is_auth_withheld = 36;
optional uint32 beacon_queued = 37;
optional uint32 beacon_reaped = 38;
/* jump to index 1000, for new requirement from SNMP and SCI */
optional string WlanName = 1001;
optional string AuthMethod = 1002;
optional string EncryptMethod = 1003;
optional uint32 IsGuest = 1004;
optional uint32 IsBcastDisable = 1005;
optional uint32 UpRateLimit = 1006;
optional uint32 DownRateLimit = 1007;
optional uint32 IsTunnel = 1008;
optional uint32 RxByteRate = 1009;
optional uint32 TxByteRate = 1010;
optional uint64 RxDropDataBytes = 1011;
optional uint64 TxDropDataBytes = 1012;
optional uint64 RxDropDataPkts = 1013;
optional uint64 TxDropDataPkts = 1014;
optional uint64 TxRetryBytes = 1015;
optional uint64 TxRetryPkts = 1016;
optional uint64 RxErrorPkts = 1017;
optional uint64 TxErrorPkts = 1018;
optional uint32 RxPktErrorRate = 1019;
optional uint32 TxPktErrorRate = 1020;
optional uint32 NumAuthClients = 1021;
optional uint32 NumAssocReq = 1022;
optional uint32 NumAssocResp = 1023;
optional uint32 NumReassocReq = 1024;
optional uint32 NumReassocResp = 1025;
optional uint32 NumAssocFail = 1026;
optional uint32 NumAssocDeny = 1027;
optional uint32 DisassocAbnormal = 1028;
optional uint32 NumDisassocCapacity = 1029;
optional uint32 MumDisassocLeave = 1030;
optional uint32 NumDisassocMisc = 1031;
optional uint32 AssocSuccessRate = 1032;
optional uint32 AssocFailRate = 1033;
optional uint32 NumAuthReq = 1034;
optional uint32 NumAuthResp = 1035;
optional uint32 NumAuthSuccess = 1036;
optional uint32 NumAuthFail = 1037;
optional uint32 AuthFailRate = 1038;
optional uint32 RtsThreshold = 1039;
optional uint32 lookup_success_fst = 1040;
optional uint32 lookup_success_sessmgr = 1041;
optional uint32 roaming_success = 1042;
optional uint32 connection_attempts = 1043;
optional uint32 pmkid_success = 1044;
optional uint32 pmkid_mismatch = 1045;
optional uint32 pmkid_missing = 1046;
optional uint32 ft_auth_success = 1047;
```

```

optional uint32 ftie_mismatch = 1048;
optional uint32 ftie_missing = 1049;
}

message APStatusRadio {
  optional int32 radioId = 1;
  optional int32 channel = 2;
  optional string mode = 3;
  optional string band = 4;
  optional string radioMode = 5;
  optional string txPower = 6;
  optional uint32 phyError = 7;
  optional string channelBlacklist = 8;
  optional int32 noiseFloor = 9;
  optional uint64 rxBytes = 10;
  optional uint64 rxFrames = 11;
  optional uint64 rxRadioBytes = 12;
  optional uint64 rxRadioFrames = 13;
  optional uint64 txBytes = 14;
  optional uint64 txFrames = 15;
  optional uint64 txRadioBytes = 16;
  optional uint64 txRadioFrames = 17;
  optional uint64 retry = 18;
  optional uint32 drop = 19;
  optional uint64 rxMulticast = 20;
  optional uint64 txMulticast = 21;
  optional uint32 total = 22;
  optional uint32 busy = 23;
  optional uint32 rx = 24;
  optional uint32 tx = 25;
  optional uint32 channelWidth = 26;
  repeated APStatusWlan wlans = 27;
  optional string ap = 28;
  optional uint32 latency = 29;
  optional uint32 capacity = 30;
  optional float connectionFailure = 31;
  optional uint32 connectionAuthFailureCount = 32;
  optional uint32 connectionAssocFailureCount = 33;
  optional uint32 connectionTotalCount = 34;
  optional uint32 numOfChannelChange = 35;
  optional bool isLatencyFlagged = 36;
  optional bool isCapacityFlagged = 37;
  optional bool isConnectionFailureFlagged = 38;
  optional bool isAirtimeFlagged = 39;
  optional bool isRadioEnabled = 40;
  optional uint32 secondaryChannel = 41;
  optional int32 eirp = 42;
  optional uint32 connectionTotalFailureCount = 43;
  optional uint32 tx_rts_cnt = 44;
  optional uint32 totalFailureClientCount = 45;
  optional uint32 totalClientCnts = 46;
  optional string chainmask = 47;
  optional uint64 rxMcastBytes = 48;
  optional uint64 txMcastBytes = 49;
  optional uint64 rxMcastDataBytes = 50;
  optional uint64 txMcastDataBytes = 51;
  optional int32 channelWidthGroup = 52;
  /* jump to index 1000, for new requirement from SNMP and SCI */
  optional int32 PowerMgmtEnable = 1001;
  optional int32 MeshEnable = 1002;
  optional uint64 RxErrorPkts = 1003;
  optional uint64 TxErrorPkts = 1004;
  optional uint32 RxPktErrorRate = 1005;
  optional uint32 TxPktErrorRate = 1006;
  optional uint32 TxPktRetryRate = 1007;
  optional uint64 TxRetryBytes = 1008;
  optional uint64 RxDropBytes = 1009;
  optional uint64 TxDropBytes = 1010;
  optional uint64 RxDropPkts = 1011;
  optional uint64 TotalAssocTime = 1012;
  optional uint32 NumAuthClients = 1013;
  optional uint32 NumMaxClients = 1014;
}

```

Appendix
ap_status.proto

```
optional uint32 NumAuthReqs = 1015;
optional uint32 NumAuthResps = 1016;
optional uint32 NumAuthSuccess = 1017;
optional uint32 NumAuthFail = 1018;
optional uint32 AuthFailRate = 1019;
optional uint32 NumAssocReq = 1020;
optional uint32 NumAssocResp = 1021;
optional uint32 NumReassocReq = 1022;
optional uint32 NumReassocResp = 1023;
optional uint32 NumAssocSuccess = 1024;
optional uint32 NumAssocFail = 1025;
optional uint32 NumAssocDeny = 1026;
optional uint32 AssocSuccessRate = 1027;
optional uint32 AssocFailRate = 1028;
optional uint32 ResourceUtil = 1029;
optional uint64 RxSignalPkts = 1030;
optional uint64 TxSignalPkts = 1031;
optional uint64 TotalSignalPkts = 1032;
optional uint32 AntennaGain = 1033;
optional uint32 BeaconPeriod = 1034;
optional uint32 RtsThreshold = 1035;
optional uint32 FragThreshold = 1036;
optional uint32 RxWepFail = 1037;
optional uint32 RxDecryptCrcError = 1038;
optional uint32 RxMicError = 1039;
optional uint32 Rssi = 1040;
optional uint32 TxPowerOffset = 1041;
optional uint32 RxDesense = 1042;
}

message APStatusBrownout {
  optional uint64 timestamp = 1;
  optional int32 events = 2;
  optional int32 pwrType = 3;
}

message APStatusIPSec {
  optional string ipsecActiveServerIP = 1;
  optional string ipsecVirtualIPv4 = 2;
  optional string ipsecVirtualIPv6 = 3;
  optional string ipsecEffectiveIKESA = 4;
  optional string ipsecEffectiveESPSA = 5;
}

message APStatusSystem {
  enum APState {
    Online = 1;
    Flagged = 2;
  }
  optional string ap = 1;
  optional string usbDeviceVersion = 2;
  optional string usbDeviceVID = 3;
  optional string usbDevicePID = 4;
  optional string gpsInfo = 5;
  optional string countryCode = 6;
  optional uint64 timestamp = 7;
  optional uint64 seqNumber = 8;
  optional string zone_id = 9;
  optional string zoneName = 10;
  optional string timeZone = 11;
  optional string gatewayIp = 12;
  optional string lastRebootReason = 13;
  optional uint32 totalBootCount = 14;
  optional uint32 mtuSize = 15;
  optional uint32 rejoinCount = 16;
  optional string rejoinReason = 17;
  optional string oops = 18;
  optional uint32 lossConnectBootCnt = 19;
  optional string deviceName = 20;
  optional string location = 21;
  optional string fwVersion = 22;
  optional int32 devSupportUsb = 23;
}
```

```

optional int32    deviceIpMode = 24;
optional string  ip = 25;
optional string  ipv6 = 26;
optional string  ipsecIp = 27;
optional string  apConnectedIp = 28;
optional int32   uptime = 29;
optional string  mountState = 30;
optional int32   currentTemperature = 31;
optional int32   lifeMaxTemperature = 32;
optional int32   lifeMinTemperature = 33;
optional string  dnatInfo = 34;
optional string  rksDpIp = 35;
optional string  rksDpIpOnly = 36;
optional string  ipType = 37;
optional uint32  isIpTypeChanged = 38;
optional uint32  managementVlan = 39;
optional APState apState = 40;
optional bool    isConnectionTotalCountFlagged = 41;
optional uint32  totalConnectedClient = 42;
optional uint32  crashDump = 43;
optional string  altitudeUnit = 44;
optional uint32  altitudeValue = 45;
optional uint32  poeMode = 46;
optional uint32  poeModeSetting = 47;
optional string  ipv6Type = 48;
optional double  freeMemoryPercentage = 49;
optional double  freeStoragePercentage = 50;
optional uint32  poeUnderPowered = 51;
optional string  chainmask5G = 52;
optional string  chainmask24G = 53;
optional bool    isIoTEnable = 54;
optional bool    isUSBEnable = 55;
optional bool    isPoEOutEnable = 56;
optional bool    isSecEthEnable = 57;
optional string  config_id = 58;
optional string  upd_config_id = 59;
optional ConfigFwStatus config_status = 60;
optional string  fw_upd_version = 61;
optional ConfigFwStatus fw_upd_status = 62;
optional string  fw_upd_failed_reason = 63;
optional string  fw_request_id = 64;
optional string  config_failed_feature_name = 65;
optional string  config_failed_feature_attribute = 66;
optional string  config_failed_err_message = 67;
optional string  config_failed_feature_attr_value = 68;
optional string  config_request_id = 69;
optional int32   is_secure_boot_enable = 70;

/* jump to index 1000, for new requirement from SNMP and SCI */
optional double  cpuPercentage = 1001;
optional uint64  totalMemory = 1002;
optional uint64  freeMemory = 1003;
optional string  model = 1004;
optional string  serialNumber = 1005;
optional string  desc = 1006;
optional int32   numRadio = 1007;
optional string  szConnCpIp = 1008;
optional string  szConnCpIpv6 = 1009;
optional string  szConnDpIp = 1010;
optional string  szConnDpIpv6 = 1011;
optional string  netmask = 1012;
optional string  IpDnsSvr1 = 1013;
optional string  IpDnsSvr2 = 1014;
optional string  Ipv6DnsSvr1 = 1015;
optional string  Ipv6DnsSvr2 = 1016;
optional int32   ApStatus = 1017;
optional uint64  firstJoinTime = 1018;
optional uint64  lastBootTime = 1019;
optional uint64  lastConfSyncTime = 1020;
optional uint64  freeStorage = 1021;
optional int32   ethPortStatus = 1022;
optional int32   ethStateChange = 1023;

```

Appendix
ap_status.proto

```
    optional uint32 numRogues = 1024;
    optional uint32 numAuthClients = 1025;
    optional uint32 rxByteRate = 1026;
    optional uint32 txByteRate = 1027;
    optional uint64 rxErrorPkts = 1028;
    optional uint64 txErrorPkts = 1029;
    optional uint64 RxDropPkts = 1030;
    optional uint64 LanStatsRxBytes = 1031;
    optional uint64 LanStatsTxBytes = 1032;
    optional uint64 LanStatsRxPkts = 1033;
    optional uint64 LanStatsTxPkts = 1034;
    optional uint64 LanStatsRxErrorPkts = 1035;
    optional uint64 LanStatsTxErrorPkts = 1036;
    optional uint64 LanStatsRxBcastPkts = 1037;
    optional uint64 LanStatsTxBcastPkts = 1038;
    optional uint64 LanStatsRxMcastPkts = 1039;
    optional uint64 LanStatsTxMcastPkts = 1040;
    optional uint64 LanStatsRxUcastPkts = 1041;
    optional uint64 LanStatsTxUcastPkts = 1042;
    optional uint64 LanStatsRxDroppedPkts = 1043;
    optional uint64 LanStatsTxDroppedPkts = 1044;
    optional uint64 LanStatsRxByteRate = 1045;
    optional uint64 LanStatsTxByteRate = 1046;
    optional uint64 TxDropPkts = 1047;
}

message LanPortStatus {
    optional uint32 port = 1;
    optional string interface = 2;
    optional string dot1x = 3;
    optional string logicLink = 4;
    optional string phyLink = 5;
    optional string sfpInfo = 6;
    optional string wanConnectivity = 7;
    optional string phyCapability = 8;
}

message CableModemInfo {
    optional string cmMac = 1;
    optional string cmIp = 2;
    optional string cmFwVersion = 3;
    optional uint64 cmUptime = 4;
    optional string cmSerialNumber = 5;
    optional string cmIpv6 = 6;
    optional string cmCapabilities = 7;
    optional uint32 cmRangingTimeout = 8;
    optional uint32 cmStatusValue = 9;
    optional string cmStatusCode = 10;
    optional string cmStatusTxPower = 11;
    optional uint32 cmStatusResets = 12;
    optional uint32 cmStatusLostSyncs = 13;
    optional uint32 cmStatusInvalidMaps = 14;
    optional uint32 cmStatusInvalidUcds = 15;
    optional uint32 cmStatusInvalidRangingResponses = 16;
    optional uint32 cmStatusInvalidRegistrationResponses = 17;
    optional uint32 cmStatusT1Timeouts = 18;
    optional uint32 cmStatusT2Timeouts = 19;
    optional uint32 cmStatusT3Timeouts = 20;
    optional uint32 cmStatusT4Timeouts = 21;
    optional uint32 cmStatusRangingAbortedcs = 22;
    optional uint32 cmStatusDocsisOperMode = 23;
    optional uint32 cmStatusModulationType = 24;
    optional string cmStatusEqualizationData = 25;
}

message APStatusLBS {
    optional bool isLBSEnable = 1;
    optional bool isLBSConnected = 2;
    optional bool isSupportLBS = 3;
}

message CellularInfo {
```



```

optional string cellularWanInterface = 1; // "wwan0"
optional string cellularConnectionStatus = 2; // "2G" / "3G" / "4G" / "Not Connected"
optional string cellularIMSiSIM0 = 3;
optional string cellularIMSiSIM1 = 4;
optional string cellularICCIDSIM0 = 5;
optional string cellularICCIDSIM1 = 6;
optional string cellularIsSIM0Present = 7; // YES or NO
optional string cellularIsSIM1Present = 8; // YES or NO
optional uint64 cellularTxBytesSIM0 = 9;
optional uint64 cellularTxBytesSIM1 = 10;
optional uint64 cellularRxBytesSIM0 = 11;
optional uint64 cellularRxBytesSIM1 = 12;
optional string cellularActiveSim = 13; // "SIM0" / "SIM1"
optional string cellularIPAddress = 14;
optional string cellularSubnetMask = 15;
optional string cellularDefaultGateway = 16;
optional string cellularOperator = 17;
optional int32 cellular3G4GChannel = 18;
optional string cellularSignalStrength = 19;
optional string cellularCountry = 20;
optional int32 cellularRadioUptime = 21;
optional string cellularLTEFirmware = 22;
optional int64 cellularSwitchCountSIM0 = 23;
optional int64 cellularSwitchCountSIM1 = 24;
optional int64 cellularNWLostCountSIM0 = 25;
optional int64 cellularNWLostCountSIM1 = 26;
optional int64 cellularCardRemovalCountSIM0 = 27;
optional int64 cellularCardRemovalCountSIM1 = 28;
optional int64 cellularDHCPTimeoutCountSIM0 = 29;
optional int64 cellularDHCPTimeoutCountSIM1 = 30;
optional string cellularRoamingStatus = 31;
optional string cellularIMEI = 32;
optional int32 cellularRSRP = 33;
optional int32 cellularRSRQ = 34;
optional int32 cellularSINR = 35;
optional int32 cellularRSCP = 36;
optional int32 cellularECIO = 37;
optional string cellularBand = 38;
optional string cellularUplinkBandwidth = 39;
optional string cellularDownlinkBandwidth = 40;
repeated GpsHistoryData gpsHistory = 41;
}

message GpsHistoryData {
    optional uint64 timestamp = 1;
    optional string latitude = 2;
    optional string longitude = 3;
}

message APStatusData {
    optional APStatusSystem APSystem = 1;
    optional APStatusIPSec APIPsec = 2;
    repeated APStatusBrownout APBrownout = 3;
    repeated APStatusRadio APRadio = 4;
    optional APStatusIPSecStats APIPsecStats = 5;
    repeated APStatusTunnel APTunnel = 6;
    repeated LanPortStatus lanPortStatus = 7;
    optional CableModemInfo cableModemInfo = 9;
    optional APStatusLBS APStatusLBS = 10;
    optional CellularInfo cellularInfo = 11;
    optional DeviceSessionCacheStats deviceSessionCacheStats = 12;
    optional AFCInfo afcInfo = 13;
    optional APStatusVxLAN vxlanStatus = 14;
}

message APStatus {
    required uint32 version = 1;
    optional APStatusData ap_status_data = 2;
    optional string zone_id = 3;
    optional string apgroup_id = 4;
    optional string cluster_id = 5;
    optional string domain_id = 6;
}

```

```

optional string aptenant_id = 7;
optional string map_id = 8;
optional string aptenant_name = 9;
optional string zone_name = 10;
optional string apgroup_name = 11;
optional string domain_name = 12;
optional string wlangroup24G_id = 13;
optional string wlangroup24G_name = 14;
optional string wlangroup5G_id = 15;
optional string wlangroup5G_name = 16;
optional uint64 sampleTime = 17;
optional uint32 aggregationInterval = 18;
optional string map_name = 19;
optional string apMac = 20;
optional int32 lacp_state = 21;
repeated ApStatusWlanGroup wlan_groups = 22;
optional string apRadioDeploy = 23;
}

```

Field Description

TABLE 43 AP Status Tunnel Information

| Name | Value | Description |
|---------|-------|-------------------------|
| Online | 1 | AP state possible value |
| Flagged | 2 | AP state possible value |

TABLE 44 AP Status Tunnel Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|----------------|------------------|--|--|--|
| gw | string | snapshot | NULL | Application name |
| index | int32 | snapshot | NULL | Current tunnel index |
| type | int32 | snapshot | NULL | Tunnel type |
| isActive | int32 | snapshot | NULL | Current tunnel state (active or inactive) |
| cICMP | uint64 | snapshot | MAX | Number of keepalive packets sent |
| cNonICMP | uint64 | snapshot | MAX | Number of keepalive packets lost |
| cDisconnect | uint64 | snapshot | MAX | Number of SoftGRE sessions terminated |
| rxBytes | uint64 | snapshot | SUM | Total bytes received |
| rxPkts | uint64 | snapshot | SUM | Total packets received |
| rxDropPkts | uint64 | snapshot | SUM | No space in linux buffers. The AP received a frame completely, and AP has to allocate a memory for this frame. Then pass to next handler who interested to this frame. The AP drop the frame if it has no enough memory. The counter plus one if this case happen. |
| rxErrPkts | uint64 | snapshot | SUM | Number of bad packets received |
| txBytes | uint64 | snapshot | SUM | Total bytes transmitted |
| txPkts | uint64 | snapshot | SUM | Total packets transmitted |

TABLE 44 AP Status Tunnel Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|--|
| txDropPkts | uint64 | snapshot | SUM | No space available in linux AP has to allocate a memory to store the packet that AP plans to transmit to client. The AP may drop it if AP has no enough memory. Then the counter plus one. |
| txErrPkts | uint64 | snapshot | SUM | Packet transmit problems. The AP plans to transmit packet to client. But somehow AP can't transmit to client successfully, and AP drops the packets at the end. Then the counter plus one. |
| txFragPkts | uint64 | snapshot | SUM | Total fragmented Tx packets |
| uptime | string | snapshot | NULL | Tunnel uptime |
| reEstablishment | uint64 | snapshot | NULL | Number of tunnel reestablishment |
| kaRetryCnt | uint64 | snapshot | NULL | Keep alive retry count |
| kaSentCnt | uint64 | snapshot | NULL | Number of keep alive sent |
| kaLostCnt | uint64 | snapshot | NULL | Number of keep alive lost |
| reason | string | snapshot | NULL | Reason for last re-connection |
| suggest | string | snapshot | NULL | Reason for last re-connection |
| dpKey | string | snapshot | NULL | DP key |

TABLE 45 AP Status IPSec Statistics

| Name | Value | Description |
|-----------|-------|----------------------------|
| RUCKUSGRE | 0 | Tunnel type possible value |
| SOFTGRE | 1 | Tunnel type possible value |

TABLE 46 AP Status IPSec Statistics

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|-------------------------------------|--|---|---------------------------|
| ipsecSessionTime | uint64 | snapshot | MAX | Session time |
| ipsecTxPkts | uint64 | snapshot | MAX | Total packets transmitted |
| ipsecRxPkts | uint64 | snapshot | MAX | Total packets received |
| ipsecTxBytes | uint64 | snapshot | MAX | Total bytes transmitted |
| ipsecRxBytes | uint64 | snapshot | MAX | Total bytes received |
| ipsecTxDropPkts | uint64 | snapshot | MAX | Total Tx packets dropped |
| ipsecRxDropPkts | uint64 | snapshot | MAX | Total Rx packets dropped |
| ipsecTxIdleTime | uint64 | snapshot | MAX | Tx idle time |
| ipsecRxIdleTime | uint64 | snapshot | MAX | Rx idle time |
| ipsecTunnelType | .APStatusIPSecStats.IPsecTunnelType | snapshot | NULL | Tunnel type |

TABLE 47 AP Status WLAN Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|------------------|------------------|--|--|---|
| ssid | string | snapshot | NULL | SSID of the WLAN |
| bssid | string | snapshot | NULL | BSSID of the WLAN |
| ap | string | snapshot | NULL | MAC address of the AP |
| 80211RadioMode | string | snapshot | NULL | Radio mode used by the AP |
| ap80211RadioMode | string | snapshot | NULL | Radio mode used by the AP |
| channel | int | snapshot | NULL | Radio channel used by the AP |
| rxBytes | uint64 | delta | SUM | Total data and management packet data size received |
| txBytes | uint64 | delta | SUM | Total data and management packet data size transmitted |
| rxFrames | uint64 | delta | SUM | Total number of data and management packets received |
| txFrames | uint64 | delta | SUM | Total number of data and management packets transmitted |
| txBcastFrames | uint64 | snapshot | SUM | Total broadcast packets transmitted |
| txMcastFrames | uint64 | snapshot | SUM | Total multicast packets transmitted |
| txDataFrames | uint64 | snapshot | SUM | Accumulated number of packets transmitted |
| txDataBytes | uint64 | snapshot | SUM | Accumulated data bytes transmitted |
| txMgmtFrames | uint64 | snapshot | SUM | Accumulated number of packet transmitted |
| txMgmtBytes | uint64 | snapshot | SUM | Accumulated management bytes transmitted |
| txDropDataFrames | uint64 | snapshot | SUM | Total Tx data frames dropped (or dropped by MQ) . In AP internal design, it has a messages queue(MQ) to queue all packets that AP plans to forward to clients. Then AP transmit packets to clients accoring the priority / scheduling/... The MQ is Ruckus proprietary internal design. |
| txDropMgmtFrames | uint64 | snapshot | SUM | Total Tx management frames dropped (or dropped by MQ) . In AP internal design, it has a messages queue(MQ) to queue all packets that AP plans to forward to clients. Then AP transmit packets to clients accoring the priority / scheduling/... The MQ is Ruckus proprietary internal design. |
| rxBcastFrames | uint64 | snapshot | SUM | Total broadcast packets received |
| rxMcastFrames | uint64 | snapshot | SUM | Total multicast packets received |
| rxDataFrames | uint64 | snapshot | SUM | Accumulated number of packets received |
| rxDataBytes | uint64 | snapshot | SUM | Accumulate data bytes received |
| rxMgmtFrames | uint64 | snapshot | SUM | Accumulated number of packets received |

TABLE 47 AP Status WLAN Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-------------------|------------------|--|--|---|
| rxMgmtBytes | uint64 | snapshot | SUM | Accumulate management bytes received |
| totalNumClients | int | snapshot | NULL | Current client count |
| vlan | int | snapshot | NULL | VLAN ID of the WLAN |
| wsgWlanId | int | snapshot | NULL | WLAN ID assigned by the controller |
| wlanId | int | snapshot | NULL | WLAN interface ID |
| wlangroup_name | string | snapshot | NULL | WLAN Group name |
| wlangroup_id | string | snapshot | NULL | WLAN Group identifier |
| wlantenant_id | string | snapshot | NULL | WLAN tenant identifier |
| wlantenant_name | string | snapshot | NULL | WLAN tenant name |
| ftassoc_success | uint32 | snapshot | NULL | 802.11r fast roaming status success |
| ftassoc_failure | uint32 | snapshot | NULL | 802.11r fast roaming status failure |
| is_probe_withheld | uint32 | snapshot | NULL | Probe resp withheld if this is a Probe Request, Client Load Balancing and Band Steering decide whether to withhold the response). |
| is_auth_withheld | uint32 | snapshot | NULL | Auth resp withheld (If this is an Auth Request, Client Load Balancing and Band Steering decide whether to withhold the response). |
| beacon_queued | uint32 | snapshot | NULL | Beacon queued value from driver |
| beacon_reaped | uint32 | snapshot | NULL | Beacon reaped value from driver |
| WlanName | string | snapshot | NULL | Wlan SSID |
| AuthMethod | string | snapshot | NULL | Wlan authentication method |
| EncryptMethod | string | snapshot | NULL | Wlan encryption method |
| IsGuest | uint32 | snapshot | NULL | An indication for guest access allowed |
| IsBcastDisable | uint32 | snapshot | NULL | Hidden SSID wlan indication |
| UpRateLimit | uint32 | snapshot | NULL | Wlan rate limiting for upstream |
| DownRateLimit | uint32 | snapshot | NULL | Wlan rate limiting for downstream |
| IsTunnel | uint32 | snapshot | NULL | Tunnel wlan indication |
| NumAssocReq | uint32 | snapshot | NULL | Assoc req count on Wlan |
| NumAssocResp | uint32 | snapshot | NULL | Assoc resp count on Wlan |
| NumReassocReq | uint32 | snapshot | NULL | Re-assoc req count on Wlan |
| NumReassocResp | uint32 | snapshot | NULL | Re-assoc resp count on Wlan |
| NumAssocFail | uint32 | snapshot | NULL | Assoc failure count on Wlan |
| NumAuthReq | uint32 | snapshot | NULL | auth req count on Wlan |
| NumAuthResp | uint32 | snapshot | NULL | auth resp count on Wlan |
| NumAuthSuccess | uint32 | snapshot | NULL | success auth count on Wlan |
| NumAuthFail | uint32 | snapshot | NULL | failure auth count on Wlan |
| AuthFailRate | uint32 | snapshot | NULL | auth failure rate on Wlan |
| RtsThreshold | uint32 | snapshot | NULL | Wlan RTS threshold value |

TABLE 48 AP Status Radio Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|------------------|------------------|--|--|--|
| radioid | int | snapshot | NULL | Radio ID number used by the AP |
| Channel | int | snapshot | CONF | Radio channel used by the AP |
| mode | string | snapshot | NULL | Radio mode used by the AP |
| band | string | snapshot | NULL | Radio band used by the AP |
| 80211RadioMode | string | snapshot | NULL | Radio mode used by the AP. Radio is 11bgn, means radio support 802.11B, 802.11G, and 802.11n. It has three capabilities. The 11bgn is not a good format if machine wants to parse. Because we have 11AC now. So we use "/" to separate each capability and then the machine can parse the string easily. |
| txPower | string | snapshot | NULL | Tx power of the WiFi interface |
| phyError | uint32 | snapshot | SUM | Accumulated number of Rx phy errors |
| channelBlacklist | string | snapshot | NULL | Channel blacklist |
| noiseFloor | int | snapshot | AVG | Last recorded noise floor |
| rxBytes | uint64 | Delta | SUM | Total data bytes received on radio |
| rxFrames | uint64 | Delta | SUM | Total data frames received on radio |
| rxRadioBytes | uint64 | snapshot | SUM | Total data bytes received on radio |
| rxRadioFrames | uint64 | snapshot | SUM | Number of fragmented frames received |
| txBytes | uint64 | Delta | SUM | Total data bytes transmitted on radio |
| txFrames | uint64 | Delta | SUM | Total data frames transmitted on radio |
| txRadioBytes | uint64 | snapshot | SUM | Total data bytes received on radio |
| txRadioFrames | uint64 | snapshot | SUM | Number of fragments transmitted |
| retry | uint64 | snapshot | SUM | Number of transmission retries |
| drop | uint32 | snapshot | SUM | Number of excessive transmission retries |
| rxMulticast | uint64 | snapshot | SUM | Number of multicast packets received |
| txMulticast | uint64 | snapshot | SUM | Number of multicast packets transmitted |
| total | uint32 | snapshot | AVG | Exponential average of total channel utilization |
| busy | uint32 | snapshot | AVG | Exponential average of channel busy time |
| rx | uint32 | snapshot | AVG | Exponential average of channel availability for receiving |
| tx | uint32 | snapshot | AVG | Exponential average of channel availability for for transmitting |
| channelWidth | uint32 | snapshot | NULL | Channel width |
| wlans | .APStatusWlan | Serialization | Null | Serialization data for all of wlans |
| ap | string | snapshot | NULL | AP mac address |

TABLE 48 AP Status Radio Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|-----------------------------|------------------|--|--|---|
| latency | uint32 | snapshot | NULL | The time taken by a packet from ethernet ingress to Radio egress or Tx complete |
| capacity | uint32 | snapshot | NULL | The saturated throughput estimate of a link |
| connectionFailure | float | snapshot | NULL | The rate of client connection failure |
| connectionAuthFailureCount | uint32 | snapshot | SUM | 802.11 auth failure count on radio |
| connectionAssocFailureCount | uint32 | snapshot | SUM | 802.11 assoc failure count on radio |
| connectionTotalCount | uint32 | snapshot | SUM | Total connection count on radio |
| numOfChannelChange | uint32 | snapshot | SUM | Number of channel change on radio |
| isLatencyFlagged | bool | snapshot | SUM | Does the radio latency value exceed criteria or not |
| isCapacityFlagged | bool | snapshot | SUM | Does radio capacity value exceed criteria or not |
| isConnectionFailureFlagged | bool | snapshot | SUM | Does radio connection failure rate exceed criteria or not |
| isAirtimeFlagged | bool | snapshot | SUM | Does radio airtime utilization total value exceed criteria or not |
| isRadioEnabled | bool | snapshot | SUM | Is wifi interface up or not |
| secondaryChannel | uint32 | snapshot | SUM | Second channel value for 80_80MHz channel width |
| eirp | int32 | snapshot | SUM | Radio eirp value = tx_power+antenna gain |
| connectionTotalFailureCount | uint32 | snapshot | SUM | Total connection failure count on radio |
| tx_rts_cnt | uint32 | snapshot | NULL | TX RTS frame count |
| totalFailureClientCount | uint32 | snapshot | SUM | Total failure client count |
| totalClientCnts | uint32 | snapshot | NULL | Current client count per radio |
| chainmask | string | snapshot | NULL | AP Radio Chainmask |
| rxMcastBytes | unit64 | snapshot | NULL | Radio rx multicast traffic byte |
| txMcastBytes | unit64 | snapshot | NULL | Radio tx multicast traffic byte |
| rxMcastDataBytes | unit64 | snapshot | NULL | Radio multicast rx data byte |
| txMcastDataBytes | unit64 | snapshot | NULL | Radio multicast tx data byte |
| channelWidthGroup | unit64 | snapshot | NULL | Radio Channelwidth group used by the AP |
| PowerMgmtEnable | int32 | snapshot | NULL | TX power control is allowed |
| MeshEnable | int32 | snapshot | NULL | Mesh is enabled on radio |
| RxErrorPkts | uint64 | snapshot | NULL | RX error packet on radio |
| TxErrorPkts | uint64 | snapshot | NULL | TX error packet on radio |
| RxPktErrorRate | uint32 | snapshot | NULL | RX packet error rate on radio |
| TxPktErrorRate | uint32 | snapshot | NULL | TX packet error rate on radio |
| TxPktRetryRate | uint32 | snapshot | NULL | TX packet retry rate on radio |
| TxRetryBytes | uint64 | snapshot | NULL | TX retry packet data bytes on radio |

TABLE 48 AP Status Radio Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|------------------|--|---|---|
| RxDropPkts | uint64 | snapshot | NULL | RX drop packet count |
| AssocSuccessRate | uint32 | snapshot | NULL | Assoc success rate on radio |
| AssocFailRate | uint32 | snapshot | NULL | Assoc failure rate on radio |
| AntennaGain | uint32 | snapshot | NULL | Antenna gain value on radio |
| BeaconPeriod | uint32 | snapshot | NULL | Time period for beaon |
| TxPowerOffset | uint32 | snapshot | NULL | Radio auto cell sizing Tx power offset (dB) |
| RxDesense | uint32 | snapshot | NULL | Radio auto cell sizingRx Desense (dB) |

TABLE 49 AP Status Brownout Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| events | int32 | snapshot | NULL | Brown out event. It could be "Brownout Occurred" or "Brownout restored" |
| pwrType | int32 | snapshot | NULL | Brown out power. It could be "PoE" or "12VDC power supply" |
| timeStamp | int32 | snapshot | NULL | Date and time of the brownout event |

TABLE 50 AP Status IPsec Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|---------------------|------------------|--|---|---|
| ipsecActiveServerIP | string | snapshot | NULL | IPsec remote server IP address (only populated when IPsec is enabled) |
| ipsecVirtualIPv4 | string | snapshot | NULL | IPsec virtual IPv4 address (only populated when IPsec is enabled) |
| ipsecVirtualIPv6 | string | snapshot | NULL | IPsec virtual IPv6 address (only populated when IPsec is enabled) |
| ipsecEffectiveIKESA | string | snapshot | NULL | IPsec IKE SA (only populated when IPsec is enabled) |
| ipsecEffectiveESPSA | string | snapshot | NULL | IPsec child SA (only populated when IPsec is enabled) |

TABLE 51 AP Status System Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|------------------|--|---|-----------------------------|
| ap | string | snapshot | NULL | MAC address of the AP |
| usbDeviceVersion | string | snapshot | NULL | USB device version |
| usbDeviceVID | string | snapshot | NULL | USB device VLAN ID |
| usbDevicePID | string | snapshot | NULL | USB device product ID (PID) |
| gpsInfo | string | snapshot | NULL | GPS information |

TABLE 51 AP Status System Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|--------------------|------------------|--|--|--|
| countryCode | string | snapshot | NULL | Country code |
| seqNumber | uint64 | snapshot | NULL | Counter for generating mesh statistics. The count increases by one whenever the AP generates mesh statistics. When the AP restarts, the counter also resets to zero (0). |
| zoneUUID | string | snapshot | NULL | Unique zone ID (for example, b381206b-2e5d-43dc-b249-e36ffae9855c) assigned by the controller |
| zoneName | string | snapshot | NULL | Zone name assigned by the controller. The admin configures the Zone name via controller's user interface. The controller passes it to the AP, which the zone name. |
| timeZone | string | snapshot | NULL | Time zone. The admin configure the time zone via SCG UI. Then SCG pass the time zone to APs. |
| gatewayIp | string | snapshot | NULL | Default gateway IP address of the AP |
| lastRebootReason | string | snapshot | NULL | Reason the AP was last rebooted |
| totalBootCount | uint32 | snapshot | NULL | Total number of reboots since the AP was last power cycled |
| mtuSize | uint32 | snapshot | NULL | AP br0 mtu setting. MTU stands for Maximum transmission unit. The admin could configure the size of MTU via SCG UI. Then SCG pass configuration to APs. So the max pake size is 1400 bytes if admin configure the MTU to 1400. The more details, see https://en.wikipedia.org/wiki/Maximum_transmission_unit . |
| rejoinCount | uint32 | snapshot | NULL | Number of times the AP rejoined the controller |
| rejoinReason | string | snapshot | NULL | Reason the AP rejoined the controller |
| oops | string | snapshot | NULL | Kernel oops if there is kernel panic. The AP logs crash point when AP's kernel panic happened. Then AP report the crash point to SCG after AP boots up again. |
| lossConnectBootCnt | uint32 | snapshot | NULL | Number of times the AP lost connection with the controller |
| deviceName | string | snapshot | NULL | Name of the AP |
| location | string | snapshot | NULL | Location of the AP |
| fwVersion | string | snapshot | NULL | Version of firmware installed on the AP |
| devSupportUsb | int | snapshot | NULL | Indicator for USB support on the AP . It could be 0 and 1. 0: not support, 1: support |
| deviceIpMode | int | snapshot | NULL | Current IP mode of the AP (IPv4 or IPv6) |

TABLE 51 AP Status System Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-------------------------------|------------------|--|--|---|
| ip | string | snapshot | NULL | IPv4 address of the AP |
| ipv6 | string | snapshot | NULL | IPv6 address of the AP |
| ipseclp | string | snapshot | NULL | IPsec virtual IP address of the AP (only populated when IPsec is enabled) |
| apConnectedIp | string | snapshot | NULL | IP address the AP uses to connect to the controller. |
| uptime | long | snapshot | NULL | Duration since the AP was last rebooted . The unit is second. |
| mountState | string | snapshot | NULL | AP mount state |
| currentTemperature | int | snapshot | NULL | Current temperature inside the AP |
| lifeMaxTemperature | int | snapshot | NULL | Highest AP temperature ever recorded |
| lifeMinTemperature | int | snapshot | NULL | Lowest AP temperature ever recorded |
| dnatInfo | string | snapshot | NULL | rks_gre tunnel gateway IP address |
| rksDplp | string | snapshot | NULL | Data blade IP address and port number |
| rksDplpOnly | string | snapshot | NULL | Data blade IP address |
| ipType | string | snapshot | NULL | IPv4 or IPv6 |
| isIpTypeChanged | uint32 | snapshot | NULL | Fake data; should be removed |
| managementVlan | uint32 | snapshot | NULL | AP management VLAN ID |
| apState | string | snapshot | NULL | AP KPI status |
| isConnectionTotalCountFlagged | boolean | snapshot | NULL | AP KPI attribute "client total connection" flagging status |
| totalConnectedClient | uint32 | snapshot | NULL | AP KPI attribute "client total connection" number |
| crashDump | uint32 | snapshot | NULL | Indicator if there is crash dump is generated on AP or not |
| altitudeUnit | string | snapshot | NULL | GPS attribute : floor or meters |
| altitudeValue | uint32 | snapshot | NULL | GPS attribute: floor value |
| poeMode | uint32 | snapshot | NULL | 8023af PoE power source |
| poeModeSetting | uint32 | snapshot | NULL | 8023af PoE mode |
| ipv6Type | string | snapshot | NULL | AP IPv6 mode (static, pope, auto) |
| freeMemoryPercentage | double | snapshot | NULL | The percentage of AP free memeory |
| freeStoragePercentage | double | snapshot | NULL | The percentage of AP free storage |
| poeUnderPowered | uint32 | snapshot | NULL | AP power level |
| chainmask5G | string | snapshot | NULL | AP 5 G Radio Chainmask |
| chainmask24G | string | snapshot | NULL | AP 2.4 G Radio Chainmask |
| isIoTEnable | bool | snapshot | NULL | AP - IoT Enabled or Not |
| isUSBEnable | bool | snapshot | NULL | AP - USB Enabled or Not |
| isPoEOutEnable | bool | snapshot | NULL | AP - USB Enabled or Not |
| isSecEthEnable | bool | snapshot | NULL | AP - Secodnary Ethenet Enabled or Not |
| config_id | string | snapshot | NULL | Device config ID |

TABLE 51 AP Status System Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|----------------------------------|--------------------------------|--|--|---|
| upd_config_id | string | snapshot | NULL | Device update config ID |
| config_status | .APStatusSystem.ConfigFwStatus | snapshot | NULL | Device config status |
| fw_upd_version | string | snapshot | NULL | Device firmware update version |
| fw_upd_status | .APStatusSystem.ConfigFwStatus | snapshot | NULL | Device update status |
| fw_upd_failed_reason | string | snapshot | NULL | Device firmware update failed reason |
| fw_request_id | string | snapshot | NULL | Device firmware request ID |
| config_failed_feature_name | string | snapshot | NULL | Device config failed feature name |
| config_failed_feature_attribute | string | snapshot | NULL | Device config failed feature attribute |
| config_failed_err_message | string | snapshot | NULL | Device config failed err message |
| config_failed_feature_attr_value | string | snapshot | NULL | Device config failed feature attr value |
| config_request_id | string | snapshot | NULL | Device config request ID |
| is_secure_boot_enable | int32 | snapshot | NULL | secure boot status (0: disabled 1: enabled) |
| cpuPercentage | double | snapshot | NULL | The percentage of AP CPU using rate |
| totalMemory | uint64 | snapshot | NULL | AP total memory size |
| freeMemory | uint64 | snapshot | NULL | AP current free memory size |
| model | string | snapshot | NULL | AP model name |
| serialNumber | string | snapshot | NULL | The serial number in AP board data |
| desc | string | snapshot | NULL | AP model display string |
| numRadio | int32 | snapshot | NULL | Number of radio on AP |
| szConnCplp | string | snapshot | NULL | SZ CP IPv4 address that is used by this AP connection. |
| szConnCplpv6 | string | snapshot | NULL | SZ CP IPv6 address that is used by this AP connection. |
| szConnDplp | string | snapshot | NULL | SZ DP IPv4 address that is used by this AP connection for tunnel traffic. |
| szConnDplpv6 | string | snapshot | NULL | SZ DP IPv6 address that is used by this AP connection for tunnel traffic. |
| netmask | string | snapshot | NULL | The netmask is used by this AP network. |
| IpDnsSvr1 | string | snapshot | NULL | DNS server 1 IPv4 address that is used by this AP. |
| IpDnsSvr2 | string | snapshot | NULL | DNS server 2 IPv4 address that is used by this AP. |
| Ipv6DnsSvr1 | string | snapshot | NULL | DNS server 1 IPv6 address that is used by this AP. |
| Ipv6DnsSvr2 | string | snapshot | NULL | DNS server 2 IPv6 address that is used by this AP. |
| ApStatus | int32 | snapshot | NULL | The status for AP connect to SZ |
| lastConfSyncTime | uint64 | snapshot | NULL | The timestamp for last configuration sync up. |
| freeStorage | uint64 | snapshot | NULL | AP free storage size |

TABLE 51 AP Status System Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|------------------|--|---|--|
| ethPortStatus | int32 | snapshot | NULL | AP ethernet port status (up/down) |
| rxErrorPkts | uint64 | snapshot | NULL | RX error packet count on radio |
| txErrorPkts | uint64 | snapshot | NULL | TX error packet count on radio |
| RxDropPkts | uint64 | snapshot | NULL | RX packet drop count on radio |
| LanStatsRxBytes | uint64 | snapshot | NULL | AP ethernet port RX data bytes |
| LanStatsTxBytes | uint64 | snapshot | NULL | AP ethernet port TX data bytes |
| LanStatsRxPkts | uint64 | snapshot | NULL | AP ethernet port RX data packets |
| LanStatsTxPkts | uint64 | snapshot | NULL | AP ethernet port TX data packets |
| LanStatsRxErrorPkts | uint64 | snapshot | NULL | AP ethernet port RX error packet count |
| LanStatsTxErrorPkts | uint64 | snapshot | NULL | AP ethernet port TX error packet count |
| LanStatsRxDroppedPkts | uint64 | snapshot | NULL | AP ethernet port RX drop packet count |
| LanStatsTxDroppedPkts | uint64 | snapshot | NULL | AP ethernet port TX drop packet count |
| TxDropPkts | uint64 | snapshot | NULL | AP total TX drop packet count on wifi |

TABLE 52 LAN Port Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------|------------------|--|---|--|
| port | uint32 | snapshot | NULL | Port number for Ethernet interface |
| interface | string | snapshot | NULL | Interface name for lan device |
| dot1x | string | snapshot | NULL | Dot1X support mode (auth, sup, none) |
| logicLink | string | snapshot | NULL | Link status (up/down) |
| phyLink | string | snapshot | NULL | Link attributes (up/down, speed, duplex) |
| sfpInfo | string | snapshot | NULL | Sfp supported information |
| wanConnectivity | string | snapshot | NULL | Description for this interface is WAN or LAN interface |
| phyCapability | string | snapshot | NULL | Description for this interface capability |

TABLE 53 Cable Modem Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--------------------------------|
| cmMac | string | snapshot | NULL | Cable modem device mac address |
| cmIp | string | snapshot | NULL | Cable modem IP address |
| cmFwVersion | string | snapshot | NULL | Cable modem version |
| cmUptime | uint32 | snapshot | NULL | Cable modem alive time |

TABLE 53 Cable Modem Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|--------------------------------------|------------------|--|---|---|
| cmSerialNumber | string | snapshot | NULL | Cable modem serial number |
| cmIpv6 | string | snapshot | NULL | Cable modem IPv6 address |
| cmCapabilities | string | snapshot | NULL | Capabilities of cable modem |
| cmRangingTimeout | uint32 | snapshot | NULL | Gets the data for ranging timeout |
| cmStatusValue | uint32 | snapshot | NULL | Gets the data for status value. |
| cmStatusCode | string | snapshot | NULL | Gets the data for status code. |
| cmStatusTxPower | string | snapshot | NULL | Gets the data for TxPower. |
| cmStatusResets | uint32 | snapshot | NULL | Gets the data for status reset. |
| cmStatusLostSyncs | uint32 | snapshot | NULL | Gets the data for <i>StatusLostsSyncs</i> . |
| cmStatusInvalidMaps | uint32 | snapshot | NULL | Gets the data <i>StatusInvalidMap</i> . |
| cmStatusInvalidUcds | uint32 | snapshot | NULL | Gets the data <i>StatusInvalidUcds</i> . |
| cmStatusInvalidRangingResponses | uint32 | snapshot | NULL | Gets the data <i>StatusInvalidRangingResponses</i> . |
| cmStatusInvalidRegistrationResponses | uint32 | snapshot | NULL | Gets the data for <i>StatusInvalidRegistrationResponses</i> |
| cmStatusT1Timeouts | uint32 | snapshot | NULL | Gets the data for <i>StatusT1Timeouts</i> . |
| cmStatusT2Timeouts | uint32 | snapshot | NULL | Gets the data <i>StatusT2Timeouts</i> . |
| cmStatusT3Timeouts | uint32 | snapshot | NULL | Gets the data for <i>StatusT3Timeouts</i> . |
| cmStatusT4Timeouts | uint32 | snapshot | NULL | Gets the data for <i>StatusT4Timeouts</i> . |
| cmStatusRangingAborted | uint32 | snapshot | NULL | Gets the data for <i>statusRangingAborted</i> |
| cmStatusDocsisOperMode | uint32 | snapshot | NULL | Gets the data for <i>StatusDocsisOperMode</i> . |
| cmStatusModulationType | uint32 | snapshot | NULL | Gets the data for <i>CmStatusModulationType</i> . |
| cmStatusEqualizationData | string | snapshot | NULL | Gets the data for <i>CmStatusEqualizationData</i> . |

TABLE 54 AP Status LBS Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|------------------------------|
| isLBSEnable | boolean | snapshot | NULL | AP LBS supported status |
| isLBSConnected | boolean | snapshot | NULL | LBS connected status |
| isSupportLBS | boolean | snapshot | NULL | Fake data; should be removed |

TABLE 55 Cellular Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|--------------------------|------------------|--|---|----------------------------|
| cellularWanInterface | string | snapshot | NULL | Cellular WAN interface |
| cellularConnectionStatus | string | snapshot | NULL | Cellular connection status |
| cellularIMSI | string | snapshot | NULL | SIMO IMSI |

TABLE 55 Cellular Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|------------------------------|------------------|--|--|-----------------------------|
| cellularIMSI | string | snapshot | NULL | SIM1 IMSI |
| cellularICCIDSIM0 | string | snapshot | NULL | SIM0 ICCID |
| cellularICCIDSIM1 | string | snapshot | NULL | SIM1 ICCID |
| cellularIsSIM0Present | string | snapshot | NULL | SIM0 present |
| cellularIsSIM1Present | string | snapshot | NULL | SIM1 present |
| cellularTxBytesSIM0 | uint64 | snapshot | NULL | SIM0 Tx in Byte |
| cellularTxBytesSIM1 | uint64 | snapshot | NULL | SIM1 Tx in Byte |
| cellularRxBytesSIM0 | uint64 | snapshot | NULL | SIM0 Rx in Byte |
| cellularRxBytesSIM1 | uint64 | snapshot | NULL | SIM1 Rx in Byte |
| cellularActiveSim | string | snapshot | NULL | Cellular active SIM |
| cellularIPAddress | string | snapshot | NULL | Cellular IP address |
| cellularSubnetMask | string | snapshot | NULL | Cellular subnet mask |
| cellularDefaultGateway | string | snapshot | NULL | Cellular default gateway |
| cellularOperator | string | snapshot | NULL | Cellular operator |
| cellular3G4GChannel | int32 | snapshot | NULL | Cellular 3g/4g channel |
| cellularSignalStrength | string | snapshot | NULL | Cellular signal strength |
| cellularCountry | string | snapshot | NULL | Country name |
| cellularRadioUptime | int32 | snapshot | NULL | Cellular radio uptime |
| cellularLTEFirmware | string | snapshot | NULL | Cellular LTE firmware |
| cellularSwitchCountSIM0 | int64 | snapshot | NULL | SIM0 switch count |
| cellularSwitchCountSIM1 | int64 | snapshot | NULL | SIM1 switch count |
| cellularNWLostCountSIM0 | int64 | snapshot | NULL | SIM0 NW lost count |
| cellularNWLostCountSIM1 | int64 | snapshot | NULL | SIM1 NW lost count |
| cellularCardRemovalCountSIM0 | int64 | snapshot | NULL | SIM0 card removal count |
| cellularCardRemovalCountSIM1 | int64 | snapshot | NULL | SIM1 card removal count |
| cellularDHCPTimeoutCountSIM0 | int64 | snapshot | NULL | SIM0 DHCP timeout count |
| cellularDHCPTimeoutCountSIM1 | int64 | snapshot | NULL | SIM1 DHCP timeout count |
| cellularRoamingStatus | string | snapshot | NULL | Cellular roaming status |
| cellularIMEI | string | snapshot | NULL | Cellular IMEI |
| cellularRSRP | INT32 | snapshot | NULL | Cellular RSRP |
| cellularRSRQ | INT32 | snapshot | NULL | Cellular RSRQ |
| cellularSINR | INT32 | snapshot | NULL | Cellular SINR |
| cellularRSCP | INT32 | snapshot | NULL | Cellular RSCP |
| cellularECIO | INT32 | snapshot | NULL | Cellular ECIO |
| cellularBand | STRING | snapshot | NULL | Cellular band |
| cellularUplinkBandwidth | STRING | snapshot | NULL | Cellular uplink bandwidth |
| cellularDownlinkBandwidth | STRING | snapshot | NULL | Cellular downlink bandwidth |
| gpsHistory | .GpsHistoryData | snapshot | NULL | GPS history |

TABLE 56 Gps History Data

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-------------|
| timestamp | UINT64 | snapshot | NULL | timestamp |
| latitude | STRING | snapshot | NULL | latitude |
| longitude | STRING | snapshot | NULL | longitude |

TABLE 57 AP Status Data Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|---------------------|--|---|--|
| APSystem | .APStatusSystem | Serialization | NULL | Serialization data for all of AP system information. |
| APIPSec | .APStatusIPSec | Serialization | NULL | Serialization data for all of IPSec tunnel information. |
| APBrownout | .APStatusBrownout | Serialization | NULL | Serialization data for all of AP brown out information. |
| APRadio | .APStatusRadio | Serialization | NULL | Serialization data for all of AP radio information. |
| APIPSecStats | .APStatusIPSecStats | Serialization | NULL | Serialization data for all of AP IPSec tunnel stats information. |
| APTunnel | .APStatusTunnel | Serialization | NULL | Serialization data for all of AP tunnel stats information. |
| lanPortStatus | .LanPortStatus | Serialization | NULL | Serialization data for all of ethernet port status information. |
| cableModemInfo | .CableModemInfo | Serialization | NULL | Serialization data for all of cable modem device information. |
| APStatusLBS | .APStatusLBS | Serialization | NULL | Serialization data for all of LBS information. |
| cellularInfo | .CellularInfo | Serialization | NULL | Serialization data for all of cellular information. |

TABLE 58 AP Status Data

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--|
| version | uint32 | snapshot | NULL | This stats report version number |
| ap_status_data | .APStatusData | Serialization | NULL | Serialization data for AP status information |
| zone_id | string | snapshot | NULL | Zone UUID |
| apgroup_id | string | snapshot | NULL | AP group UUID |
| cluster_id | string | snapshot | NULL | Cluster UUID |
| domain_id | string | snapshot | NULL | Domain UUID |
| aptenant_id | string | snapshot | NULL | AP tenant UUID |
| map_id | string | snapshot | NULL | MAP UUID |
| aptenant_name | string | snapshot | NULL | AP tenant name |
| zone_name | string | snapshot | NULL | Zone name |

TABLE 58 AP Status Data (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|---------------------|-------------------|--|--|--|
| apgroup_name | string | snapshot | NULL | AP group name |
| domain_name | string | snapshot | NULL | Domain name |
| wlangroup24G_id | string | snapshot | NULL | UUID for Wlan group on 2.4G radio |
| wlangroup24G_name | string | snapshot | NULL | Name for wlan group on 2.4G radio |
| wlangroup5G_id | string | snapshot | NULL | UUID for wlan group on 5G radio |
| wlangroup5G_name | string | snapshot | NULL | Name for wlan group on 5G radio |
| sampleTime | uint64 | snapshot | NULL | Timestamp to generate this stats report |
| aggregationInterval | uint32 | snapshot | NULL | Interval for stats data aggregation |
| map_name | string | snapshot | NULL | MAP name |
| apMac | string | snapshot | NULL | AP MAC address |
| lACP_state | int32 | snapshot | NULL | LACP Feature State 1:Enabled, 0:Disabled |
| wlan_groups | ApStatusWlanGroup | snapshot | NULL | General format for wlan group attributes |
| apRadioDeploy | string | snapshot | NULL | Indicate AP all radio band deploy |

ap_wired_client.proto

```

/**
 * Copyright 2016 Ruckus Wireless, Inc. All rights reserved.
 * RUCKUS WIRELESS, INC. CONFIDENTIAL -
 * This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under
 * copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
 * information contained herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf";

message APWiredClientInfo {
  optional string clientMac = 1;
  optional string ipAddress = 2;
  optional string ipv6Address = 3;
  optional int32 vlan = 4;
  optional uint64 rxFrames = 5;
  optional uint64 rxBytes = 6;
  optional uint64 rxUcast = 7;
  optional uint64 rxMcast = 8;
  optional uint64 rxBcast = 9;
  optional uint64 rxDrop = 10;
  optional uint64 rxEapol = 11;
  optional uint64 rxMcastLegacy = 12;
  optional uint64 txFrames = 13;
  optional uint64 txBytes = 14;
  optional uint64 txUcast = 15;
  optional uint64 txMcast = 16;
  optional uint64 txBcast = 17;
  optional uint64 txDrop = 18;
  optional uint64 txEapol = 19;
  enum AUTH_STATUS
  {
    UNAUTH = 0;
    AUTHENTICATED = 1;
  }
  optional AUTH_STATUS authStatus = 20;
  optional string ethIF = 21;
  optional string hostname = 22;
  optional int32 deviceType = 23;
  optional int32 osVendorType = 24;
  optional string modelName = 25;
  optional uint64 rxBytes_r = 26;
  optional uint64 txBytes_r = 27;
  optional int32 vni = 28;
}

message APWiredClientStats {
  optional uint32 version = 1;
  repeated APWiredClientInfo clients = 2;
  optional uint64 timestamp = 3;
  optional uint64 sampleTime = 4;
  optional uint32 aggregationInterval = 5;
  optional string zone_id = 6;
  optional string domain_id = 7;
  optional string deviceName = 8;
  optional string apgroup_id = 9;
  optional string aptenant_id = 10;
  optional string map_id = 11;
  optional string cluster_id = 12;
  optional string apmac = 13;
}

```

Field Description

TABLE 59 AP Wired Client Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|--------------------------------|--|---|---|
| clientMac | string | Snapshot | NULL | Wired Client MAC address |
| ipAddress | string | Snapshot | NULL | Wired Client IPv4 address |
| ipv6Address | string | Snapshot | NULL | Wired Client IPv6 address |
| vlan | int32 | Snapshot | NULL | Wired Client VLAN |
| rxFrames | uint64 | Snapshot | NULL | Receive packet frames |
| rxBytes | uint64 | Snapshot | NULL | Receive packet bytes |
| rxUcast | uint64 | Snapshot | NULL | Receive unicast packets |
| rxMcast | uint64 | Snapshot | NULL | Receive multicast packets |
| rxBcast | uint64 | Snapshot | NULL | Receive Broadcast packets |
| rxDrop | uint64 | Snapshot | NULL | Drop packets on receive side |
| rxEapol | uint64 | Snapshot | NULL | Receive EAPOL packets |
| rxMcastLegacy | uint64 | Snapshot | NULL | Receive legacy multicast packets |
| txFrames | uint64 | Snapshot | NULL | Transmit packet frames |
| txBytes | uint64 | Snapshot | NULL | Transmit packet bytes |
| txUcast | uint64 | Snapshot | NULL | Transmit unicast packets |
| txMcast | uint64 | Snapshot | NULL | Transmit multicast packets |
| txBcast | uint64 | Snapshot | NULL | Transmit Broadcast packets |
| txEapol | uint64 | Snapshot | NULL | Transmit EAPOL packets |
| authStatus | .APWiredClientInfo.AUTH_STATUS | Snapshot | NULL | Wired client authentication status(UNAUTH or AUTHENTICATED) |
| ethIF | string | Snapshot | NULL | Interface name which wired client associated |
| hostname | string | Snapshot | NULL | Client hostname |
| deviceType | int32 | Snapshot | NULL | Client device type, such as Laptop, Smartphones, Tablets etc. |
| osVendorType | int32 | Snapshot | NULL | Client OSVendor type, such as Windows, Android, Apple etc. |
| modelName | string | Snapshot | NULL | Client's device model name, such as Windows 7, Mac OS X etc. |
| rxBytes_r | uint64 | Delta | Sum | Total bytes received |
| txBytes_r | uint64 | Delta | Sum | Total bytes sent |
| vni | INT32 | snapshot | NULL | Wired Client VNI |

TABLE 60 AP Wired Client Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|--------------------|--|---|--|
| version | uint32 | Snapshot | NULL | GPB version |
| clients | .APWiredClientInfo | Serialization | NULL | Serialization data for all of wired client information |

TABLE 60 AP Wired Client Stats Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|---------------------|------------------|--|--|---------------------------------|
| timestamp | uint64 | Snapshot | NULL | time for this report |
| sampleTime | uint64 | Snapshot | NULL | sample time for these stats |
| aggregationInterval | uint32 | Snapshot | NULL | aggregation interval for report |
| zone_id | string | Snapshot | NULL | zone UUID |
| domain_id | string | Snapshot | NULL | domain UUID |
| deviceName | string | Snapshot | NULL | AP device name |
| apgroup_id | string | Snapshot | NULL | ap group UUID |
| aptenant_id | string | Snapshot | NULL | ap tenant UUID |
| map_id | string | Snapshot | NULL | map UUID |
| cluster_id | string | Snapshot | NULL | cluster UUID |
| apmac | string | Snapshot | NULL | MAC address of the AP |

commons.proto

```
syntax = "proto2";
package com.ruckuswireless.scg.protobuf.storage;

/*
 * Common used message across all users.
 */

// for common used messages
message IdList {
    repeated string id = 1;
}

// for query related messages
message ListModel {
    required int64 index = 1;
    required int64 size = 2;
    extensions 1000 to max;
}

message QueryCriteria {
    repeated Filter filters = 1;
    repeated Filter extraFilters = 2;
    repeated Filter extraNotFilters = 3;
    repeated Filter matchFilters = 4;
    optional TimeRange extraTimeRange = 5;
    optional FullTextSearch fullTextSearch = 6;
    optional Sorter sorter = 7;
    optional Page page = 8;
    optional QueryScopeInfo queryScopeInfo = 9;
}

message Filter {
    required string type = 1;
    required string value = 2;
}

message TimeRange {
    optional int64 start = 1;
    optional int64 end = 2;
    optional int64 interval = 3;
    required string field = 4;
}

message FullTextSearch {
    repeated string fields = 1;
    required SearchType searchType = 2;
    required string text = 3;
    optional MatchType matchType = 4;
}

enum MatchType {
    BEST_FIELDS = 1;
    MOST_FIELDS = 2;
    CROSS_FIELDS = 3;
    PHRASE = 4;
    PHRASE_PREFIX = 5;
}

enum SearchType {
    AND = 1;
    OR = 2;
}

message Sorter {
    required Order order = 1;
    required string field = 2;
}
```

```

enum Order {
    ASC = 1;
    DESC = 2;
}

message Page {
    required int64 index = 1;
    required int64 size = 2;
}

// RBAC related
message QueryScopeInfo {
    optional string targetResourceType = 1;
    repeated ScopeAndPermissions scopeAndPermissions = 2;
    repeated PermittedScopeAndResourceIds permittedScopeAndResourceIds = 3;
}

message PermittedScopeAndResourceIds {
    required string groupType = 1;
    repeated string resourceIds = 2;
}

message ScopeAndPermissions {
    required ResourceScope resourceScope = 1;
    repeated CategoryPermissions categoryPermissions = 2;
}

message ResourceScope {
    optional string tenantId = 1;
    optional string domainId = 2;
    optional string zoneId = 3;
}

// resourceType: "WLAN_CATEGORY", operationType: "FULL_ACCESS"
message CategoryPermissions {
    required string resourceType = 1;
    required string operationType = 2;
}

// Aggregation
enum AggregationType {
    AVG = 1;
    CARDINALITY = 2;
    COUNT = 3;
    HISTOGRAM = 4;
    MAX = 5;
    MIN = 6;
    SUM = 7;
    TERM = 8;
    DATE_HISTOGRAM = 9;
}

message AggregationRequest {
    required QueryCriteria queryCriteria = 1;
    required Aggregation aggregation = 2;
}

message Aggregation {
    required string field = 1;
    required AggregationType type = 2;
    // for date histogram aggregation
    optional int64 startTimestamp = 3;
    optional int64 endTimestamp = 4;
    optional int64 interval = 5;
    // for terms aggregation
    optional int32 size = 6;
    repeated SubAggregation subAggregations = 7;
}

message SubAggregation {
    required string field = 1;
    required AggregationType type = 2;
}

```

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commons.proto

```
    }  
    message AggregationResult {  
        repeated AggregationBucket buckets = 1;  
    }  
    message AggregationBucket {  
        required string name = 1;  
        required bool hasValue = 2;  
        optional string literalValue = 3;  
        optional double numericValue = 4;  
        repeated AggregationBucket subBuckets = 5;  
    }  
}
```

nanopb.proto

```

// Custom options for defining:
// - Maximum size of string/bytes
// - Maximum number of elements in array
//
// These are used by nanopb to generate statically allocable structures
// for memory-limited environments.

syntax = "proto2";
import "google/protobuf/descriptor.proto";

option java_package = "fi.kapsi.koti.jpna.nanopb";

enum FieldType {
    FT_DEFAULT = 0; // Automatically decide field type, generate static field if possible.
    FT_CALLBACK = 1; // Always generate a callback field.
    FT_POINTER = 4; // Always generate a dynamically allocated field.
    FT_STATIC = 2; // Generate a static field or raise an exception if not possible.
    FT_IGNORE = 3; // Ignore the field completely.
    FT_INLINE = 5; // Legacy option, use the separate 'fixed_length' option instead
}

enum IntSize {
    IS_DEFAULT = 0; // Default, 32/64bit based on type in .proto
    IS_8 = 8;
    IS_16 = 16;
    IS_32 = 32;
    IS_64 = 64;
}

// This is the inner options message, which basically defines options for
// a field. When it is used in message or file scope, it applies to all
// fields.
message NanoPBOptions {
    // Allocated size for 'bytes' and 'string' fields.
    // For string fields, this should include the space for null terminator.
    optional int32 max_size = 1;

    // Maximum length for 'string' fields. Setting this is equivalent
    // to setting max_size to a value of length+1.
    optional int32 max_length = 14;

    // Allocated number of entries in arrays ('repeated' fields)
    optional int32 max_count = 2;

    // Size of integer fields. Can save some memory if you don't need
    // full 32 bits for the value.
    optional IntSize int_size = 7 [default = IS_DEFAULT];

    // Force type of field (callback or static allocation)
    optional FieldType type = 3 [default = FT_DEFAULT];

    // Use long names for enums, i.e. EnumName_EnumValue.
    optional bool long_names = 4 [default = true];

    // Add 'packed' attribute to generated structs.
    // Note: this cannot be used on CPUs that break on unaligned
    // accesses to variables.
    optional bool packed_struct = 5 [default = false];

    // Add 'packed' attribute to generated enums.
    optional bool packed_enum = 10 [default = false];

    // Skip this message
    optional bool skip_message = 6 [default = false];

    // Generate oneof fields as normal optional fields instead of union.
    optional bool no_unions = 8 [default = false];
}

```

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nanopb.proto

```
// integer type tag for a message
optional uint32 msgid = 9;

// decode oneof as anonymous union
optional bool anonymous_oneof = 11 [default = false];

// Proto3 singular field does not generate a "has_" flag
optional bool proto3 = 12 [default = false];

// Generate an enum->string mapping function (can take up lots of space).
optional bool enum_to_string = 13 [default = false];

// Generate bytes arrays with fixed length
optional bool fixed_length = 15 [default = false];
}

// Extensions to protoc 'Descriptor' type in order to define options
// inside a .proto file.
//
// Protocol Buffers extension number registry
// -----
// Project:  Nanopb
// Contact:  Petteri Aimonen <jpa@kapsi.fi>
// Web site: http://kapsi.fi/~jpa/nanopb
// Extensions: 1010 (all types)
// -----

extend google.protobuf.FileOptions {
    optional NanoPBOptions nanopb_fileopt = 1010;
}

extend google.protobuf.MessageOptions {
    optional NanoPBOptions nanopb_msgopt = 1010;
}

extend google.protobuf.EnumOptions {
    optional NanoPBOptions nanopb_enumopt = 1010;
}

extend google.protobuf.FieldOptions {
    optional NanoPBOptions nanopb = 1010;
}
```


ScgSessMgrPubIpc.proto

```

package ScgSessMgrPubIpc;

option java_package = "com.ruckuswireless.scg.protobuf.sessmgr";
option java_outer_classname = "ScgSessMgrPubIpc";

message GBP_SESSMGR_PUBS_STATS_UE_PMIP_SESS_STAT
{
    optional string    relay_mac = 1;
    optional string    mn_mac = 2;
    optional string    hoa_addr = 3;
    optional string    magControlIp = 4; //Not a mandatory parameter.
    optional string    ap_mac = 5;
    optional string    relay_netaddr = 6;
    optional string    lma_addr = 7;
    optional string    mvno_id = 8;
    optional string    cause = 9;
    optional uint64    start_time = 10;
};

message GBP_SESSMGR_OBS_LMA_SIG_STATS
{
    optional string    dbladeId = 1;
    optional string    lmaIp     = 2;
    optional string    mvnoId    = 3;
    optional uint32    pbuPkts   = 4;
    optional uint32    pbaPkts   = 5;
    optional uint32    pbuLifetime0Pkts = 6;
    optional uint32    pbaLifetime0Pkts = 7;
    optional uint32    briPkts   = 8;
    optional uint32    braPkts   = 9;
    optional uint32    totalPkts = 10;
    optional uint64    recordCreationTime = 11;
    optional uint64    recordUpdateTime  = 12;
};

message GBP_SESSMGR_OBS_LMA_CON_STATS
{
    optional string    dbladeId = 1;
    optional string    mvnoId    = 2;
    optional string    primaryLMAIp = 3;
    optional string    secondaryLMAIp = 4;
    optional string    activeLMAIp  = 5;
    optional uint32    primaryLMADuration = 6;
    optional uint32    secondaryLMADutation = 7;
    optional uint32    numOfFailOverPrimaryToSecondary = 8;
    optional uint32    numOfFailOverSecondaryToPrimary = 9;
    optional uint32    lastFailOverTime = 10;
    optional uint32    recordCreationTime = 11;
    optional uint32    recordUpdateTime  = 12;
};

message GBP_SESSMGR_PUBS_STATS_AP_CLIENT_STAT_T
{
    optional string    apMac = 1;
    optional string    apIP = 2;
    optional string    clientMac = 3;
    optional string    ipAddress = 4;
    optional string    apName = 5;
    optional string    rssi = 6;
    optional string    signal = 7;
    optional string    txRSSI = 8;
    optional string    mobilityZone = 9;
    optional string    wlanId = 10;
    optional string    vlan = 11;
    optional string    mode = 12;
    optional string    ssid = 13;
    optional string    channel = 14;
    optional string    radio = 15;
};

```

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ScgSessMgrPublpc.proto

```
optional uint32 status = 16;
optional string zoneId = 17;
optional string thirdPWlanID = 18;
optional string encryptMethod = 19;
optional string authmethod = 20;
optional string user = 21;
optional string bssid = 22;
optional string fwdPolicy = 23;
optional uint64 connectSince = 24;
optional uint32 txRetry = 25;
optional uint64 rxFrames = 26;
optional uint64 txFrames = 27;
optional uint64 rxBytes = 28;
optional uint64 txBytes = 29;
optional uint32 location = 30;
optional uint32 termCause = 31;
optional uint32 ttlVal = 32;
optional string hostname = 33;
optional string dvcinfo = 34;
optional bytes dvcType = 35;
optional string ifname = 36;
optional uint32 sessStartTime = 37;
optional uint64 rxDrops = 38;
optional uint64 txDrops = 39;
optional string mvnoId = 40;
optional string ueIpAddr_ipv6 = 41;
optional uint32 sessEndTime = 42;
optional string domainId = 43;
enum UE_TYPE
{
    WIRELESS = 0;
    WIRED     = 1;
}
optional UE_TYPE ueType = 44 [default = WIRELESS];
optional uint32 ethProfId = 45;
optional bool isThirdParty = 46;
optional bool isTTG = 47;
optional string model_name = 48;
optional bytes device_type_id = 49;
optional bytes os_vendor_id = 50;
optional string acctSessId = 51;
optional string acctMultiSessId = 52;
optional uint32 mlisaState = 53;
optional string userRoleId = 54;
};

message GBP_SESSMGR_PUBS_STATS_UE_PER_SESS_STATS
{
    optional string ueMac = 1;
    optional uint64 ueIpAddr = 2;
    optional string ueImsi = 3;
    optional string ueCui = 4;
    optional uint64 ueSessStartTime = 5;
    optional uint64 ueSessEndTime = 6;
    optional uint64 ueSessType = 7;
    optional uint64 ueSessState = 8;
    optional uint64 ueChargType = 9;
    optional uint64 chargSerIp = 10;
    optional string termCause = 11;
    optional uint64 authSerIp = 12;
    optional uint64 authType = 13;
    optional string ueRealm = 14;
    optional string cBladeId = 15;
    optional uint64 ueMnc = 16;
    optional uint64 ueMcc = 17;
    optional string mvnoId = 18;
    optional uint64 wlanId = 19;
    optional string zoneId = 20;
    optional string thirdPartyApZoneId = 21;
    optional string ssid = 22;
    optional string apMac = 23;
    optional uint64 chrgSrvrType = 24;
```

```

    optional string chrgSrvcName = 25;
    optional uint64 authSvrType = 26;
    optional string authSrvcName = 27;
    optional uint32 ttlVal = 28;
    optional string ueIpAddr_ipv6 = 29;
}

message GBP_SESSMGR_PUBS_STATS_TTG_INFO_SESS_STATS
{
    optional string ueMac = 1;
    optional uint64 ueIpAddr = 2;
    optional uint64 ueSessStartTime = 3;
    optional string ueApn = 4;
    optional uint64 ggsnIp = 5;
    optional uint64 uePdpIp = 6;
    optional string cBladeId = 7;
    optional uint64 recCreateTime = 8;
    optional uint32 ttlVal = 9;
    optional string ueIpAddr_ipv6 = 10;
}

message GBP_SESSMGR_PUBS_STATS_PDP_CTXT_INFO_SESS_STATS
{
    optional string ueMac = 1;
    optional uint64 ueIpAddr = 2;
    optional uint64 ueSessStartTime = 3;
    optional uint64 gtpCip = 4;
    optional uint64 gtpDip = 5;
    optional uint64 gtpCUpTeid = 6;
    optional uint64 gtpCDownTeid = 7;
    optional uint64 gtpUUpTeid = 8;
    optional uint64 gtpUDownTeid = 9;
    optional string cBladeId = 10;
    optional string gtpQos = 11;
    optional uint64 recCreateTime = 12;
    optional uint64 pdpStatus = 13;
    optional uint64 ggsnUIp = 14;
    optional uint32 ttlVal = 15;
    optional string ueIpAddr_ipv6 = 16;
}

message GBP_SESSMGR_PUBS_STATS_THIRDPAR_AP_STATS
{
    optional string cBladeId = 1;
    optional string mvnoId = 2;
    optional string apMac = 3;
    optional string apZone = 4;
    optional uint64 apIpAddr = 5;
    optional uint64 numClnts = 6;
    optional uint64 lastSeenTime = 7;
    optional uint64 recCrtTime = 8;
    optional uint64 recUpdTime = 9;
}

message GBP_SESSMGR_PUBS_STATS_THIRDPAR_CLIENT_STATS
{
    optional string cBladeId = 1;
    optional string mvnoId = 2;
    optional string apMac = 3;
    optional uint64 apIpAddr = 4;
    optional string clientMac = 5;
    optional uint64 clientIpAddr = 6;
    optional string ssid = 7;
    optional uint64 authMethod = 8;
    optional string apZone = 9;
    optional string userName = 10;
    optional uint64 recCrtTime = 11;
    optional uint64 recUpdTime = 12;
    optional uint32 ttlVal = 13;
    optional bytes sessStatus = 14;
}

```

Appendix

ScgSessMgrPublpc.proto

```
enum GBP_SESSMGR_DPSK_OP_TYPE
{
    GBP_SESSMGR_DPSK_OP_TYPE_ADD = 1;
    GBP_SESSMGR_DPSK_OP_TYPE_MOD = 2;
    GBP_SESSMGR_DPSK_OP_TYPE_DEL = 3;
    GBP_SESSMGR_DPSK_OP_TYPE_DEL_SHM = 4;
}

enum GBP_SESSMGR_PUBS_DPSK_EXPIRATION_START_POINT
{
    FROM_CREATION = 1;
    FROM_FIRST_USE = 2;
}

message GBP_SESSMGR_PUBS_DPSK_ENTRY
{
    optional GBP_SESSMGR_DPSK_OP_TYPE opType = 1;
    optional string key = 2; // uuid
    optional uint64 ueMac = 3;
    optional string dpsk = 4;
    optional string prevDpsk = 5;
    optional uint32 bounded = 6;
    optional uint32 vlanId = 7;
    optional uint32 wlanId = 8;
    optional string zoneId = 9;
    optional string tenantId = 10;
    optional string userRoleId = 11;
    optional string utpId = 12;
    optional string userName = 13;
    optional GBP_SESSMGR_PUBS_DPSK_EXPIRATION_START_POINT expirationStartPoint = 14;
    optional uint64 expirationStartTime = 15; // Creation time or first use time of this DPSK entry.
    epoch time in millisec. When FROM_FIRST_USE, filled in by SessManager.
    optional uint64 ttl = 16; // Unit: Minutes; 0 means Never Expired.
    optional uint32 maxDevice = 17; // For unbound case that one DPSK can be shared by multiple device.
    optional uint32 deviceCounting = 18; // For unbound case; indicate how many device is using this DPSK
    optional string pmk = 19;
}

message GBP_SESSMGR_PUBS_MULTIPLE_DPSK_ENTRIES
{
    repeated GBP_SESSMGR_PUBS_DPSK_ENTRY dpsks = 1;
}

enum GBP_IDM_DPSK_OP_TYPE
{
    GBP_IDM_DPSK_OP_TYPE_ADD = 1;
    GBP_IDM_DPSK_OP_TYPE_MOD = 2;
    GBP_IDM_DPSK_OP_TYPE_DEL = 3;
}

message GBP_IDM_PUBS_DPSK_ENTRY
{
    optional GBP_IDM_DPSK_OP_TYPE opType = 1;
    optional string key = 2; // uuid
    optional uint64 ueMac = 3;
    optional string dpsk = 4;
    optional string prevDpsk = 5;
    optional uint32 vlanId = 6;
    optional uint32 wlanId = 7;
    optional string zoneId = 8;
    optional string tenantId = 9;
    optional string userRoleId = 10;
    optional uint32 utpId = 11; // 0~63 UTP ID
    optional string userName = 12;

    enum GBP_IDM_DPSK_EXPIRATION_START_POINT
    {
        FROM_CREATION = 1;
        FROM_FIRST_USE = 2;
    }
    optional GBP_IDM_DPSK_EXPIRATION_START_POINT expirationStartPoint = 13;
    optional uint64 expirationStartTime = 14; // Creation time or first use time of this DPSK entry.
}
```

```

epoch time in millisec. When FROM_FIRST_USE, filled in by SessManager.
  optional uint64 ttl = 15; // Unit: Minutes; 0 means Never Expired.
  optional string pmk = 16;
  optional bool   isGroup = 17; // for Group DPSK
}

message GBP_IDM_PUBS_MULTIPLE_DPSK_ENTRIES
{
  optional GBP_IDM_DPSK_OP_TYPE opType = 1;
  repeated GBP_IDM_PUBS_DPSK_ENTRY dpsks = 2;
}

message GBP_SESSMGR_PUBS_EVT_UE_JOIN
{
  optional uint64 ueMac = 1;
  optional uint64 apMac = 2;
  optional bytes  apBssId = 3;
  optional uint32 wlanId = 4;
  optional uint32 dpIP = 5;
  optional uint32 cpIP = 6;
}

message GBP_SESSMGR_PUBS_EVT_UE_ROAM
{
  optional uint64 ueMac = 1;
  optional uint64 apMac = 2;
  optional bytes  apBssId = 3;
  optional uint32 wlanId = 4;
  optional uint64 oldapMac = 5;
  optional uint32 dpIP = 6;
  optional uint32 cpIP = 7;
}

message GBP_SESSMGR_PUBS_EVT_UE_AUTHD
{
  optional uint64 ueMac = 1;
  optional uint64 apMac = 2;
  optional bytes  apBssId = 3;
  optional uint32 wlanId = 4;
  optional uint32 authType = 5;
  optional uint32 authMethod = 6;
  optional uint32 dpIP = 7;
  optional uint32 cpIP = 8;
}

message GBP_SESSMGR_PUBS_EVT_UE_UNAUTHD
{
  optional uint64 ueMac = 1;
  optional uint64 apMac = 2;
  optional bytes  apBssId = 3;
  optional uint32 wlanId = 4;
  optional uint32 authType = 5;
  optional uint32 authMethod = 6;
  optional uint32 dpIP = 7;
  optional uint32 cpIP = 8;
}

message GBP_SESSMGR_PUBS_EVT_UE_LEAVE
{
  optional uint64 ueMac = 1;
  optional uint64 apMac = 2;
  optional bytes  apBssId = 3;
  optional uint32 wlanId = 4;
  optional uint32 dpIP = 5;
  optional uint32 cpIP = 6;
  optional uint32 termCause = 7;
}

message GBP_SESSMGR_PUBS_OBR_LOG_LEVEL
{
  optional uint32 logLevel = 1;
}

```

```

enum GBP_SESSMGR_PUBS_MSG_TYPE
{
    GBP_SESSMGR_PUBS_MSG_TYPE_PMIP_SESS_STATS = 1;
    GBP_SESSMGR_PUBS_MSG_TYPE_AP_CLIENTS_STATS = 2;
    GBP_SESSMGR_PUBS_MSG_TYPE_UE_PER_SESS_STATS = 3;
    GBP_SESSMGR_PUBS_MSG_TYPE_TTG_INFO_STATS = 4;
    GBP_SESSMGR_PUBS_MSG_TYPE_PDP_CTXT_STATS = 5;
    GBP_SESSMGR_PUBS_MSG_TYPE_3P_STATS = 6;
    GBP_SESSMGR_PUBS_MSG_TYPE_3P_CLIENTS_STATS = 7;
    GBP_SESSMGR_PUBS_MSG_TYPE_DPSK_ENTRY=8;
    GBP_SESSMGR_PUBS_MSG_TYPE_BULK_DPSK_ENTRY=9;
    SESSMGR_PUBS_MSG_TYPE_PMIPV6_LMA_SIGNAL_ENTRY = 10;
    SESSMGR_PUBS_MSG_TYPE_PMIPV6_LMA_CONNECTIVITY_ENTRY = 11;
    GBP_IDM_PUBS_MSG_TYPE_DPSK_ENTRY = 12;
    GBP_IDM_PUBS_MSG_TYPE_BULK_DPSK_ENTRY = 13;
    GBP_SESSMGR_PUBS_EVT_TYPE_UE_JOIN = 14;
    GBP_SESSMGR_PUBS_EVT_TYPE_UE_ROAM = 15;
    GBP_SESSMGR_PUBS_EVT_TYPE_UE_AUTHD = 16;
    GBP_SESSMGR_PUBS_EVT_TYPE_UE_UNAUTHD = 17;
    GBP_SESSMGR_PUBS_EVT_TYPE_UE_LEAVE = 18;
    GBP_SESSMGR_PUBS_MSG_TYPE_OBR_LOG_LEVEL = 19;
}

message GBP_SESSMGR_PUB_MSG
{
    required GBP_SESSMGR_PUBS_MSG_TYPE pubMsgType = 1;
    optional GBP_SESSMGR_PUBS_STATS_THIRDPAR_CLIENT_STATS pub3PApClientsStats = 2;
    optional GBP_SESSMGR_PUBS_STATS_PDP_CTXT_INFO_SESS_STATS pubPdpCtxtStats = 3;
    optional GBP_SESSMGR_PUBS_STATS_THIRDPAR_AP_STATS pub3PApStats = 4;
    optional GBP_SESSMGR_PUBS_STATS_TTG_INFO_SESS_STATS pubTtgInfoStats = 5;
    optional GBP_SESSMGR_PUBS_STATS_UE_PER_SESS_STATS pubUePerSessStats = 6;
    optional GBP_SESSMGR_PUBS_STATS_AP_CLIENT_STAT_T pubApClientsStats = 7;
    optional GBP_SESSMGR_PUBS_STATS_UE_PMIP_SESS_STAT pubPmipSessStats = 8;
    optional GBP_SESSMGR_PUBS_DPSK_ENTRY pubDpskEntry=9;
    optional GBP_SESSMGR_PUBS_MULTIPLE_DPSK_ENTRIES pubDpskBulkEntry=10;
    optional GBP_SESSMGR_OBS_LMA_SIG_STATS pubPmipLmaSigStats = 11;
    optional GBP_SESSMGR_OBS_LMA_CON_STATS pubPmipConSigStats = 12;
    optional GBP_IDM_PUBS_DPSK_ENTRY pubIdmDpskEntry = 13;
    optional GBP_IDM_PUBS_MULTIPLE_DPSK_ENTRIES pubIdmDpskBulkEntry = 14;
    optional GBP_SESSMGR_PUBS_EVT_UE_JOIN pubevtUeJoin = 15;
    optional GBP_SESSMGR_PUBS_EVT_UE_ROAM pubevtUeRoam = 16;
    optional GBP_SESSMGR_PUBS_EVT_UE_AUTHD pubevtUeAuthd = 17;
    optional GBP_SESSMGR_PUBS_EVT_UE_UNAUTHD pubevtUeUnauthd = 18;
    optional GBP_SESSMGR_PUBS_EVT_UE_LEAVE pubevtUeLeave = 19;
    optional GBP_SESSMGR_PUBS_OBR_LOG_LEVEL pubObrLogLevel = 20;
}

```

Field Description

TABLE 61 GBP_SESSMGR_PUBS_STATS_AP_CLIENT_STAT_T Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-------------|
| apMac | string | snapshot | NULL | |
| apIP | string | snapshot | NULL | |
| clientMac | string | snapshot | NULL | |
| ipAddress | string | snapshot | NULL | |
| apName | string | snapshot | NULL | |
| rsi | string | snapshot | NULL | |
| signal | string | snapshot | NULL | |
| txRSSI | string | snapshot | NULL | |

TABLE 61 GBP_SESSMGR_PUBS_STATS_AP_CLIENT_STAT_T Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|----------------|------------------|--|--|-------------|
| mobilityZone | string | snapshot | NULL | |
| wlanId | string | snapshot | NULL | |
| vlan | string | snapshot | NULL | |
| mode | string | snapshot | NULL | |
| ssid | string | snapshot | NULL | |
| channel | string | snapshot | NULL | |
| radio | string | snapshot | NULL | |
| status | uint32 | snapshot | NULL | |
| zoneld | string | snapshot | NULL | |
| thirdPWlanID | string | snapshot | NULL | |
| encryptMethod | string | snapshot | NULL | |
| authmethod | string | snapshot | NULL | |
| user | string | snapshot | NULL | |
| bssid | string | snapshot | NULL | |
| fwdPolicy | string | snapshot | NULL | |
| connectSince | uint64 | snapshot | NULL | |
| txRetry | uint32 | snapshot | NULL | |
| rxFrames | uint64 | snapshot | NULL | |
| txFrames | uint64 | snapshot | NULL | |
| rxBytes | uint64 | snapshot | NULL | |
| txBytes | uint64 | snapshot | NULL | |
| location | uint32 | snapshot | NULL | |
| termCause | uint32 | snapshot | NULL | |
| ttlVal | uint32 | snapshot | NULL | |
| hostname | string | snapshot | NULL | |
| dvcinfo | string | snapshot | NULL | |
| dvcType | bytes | snapshot | NULL | |
| ifname | string | snapshot | NULL | |
| sessStartTime | uint32 | snapshot | NULL | |
| rxDrops | uint64 | snapshot | NULL | |
| txDrops | uint64 | snapshot | NULL | |
| mvnold | string | snapshot | NULL | |
| uelpAddr_ipv6 | string | snapshot | NULL | |
| sessEndTime | uint32 | snapshot | NULL | |
| domainId | string | snapshot | NULL | |
| ueType | UE_TYPE | snapshot | NULL | |
| ethProfId | uint32 | snapshot | NULL | |
| isThirdParty | bool | snapshot | NULL | |
| isTTG | bool | snapshot | NULL | |
| model_name | string | snapshot | NULL | |

Appendix

ScgSessMgrPublpc.proto

TABLE 61 GBP_SESSMGR_PUBS_STATS_AP_CLIENT_STAT_T Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|-----------------|------------------|--|--|-------------------------------------|
| device_type_id | bytes | snapshot | NULL | |
| os_vendor_id | bytes | snapshot | NULL | |
| acctSessId | string | snapshot | NULL | |
| acctMultiSessId | string | snapshot | NULL | |
| mlisaState | uint32 | snapshot | NULL | |
| userRoleId | string | userRoleId | NULL | User role of the client belongs to. |

sci-alarm.proto

```

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*   information contained herein except pursuant to a valid license from Ruckus.
*
*   JsonMessage GPB format is used to transfer the JSON messages across
*   applications which includes the version, message content and message
*   content type attributes.
*/
option java_package = "com.ruckuswireless.scg.protobuf.sci";

message AlarmMessage {
  enum AlarmState {
    OUTSTANDING = 0;
    CLEARED = 1;
  }
  optional uint32 version = 1;
  optional string alarmUuid = 2;
  optional uint32 alarmCode = 3;
  optional string alarmSeverity = 4;
  optional string mainCategory = 5;
  optional string alarmType = 6;
  optional uint32 initEventCode = 7;
  optional uint64 timestamp = 8;
  optional AlarmState alarmState = 9;
  repeated AlarmMessageEntry attributes = 10;
  optional string domainId = 11;
  optional string zoneId = 12;
  optional string apGroupId = 13;
  optional string apMac = 14;
  optional string clientMac = 15;
  optional string reason = 16;
  optional string domainName = 17;
  optional string zoneName = 18;
  optional string apGroupName = 19;
  optional string apIpAddress = 20;
  optional string apIpv6Address = 21;
  optional string description = 22;
  optional string subCategory = 23;
  optional string bladeId = 24;
}

message AlarmMessageEntry {
  optional string key = 1;
  optional string value = 2;
}

```

Field Description

TABLE 62 Enum Alarm Message Alarm State

| Name | Value | Description |
|-------------|-------|-------------|
| OUTSTANDING | 0 | OUTSTANDING |
| CLEARED | 1 | CLEARED |

TABLE 63 Alarm Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|--------------------------|--|---|---|
| version | uint32 | snapshot | NULL | GPB version |
| alarmUuid | string | snapshot | NULL | Alarm UUID |
| alarmCode | uint32 | snapshot | NULL | Alarm Code defined by AlarmEnum |
| alarmSeverity | string | snapshot | NULL | Alarm severity defined by AlarmEnum |
| mainCategory | string | snapshot | NULL | Alarm main category defined by AlarmCategory |
| alarmType | string | snapshot | NULL | Alarm type description defined by AlarmEnum represented with String. |
| initEventCode | uint32 | snapshot | NULL | The triggering event code number for this alarm. |
| timestamp | uint64 | snapshot | NULL | The timestamp of this alarm's creation. |
| alarmState | .AlarmMessage.AlarmState | snapshot | NULL | The AlarmState of current triggering alarm which contains (OUTSTANDING/CLEARED). |
| attributes | .AlarmMessageEntry | snapshot | NULL | The AlarmMessageEntry contains additional attribute values required by outer service. |
| domainId | string | snapshot | NULL | Domain UUID. |
| zoneId | string | snapshot | NULL | Zone UUID. Unique zone ID assigned by SZ controller. |
| apGroupId | string | snapshot | NULL | AP Group identifier. |
| apMac | string | snapshot | NULL | Access Point MAC address. |
| clientMac | string | snapshot | NULL | UE/Client MAC address if the events are related to client. |
| reason | string | snapshot | NULL | Reason for the alarm to occur. |
| domainName | string | snapshot | NULL | Domain name. |
| zoneName | string | snapshot | NULL | Zone name assigned by the controller. The admin configures the Zone name via the controller's user interface. |
| apGroupName | string | snapshot | NULL | AP Group name. |
| apIpAddress | string | snapshot | NULL | IPv4 address of the AP. |
| apIpv6Address | string | snapshot | NULL | IPv6 address of the AP. |
| description | string | snapshot | NULL | Description of the alarm represented by string. |
| subCategory | string | snapshot | NULL | Sub category of the alarm. |
| bladeId | string | snapshot | NULL | Blade ID information from which node alarm created. |

TABLE 64 Alarm Message Entry Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|----------------------------|
| key | string | snapshot | NULL | Alarm message entry key. |
| value | string | snapshot | NULL | Alarm message entry value. |

sci configuration message

```

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information contained herein except pursuant to a valid license from Ruckus.
*/
option java_package = "com.ruckuswireless.scg.protobuf.sci";

message ConfigurationMessage {
    required uint32 version = 1;
    optional ClusterMessage clusterInfo = 2;
    optional uint64 timestamp = 3;
}

message ClusterMessage {
    /* Cluster Informations */
    optional string clusterUuid = 1;
    optional string clusterName = 2;
    optional string controlBlades = 3; // (/wsg/api/scg/planes/control
and /wsg/api/sci/cbs)
    optional string controllerUtilizations = 4; //
(/wsg/api/sci/cbutils)
    optional string systemSummary = 5; //
(/wsg/api/scg/planes/systemSummary)
    /* Raw Data [Compression]*/
    optional string domains = 100; //
(/wsg/api/scg/session/currentUser/domainList)
    optional string zones = 101; //
(/wsg/api/scg/zones/byDomain/$domain)
    optional string apGroups = 102; //
(/wsg/api/scg/apgroup/byZone/$zone)
    optional string wlanGroups = 103; //
(/wsg/api/scg/wlangroup/byZone/$zone)
    optional string wlans = 104; // (/wsg/api/scg/wlans/byZone/$zone)
    optional string aps = 105; // (/wsg/api/sci/aps)
    /* System Hierarchy [Group Tree]*/
    repeated TenantMessage tenantInfos = 200;
}

message TenantMessage {
    optional string tenantId = 1;
    optional string tenantName = 2;
    optional DomainMessage adminDomain = 3;
}

message DomainMessage {
    optional string domainId = 1;
    optional string domainName = 2;
    repeated ZoneMessage zoneInfos = 3;
    repeated DomainMessage subDomainInfos = 4;
}

message ZoneMessage {
    optional string zoneId = 1;
    optional string zoneName = 2;
    repeated ApGroupMessage apGroupInfos = 3;
    repeated WlanGroupMessage wlanGroupInfos = 4;
}

message ApGroupMessage {
    optional string apGroupId = 1;
    optional string apGroupName = 2;
}

message WlanGroupMessage {
    optional string wlanGroupId = 1;
}

```

```
    optional string wlanGroupName = 2;
}
```

Field Description

TABLE 65 Configuration Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|----------------------------------|
| version | uint32 | snapshot | NULL | GPB version |
| clusterInfo | .ClusterMessage | snapshot | NULL | Cluster information |
| timestamp | uint64 | snapshot | NULL | Time and date of cluster message |

TABLE 66 Cluster Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------------|------------------|--|---|--|
| clusterUuid | string | snapshot | NULL | Cluster UUID |
| clusterName | string | snapshot | NULL | Cluster name |
| controlBlades | string | snapshot | NULL | JSON string of control node information |
| controllerUtilizations | string | snapshot | NULL | JSON string of system resource utilization |
| systemSummary | string | snapshot | NULL | JSON string of system summary |
| domains | string | snapshot | NULL | JSON string of domain list |
| zones | string | snapshot | NULL | JSON string of zone list |
| apGroups | string | snapshot | NULL | JSON string of AP group list |
| wlans | string | snapshot | NULL | JSON string of WLAN list |
| aps | string | snapshot | NULL | JSON string of AP list |
| tenantInfos | .TenantMessage | snapshot | NULL | Group Tree System Hierarchy |

TABLE 67 Tenant Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|--------------------|
| tenantId | string | snapshot | NULL | Tenant UUID |
| tenantName | string | snapshot | NULL | Tenant name |
| adminDomain | .DomainMessage | snapshot | NULL | Domain information |

TABLE 68 Domain Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|------------------|
| domainId | string | snapshot | NULL | Domain UUID |
| domainName | string | snapshot | NULL | Domain name |
| zoneInfos | .ZoneMessage | snapshot | NULL | Zone information |

TABLE 68 Domain Message Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|------------------------|
| subDomainInfos | .DomainMessage | snapshot | NULL | Sub Domain information |

TABLE 69 Zone Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|-------------------|--|---|------------------------|
| zoneld | string | snapshot | NULL | Zone UUID |
| zoneName | string | snapshot | NULL | Zone name |
| apGroupInfos | .ApGroupMessage | snapshot | NULL | AP Group information |
| wlanGroupInfo | .WlanGroupMessage | snapshot | NULL | WLAN Group information |

TABLE 70 AP Group Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---------------|
| apGroupId | string | snapshot | NULL | AP Group UUID |
| apGroupName | string | snapshot | NULL | AP Group name |

TABLE 71 WLAN Group Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-----------------|
| wlanGroupId | string | snapshot | NULL | WLAN Group UUID |
| wlanGroupName | string | snapshot | NULL | WLAN Group name |

sci_event.proto

```

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information contained herein except pursuant to a valid license from Ruckus.
*
*   JsonMessage GPB format is used to transfer the JSON messages across
*   applications which includes the version, message content and message
*   content type attributes.
*/
option java_package = "com.ruckuswireless.scg.protobuf.sci";
message EventMessage {
    required uint32 version = 1;
    optional uint32 eventCode = 2;
    optional string eventType = 3;
    optional string mainCategory = 4;
    optional string subCategory = 5;
    optional string domainId = 6;
    optional string zoneId = 7;
    optional string apGroupId = 8;
    optional string apMac = 9;
    optional string clientMac = 10;
    optional uint64 timestamp = 11;
    repeated MessageEntry attributes = 12;
    optional string severity = 13;
    optional string reason = 14;
    optional string domainName = 15;
    optional string zoneName = 16;
    optional string apGroupName = 17;
    optional string apIpAddress = 18;
    optional string apIpv6Address = 19;
    optional string description = 20;
    optional string disconnectReason = 21;
    optional string tenantId = 22;
    optional string switchId = 23;
    optional string switchUnitId = 24;
    optional string switchGroupId = 25;
    optional string switchGroupLevelOneId = 26;
    optional string switchGroupLevelTwoId = 27;
    optional string radio = 28;
    optional string rssi = 29;
    optional string band = 30;
    optional string channel = 31;
    optional string rfband = 32;
}
message MessageEntry {
    optional string key = 1;
    optional string value = 2;
}

```

Field Description

TABLE 72 Event Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|----------------|------------------|--|--|---------------------|
| version | uint32 | snapshot | NULL | GPB version |
| eventCode | uint32 | snapshot | NULL | Event code |
| eventType | string | snapshot | NULL | Event type |
| mainCategory | string | snapshot | NULL | Event main category |

TABLE 72 Event Message Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|------------------|--|---|--|
| subCategory | string | snapshot | NULL | Event sub category |
| domainId | string | snapshot | NULL | Domain UUID |
| zoneId | string | snapshot | NULL | Zone UUID. Unique zone ID (for example, b381206b-2e5d-43dc-b249-e36ffae9855c) assigned by the controller. |
| apGroupId | string | snapshot | NULL | AP Group identifier |
| apMac | string | snapshot | NULL | Access Point MAC address |
| clientMac | string | snapshot | NULL | UE/Client MAC address if the events are related to the client |
| timestamp | uint64 | snapshot | NULL | Event timestamp (UTC time) |
| attributes | .MessageEntry | snapshot | NULL | Additional event attributes. |
| severity | string | snapshot | NULL | Event severity |
| reason | string | snapshot | NULL | Reason for the event to occur. |
| domainName | string | snapshot | NULL | Domain name. |
| zoneName | string | snapshot | NULL | Zone name. Zone name assigned by the controller. The admin configures the Zone name via the controller's user interface. The controller passes it to the AP. AP retains the zone name. |
| apGroupName | string | snapshot | NULL | AP Group name |
| apIPAddress | string | snapshot | NULL | IPv4 address of the AP |
| apIPv6Address | string | snapshot | NULL | IPv6 address of the AP |
| description | string | snapshot | NULL | Description of the event |
| disconnectReason | string | snapshot | NULL | Disconnect reason of the event |
| tenantId | string | snapshot | NULL | The tenant id of switch |
| switchId | string | snapshot | NULL | Switch ID |
| switchUnitId | string | snapshot | NULL | Switch unit ID |
| switchGroupId | string | snapshot | NULL | Group identifier of switch. |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |
| switchGroupLevelTwoId | string | snapshot | NULL | Level 2 identifier of switch group. |
| radio | string | snapshot | NULL | Radio |
| rfssi | string | snapshot | NULL | Rssi |
| band | string | snapshot | NULL | Band |
| channel | string | snapshot | NULL | Channel |
| rffband | string | snapshot | NULL | rffband |

TABLE 73 Message Entry Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-----------------|
| key | string | snapshot | NULL | Message key |
| value | string | snapshot | NULL | Message content |

sci-message.proto

```
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*   information contained herein except pursuant to a valid license from Ruckus.
*
*   JsonMessage GPB format is used to transfer the JSON messages across
*   applications which includes the version, message content and message
*   content type attributes.
*/
option java_package = "com.ruckuswireless.scg.protobuf.sci";

option java_outer_classname = "SciProtocolMessage";
import "ap_status.proto";
import "ap_report.proto";
import "ap_client.proto";
import "ap_mesh.proto";
import "ap_rogue.proto";
import "sci-event.proto";
import "sci-configuration.proto";
import "ap_avc.proto";
import "ap_avc_all.proto";
import "sci-alarm.proto";
import "ap_wired_client.proto";
import "ap_hccd_report.proto";
import "sci-pci.proto";
import "switch_all.proto";
import "switches.proto";
import "sci-rogue.proto";
import "ap_peerlist.proto";
import "session_manager.proto";

message SciMessage {
    extensions 1001 to 3000;

    //protocol version
    optional string version = 1;
    optional bytes uuid = 3;
    optional int64 sentTimeMs = 4;
    optional string sciSystemId = 5;
    optional APStatus apStatus = 101;
    optional APReportStats apReport = 102;
    optional APClientStats apClient = 103;
    optional APMeshStats apMesh = 104;
    optional RogueAPStats apRogue = 105;
    optional EventMessage eventMessage = 106;
    optional ConfigurationMessage configurationMessage = 107;
    optional AlarmMessage alarmMessage = 108;
    optional APWiredClientStats apWiredClient = 109;
    optional PciReportMessage pciReportMessage = 110;
    optional APHccdReportMessage apHccdReportMessage = 111;
    optional com.ruckuswireless.scg.protobuf.icx.SwitchMessage switchMessage = 112;
    optional SciRogueMessage sciRogueMessage = 113;
    optional SessionManagerClientData sessionManagerClientData = 114;
    repeated ArcMessage arcMessage = 206;
    optional APAVCStats apAvc = 207;
    optional com.ruckuswireless.scg.protobuf.icx.SwitchConfigurationMessage switchConfigurationMessage =
300;
    optional com.ruckuswireless.scg.protobuf.icx.RealtimeSwitchStatus realtimeSwitchStatus = 301;
    optional APPeerReport apPeer = 302;
    optional com.ruckuswireless.scg.protobuf.icx.SwitchDetailMessage switchDetailMessage = 303;
}
```


Field Description

TABLE 74 SCI Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------------------|---|--|---|---|
| version | string | snapshot | NULL | protocol version. |
| uuid | bytes | snapshot | NULL | Message identifier for duplication detection. |
| sentTimeMs | int64 | snapshot | NULL | Sent time in milliseconds. |
| sciSystemId | string | snapshot | NULL | SCI System identifier. |
| apStatus | .APStatus | snapshot | NULL | APStatus from Routine AP Statistic Report. |
| apReport | .APReportStats | snapshot | NULL | APReportStats from Routine AP Statistic Report. |
| apClient | .APClientStats | snapshot | NULL | APClientStats from Routine AP Statistic Report. |
| apMesh | .APMeshStats | snapshot | NULL | APMeshStats from Routine AP Statistic Report. |
| apRogue | .RogueAPStats | snapshot | NULL | RogueAPStats from Routine AP Statistic Report. |
| eventMessage | .EventMessage | snapshot | NULL | Event message which has been applied to be sent to outer service. |
| configurationMessage | .ConfigurationMessage | snapshot | NULL | SZ overall configuration message sent out every 15 minutes. |
| alarmMessage | .AlarmMessage | snapshot | NULL | Alarm message will be sent out when the alarm happens. |
| apWiredClient | .APWiredClientStats | snapshot | NULL | APWiredClientStats from Routine AP Statistic Report. |
| pciReportMessage | .PciReportMessage | snapshot | NULL | PCI Compliance Report which will be sent out every 15 minutes. |
| apHcccdReportMessage | .ApHcccdReportMessage | snapshot | NULL | ApHcccdReportMessage from Routine AP Statistic Report. |
| switchMessage | .com.ruckuswireless.scg.protobuf.icx.SwitchMessage | snapshot | NULL | SwitchMessage from ICX Statistic Report. |
| sciRogueMessage | .SciRogueMessage | snapshot | NULL | SciRogueMessage from AP rogue AP report which have been classified by rogue AP policy of SZ. |
| sessionManagerClientData | SessionManagerClientData | snapshot | NULL | SessionManagerClientData from Session Manager's client auth/deauth or connect/disconnect event. |
| arcMessage | .ArcMessage | snapshot | NULL | ArcMessage is from Routine AP Statistic Report which will be sent out every 5 minutes. |
| apAvc | .APAVCStats | snapshot | NULL | APAVCStats contains a series of ArcMessage. |
| switchConfigurationMessage | .com.ruckuswireless.scg.protobuf.icx.SwitchConfigurationMessage | snapshot | NULL | Switch overall configuration message sent out every 15 minutes. |

TABLE 74 SCI Message Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|----------------------|---|--|--|------------------------------------|
| realtimeSwitchStatus | .com.ruckuswireless.scg. protobuf.icx.RealtimeSw itchStatus | snapshot | NULL | Switch realtime status. |
| apPeer | APPeerReport | snapshot | NULL | APPeerReport for on-demand API. |
| switchDetailMessage | com.ruckuswireless.scg. protobuf.icx.SwitchDetai lMessage | snapshot | NULL | The list of attached switch detail |

sci-pci.proto

```

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* herein except pursuant to a valid license from Ruckus.
*
*   JsonMessage GPB format is used to transfer the JSON messages across
* applications which includes the version, message content and message
* content type attributes.
*/
option java_package = "com.ruckuswireless.scg.protobuf.sci";
message PciReportMessage {
  optional uint32 version = 1;
  optional string pciReportUuid = 2;
  optional bool changedPassword = 3 [default = true];
  repeated ControllerSummaryMessage controllerSummary = 4;
  optional bool enabledSSL = 5 [default = true];
  optional bool blockedTelnet = 6 [default = true];
  optional bool enabledPasswordAuthentication = 7 [default = true];
  optional bool encryptedCredential = 8 [default = true];
  optional bool enabledPasswordStandard = 9 [default = true];
  optional bool enabledUniquePassword = 10 [default = false];
  optional bool disabledGenericAccount = 11 [default = false];
  optional bool synchronizeNTP = 12 [default = true];
  optional bool alertConfigurationChange = 13 [default = true];
  repeated AccountSecurityMessage accountSecurity = 14;
  repeated WlanInformationMessage wlanInformation = 15;
}

message AccountSecurityMessage {
  optional string userUuid = 1;
  optional string userName = 2;
  optional string accountSecurityUuid = 3;
  optional string accountSecurityName = 4;
  optional string description = 5;
  optional string domainId = 6;
  optional uint32 accountLockout = 7;
  optional uint32 lockoutDuration = 8;
  optional uint32 passwordExpiration = 9;
  optional uint32 passwordReuse = 10;
  optional uint32 sessionIdle = 11;
  optional bool twoFactorAuthEnabled = 12;
  optional uint32 disableInactiveAccounts = 13;
}

message ControllerSummaryMessage {
  optional string controllerSummaryUuid = 1;
  optional string modelName = 2;
}

message WlanInformationMessage {
  optional string id = 1;
  optional string zoneId = 2;
  optional string wlanName = 3;
  optional string ssid = 4;
  optional string vlanId = 5;
  optional string securityMethod = 6;
  optional string wpaVersion = 7;
}

```

Field Description

TABLE 75 PCI Report Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------------|---------------------------|--|---|---|
| version | uint32 | snapshot | NULL | GPB version |
| pciReportUuid | string | snapshot | NULL | PCI report UUID |
| changedPassword | boolean | snapshot | NULL | Default password of SZ is changed or not |
| controllerSummary | .ControllerSummaryMessage | Serialization | NULL | Controller Summary |
| enabledSSL | boolean | snapshot | NULL | SSL of SZ web is enabled or not |
| blockedTelnet | boolean | snapshot | NULL | Telnet of SZ is blocked or not |
| enabledPasswordAuthentication | boolean | snapshot | NULL | Authentication mechanism is enabled on each user of SZ or not |
| encryptedCredential | boolean | snapshot | NULL | Credentials of SZ are encrypted or not |
| enabledPasswordStandard | boolean | snapshot | NULL | Password standards of SZ are enabled or not |
| enabledUniquePassword | boolean | snapshot | NULL | Unique password of SZ is enabled or not |
| disabledGenericAccount | boolean | snapshot | NULL | Generic accounts of SZ are disabled or not |
| synchronizeNTP | boolean | snapshot | NULL | Time of SZ is synchronized to NTP or not |
| alertConfigurationChange | boolean | snapshot | NULL | Configuration change alert of SZ is enabled or not |
| accountSecurity | .AccountSecurityMessage | Serialization | NULL | Account Security |
| wlanInformation | .WlanInformationMessage | Serialization | NULL | Wlan information messages |

TABLE 76 PCI Account Security Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|---------------------|------------------|--|---|--|
| userId | string | snapshot | NULL | User UUID |
| userName | string | snapshot | NULL | User name |
| accountSecurityUuid | string | snapshot | NULL | Account security UUID |
| accountSecurityName | string | snapshot | NULL | Account security name |
| description | string | snapshot | NULL | Account security description |
| domainId | string | snapshot | NULL | Domain ID |
| accountLockout | uint32 | snapshot | NULL | Failed authentication attempts before account lockout |
| lockoutDuration | uint32 | snapshot | NULL | The duration for which the account is automatically locked without administrative intervention |
| passwordExpiration | uint32 | snapshot | NULL | Time of password expiration |

TABLE 76 PCI Account Security Message Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|---|
| passwordReuse | uint32 | snapshot | NULL | Password reuse setting |
| sessionIdle | uint32 | snapshot | NULL | Session idle timeout |
| twoFactorAuthEnabled | boolean | snapshot | NULL | Two-Factor authentication is enabled or not |
| disableInactiveAccounts | uint32 | snapshot | NULL | Time of disabling inactive account |

TABLE 77 PCI Control Summary Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|------------------|--|---|-------------------------|
| controllerSummaryUuid | string | snapshot | NULL | Controller summary UUID |
| modelName | string | snapshot | NULL | Model name |

TABLE 78 PCI WLAN Information Message

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|----------------------|
| Id | string | snapshot | NULL | WLAN ID |
| ZoneID | string | snapshot | NULL | Zone UUID |
| WlanName | string | snapshot | NULL | WLAN name |
| ssid | string | snapshot | NULL | SSID |
| vlanId | string | snapshot | NULL | Vlan ID |
| securityMethod | string | snapshot | NULL | WLAN security method |
| wpaVersion | string | snapshot | NULL | WPA version |

sci-rogue.proto

```
syntax = "proto2";
option java_package = "com.ruckuswireless.scg.protobuf.sci";

import "ap_rogue.proto";

/**
 * @internal
 **/
message SciRogueMessage {
    optional RogueAPStats apRogue = 1;
    repeated RoguePolicyMessage roguePolicies = 2;
}

/**
 * @internal
 **/
message RoguePolicyMessage {
    optional string rogueMac = 1;
    optional string policyName = 2;
    optional string ruleName = 3;
    optional string type = 4;
}
```

session_manager.proto

```
/**
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 * fully protected under copyright and trade secret laws. You may not view,
 * use, disclose, copy, or distribute this file or any information contained
 * herein except pursuant to a valid license from Ruckus.
 */
option java_package = "com.ruckuswireless.scg.protobuf.client";

import "ScgSessMgrPubIpc.proto";

message SessionManagerClientData {
    optional ScgSessMgrPubIpc.GBP_SESSMGR_PUBS_STATS_AP_CLIENT_STAT_T sessionMgrClientStat = 1;
    optional ExtraSessClientDataAttributes extraAttributes = 2;
}

message ExtraSessClientDataAttributes {
    optional string serialNumber = 1;
    optional string domainName = 2;
    optional string zoneName = 3;
    optional string apGroupId = 4;
    optional string apGroupName = 5;
    optional string wlanName = 6;
}
```

simple-storage.proto

```
/syntax = "proto2";
import "google/protobuf/descriptor.proto";
package com.ruckuswireless.scg.protobuf.storage;

/*
 * The messages defined in this file should keep unknown to outsider.
 */

enum Category {
    // Config category will be persisted and index-ed.
    CONFIG = 1;
    // Status category will be index-ed but not persisted.
    STATUS = 2;
    // Device were a read-only index reflects all contents of enclosed Status or Config.
    DEVICE = 3;
    // Statistic will be index-ed and rotated according to SZ profile.
    STATISTIC = 4;
    // File
    FILE = 5;
    // Data will be persisted and not index-ed.
    DATA = 6;
    // For tree structured data.
    GROUP = 7;
    // Information category only indexed.
    INFORMATION = 8;
}

extend google.protobuf.FileOptions {
    optional int64 schemaVersion = 50000;
}

extend google.protobuf.MessageOptions {
    optional Category category = 50000;
    optional bool entity = 50001;
}

extend google.protobuf.FieldOptions {
    optional bool id = 50000;
    optional bool version = 50001;
    optional string ingest = 50002;
    optional bool fileContent = 50003;
}
```


switch_all.proto

```
*Copyright 2013 Ruckus Wireless, Inc. All rights reserved.
*
*   RUCKUS WIRELESS, INC. CONFIDENTIAL -
*   This is an unpublished, proprietary work of Ruckus Wireless, Inc., and is fully protected under
*   copyright and trade secret laws. You may not view, use, disclose, copy, or distribute this file or any
*   information contained herein except pursuant to a valid license from Ruckus.
*
*   JsonMessage GPB format is used to transfer the JSON messages across
*   applications which includes the version, message content and message
*   content type attributes.
*/
option java_package = "com.ruckuswireless.scg.protobuf";
message SwitchMessage {
  required uint32 version = 1;
  optional .com.ruckuswireless.scg.protobuf.icx.SwitchStatus switchStatus = 2;
  optional .com.ruckuswireless.scg.protobuf.icx.SwitchStats switchStats = 3;
  repeated .com.ruckuswireless.scg.protobuf.icx.PortStatus portStatuses = 4;
  repeated .com.ruckuswireless.scg.protobuf.icx.PortStats portStats = 5;
  repeated .com.ruckuswireless.scg.protobuf.icx.ConnectedDeviceStatus connectedDevicesStatus = 6;
  repeated .com.ruckuswireless.scg.protobuf.icx.SwitchUnitStatus switchUnitStatuses = 7;
  repeated SwitchClientVisibility switchClientVisibility = 8;
  optional SwitchClientStatus switchClientStatus = 9;
  repeated LAGStatus lagStatuses = 10;
}
```

Field Description

TABLE 79 Switch Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------------|---|--|---|--|
| version | uint32 | snapshot | NULL | |
| switchStatus | .com.ruckuswireless.scg.protobuf.icx.SwitchStatus | snapshot | NULL | Status of switch, ex: CPU, Memory, System Information, System Network Information. |
| switchStats | .com.ruckuswireless.scg.protobuf.icx.SwitchStats | snapshot | NULL | Stats of switch for statistical analysis, ex Network Traffic, CPU, Memory. |
| portStatuses | .com.ruckuswireless.scg.protobuf.icx.PortStatus | snapshot | NULL | Status of port, ex: CPU, Memory, Port Information(Network, PoE, Traffic, Packets In/Out). |
| portStats | .com.ruckuswireless.scg.protobuf.icx.PortStats | snapshot | NULL | Stats of port for statistical analysis, ex: Port Network Traffic. |
| connectedDevicesStatus | .com.ruckuswireless.scg.protobuf.icx.ConnectedDeviceStatus | snapshot | NULL | Status of connected device, ex: Remote Port Information(Device Name, Mac Address, Type, Description), Local Port Information(Name, Mac Address). |
| switchUnitStatuses | .com.ruckuswireless.scg.protobuf.icx.SwitchUnitStatus | snapshot | NULL | Status of switch unit, ex: Switch Unit Information(ID, Uptime, Status, Serial Number). |
| switchClientVisibility | .com.ruckuswireless.scg.protobuf.icx.SwitchClientVisibility | snapshot | NULL | Visibility of switch client |
| switchClientStatus | SwitchClientStatus | snapshot | NULL | Status of switch client |

TABLE 79 Switch Message Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|----------------|--|--|--|--------------------|
| lagStatuses | .com.ruckuswireless.s cg.protobuf.icx.LAGSt atus | snapshot | NULL | Status of LAG port |

switches.proto

```

syntax = "proto2";

import "simple-storage.proto";
import "commons.proto";

package com.ruckuswireless.scg.protobuf.icx;

/**
 * @internal
 **/
enum CliTask {
    NONE = 1;
    RELOAD = 2;
    DELETE = 3;
    DISCONNECT = 4;
}

/**
 * @internal
 **/
enum RegistrationStatus {
    UNKNOWN = 1;
    REGISTRATION_PENDING = 2;
    PENDING = 3;
    OVERLOADING = 4;
    APPROVED = 5;
    REJECTED = 6;
}

/**
 * @internal
 **/
message GpbNetworkSwitch {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = DEVICE;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //Switch/Stack Router
    ID + MAC
    optional SwitchConfig switchConfig = 2;
    optional SwitchStatus switchStatus = 3;
}

/**
 * @internal
 **/
message SwitchConfig {

    enum ProvisionState {
        INIT = 1;
        FAILURE = 2;
        SUCCESS = 3;
    }

    option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string hostName = 2;
    optional RegistrationStatus registrationStatus = 3;
    optional string activeIpList = 4;
    optional string passiveIpList = 5;
    optional string sshAccountName = 6;
    optional string switchRsaPublicKey = 7;
    optional string switchRsaPrivateKey = 8;
    optional string szSshPublicKey = 9;
    optional string syslogIpAddress = 10;
    optional int32 syslogPort = 11;
    optional string snmpIpAddress = 12;
    optional int32 snmpPort = 13;
    optional string cliIpAddress = 14;
    optional int32 cliPort = 15;
}

```

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switches.proto

```
    optional string domainId = 16;
    optional string tenantId = 17;
    optional string switchGroupLevelOneId = 18;
    optional string switchGroupLevelTwoId = 19;
    optional string switchSshKey = 20;
    optional string serialNumber = 21;
    optional string routerId = 22;
    optional string szNodeAttached = 23;
    optional CliTask cliTask = 24 [default = NONE];
    optional string macAddress = 26;
    optional int64 lastBackupTime = 27;
    optional int64 lastRestoreTime = 28;
    optional string lastBackupStatus = 29;
    optional string lastRestoreStatus = 30;
    optional string ipAddress = 31;
    optional int64 createdTimestamp = 32;
    optional int64 lastConfigTime = 33;
    optional int32 szHttpClientPort = 34;
    optional int32 supportedCsl = 35;
    optional bool cacheFactoryDefault = 36;
    optional bool isCslRequested = 37;
    optional string cloudPort = 38;
    optional string licenseType = 39;
    optional string firmwareUpdateScheduleId = 40;
    optional string firmwareUpdateScheduledTime = 41;
    optional string firmwareUpdateModifiedTime = 42;
    optional string firmwareUpdateStatus = 43;
    optional string firmwareUpdateToVersion = 44;
    optional bool isMigration = 45;
    optional ProvisionState provisionState = 46;
    optional bool operational = 47;
}

/**
 * @internal
 */

message PowerSupplyGroup {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string stackId = 2;
    optional int32 powerSlotNum = 3;
    optional string powerSupplyType = 4;
    optional string powerSupplyStatus = 5;
    optional string serialNumber = 6;
}

message TempThresholdGroup {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string stackId = 2;
    optional int32 slotNum = 3;
    optional int32 tempThreshold = 4;
    optional double temperatureValue = 5;
}

message FanGroup {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string stackId = 2;
    optional int32 slotNum = 3;
    optional string type = 4;
    optional string status = 5;
    optional string serialNumber = 6;
}

message SwitchStatus {
    required string id = 1;
    optional string firmware = 2;
    optional string model = 3;
    optional string defaultGateway = 4;
    optional int32 numOfPorts = 5;
}
```

```

optional string natIp = 6;
optional string status = 7;
optional bool poeAvailable = 8;
optional uint64 lastBackup = 9;
optional uint64 cpu = 10;
optional uint64 memory = 11;
optional string uptime = 12;
optional int32 alerts = 13;
optional bool isStack = 14;
optional string stackId = 15;
optional int32 priority = 16;
optional string modules = 17;
optional string domainId = 18;
optional string groupId = 19;
optional uint64 lastUpdateTimeInMillis = 20;
optional string switchName = 21;
optional string tenantId = 22;
optional string switchGroupLevelOneId = 23;
optional string switchGroupLevelTwoId = 24;
optional string serialNumber = 25;
optional string unitSerialNumbers = 26;
optional string portModuleIds = 27;
optional string partitionInUse = 28;
optional string switchMode = 29;
optional string switchSWVersion = 30;
optional int32 numOfUnits = 31;
optional int32 poeUtilization = 32;
optional int32 poeTotal = 33;
optional int32 poeFree = 34;
optional string family = 35;
optional string cloudPort = 43;
optional string domainName = 44;
optional string switchGroupLevelOneName = 45;
optional string switchGroupLevelTwoName = 46;
optional string powerSupplyGroups = 47;
optional string fanGroups = 48;
optional string ipAddress = 49;
optional string subnetMask = 50;
optional string staticOrDynamic = 51;
optional string dns = 52;
optional string temperatureGroups = 53;
optional uint64 totalMemory = 54;
optional uint64 freeMemory = 55;
optional bool hasPoECapability = 56;
optional bool operational = 57;
optional string reservedField1 = 58;
optional string reservedField2 = 59;
optional string reservedField3 = 60;
optional string reservedField4 = 61;
optional LocalSyncRunningStatus localsyncStatus = 62;
}

message SwitchStats {
  required string id = 1;
  optional int64 timestamp = 2;
  optional string switchSerialNum = 3;
  optional int64 tx = 4;
  optional int64 rx = 5;
  optional int64 txRx = 6;
  optional int64 txPkt = 7;
  optional int64 rxPkt = 8;
  optional int64 txRxPkt = 9;
  optional int64 txRate = 10;
  optional int64 rxRate = 11;
  optional int64 txRxRate = 12;
  optional int64 cpu = 13;
  optional int64 memory = 14;
  optional string domainId = 15;
  optional string tenantId = 16;
  optional string switchGroupLevelOneId = 17;
  optional string switchGroupLevelTwoId = 18;
  optional string domainName = 19;
}

```

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switches.proto

```
    optional string switchGroupLevelOneName = 20;
    optional string switchGroupLevelTwoName = 21;
    optional int64 multicastOut = 22;
    optional int64 multicastIn = 23;
    optional int64 broadcastOut = 24;
    optional int64 broadcastIn = 25;
    optional int64 crcErr = 26;
    optional int64 outErr = 27;
    optional int64 inErr = 28;
    optional int64 unicastOut = 29;
    optional int64 unicastIn = 30;
    optional bool collectorExecuted = 31;
}

message PortStats {
    required string id = 1;
    optional int64 timestamp = 2;
    optional string switchSerialNum = 3;
    optional string portMac = 4;
    optional int64 tx = 5;
    optional int64 rx = 6;
    optional int64 txRx = 7;
    optional int64 txPkt = 8;
    optional int64 rxPkt = 9;
    optional int64 txRxPkt = 10;
    optional int64 txRate = 11;
    optional int64 rxRate = 12;
    optional int64 txRxRate = 13;
    optional string domainId = 14;
    optional string tenantId = 15;
    optional string switchGroupLevelOneId = 16;
    optional string switchGroupLevelTwoId = 17;
    optional string switchId = 18;
    optional string domainName = 19;
    optional string switchGroupLevelOneName = 20;
    optional string switchGroupLevelTwoName = 21;
    optional string switchUnitId = 22;
}

message SwitchGroup {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string domainId = 2;
    optional string creatorId = 3;
    optional string tenantId = 4;
    optional string switchGroupLevelOneId = 5;
    optional string switchGroupLevelTwoId = 6;
    optional uint64 createDatetime = 7;
    optional string name = 8;
    optional string description = 9;
    optional string firmware = 10;
}

message GpbNetworkPort {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = DEVICE;
    optional string portMac = 1;
    optional string switchSerialNum = 2;
    optional string switchUnitId = 3;
    optional PortConfig portConfig = 4;
    optional PortStatus portStatus = 5;
    optional string portId = 6 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //
portMac_portIdentifier
}

message PortConfig {
    option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;
    optional string portMac = 1;
    optional string switchId = 2;
    optional string switchUnitId = 3;
    optional string portId = 4 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
}
```

```

message PortStatus {
  optional string portMac = 1;
  optional string switchId = 2;
  optional string type = 3;
  optional string name = 4;
  optional string status = 5;
  optional string adminStatus = 6;
  optional string vlanIds = 7;
  optional string neighborName = 8;
  optional string portSpeed = 9;
  optional bool ruckusDevice = 10;
  optional bool lldpEnabled = 11;
  optional string lagName = 12;
  optional string lagStatus = 13;
  optional string spanningTreeStatus = 14;
  optional int32 poeUsed = 15;
  optional int32 poeTotal = 16;
  optional double poePercent = 17;
  optional string domainId = 18;
  optional string switchGroupLevelOneId = 19;
  optional int64 tx = 20;
  optional int64 rx = 21;
  optional double signalIn = 22;
  optional double signalOut = 23;
  optional int64 crcErr = 24;
  optional int64 inErr = 25;
  optional int64 outErr = 26;
  optional string opticsType = 27;
  optional string tenantId = 29;
  optional string switchGroupLevelTwoId = 30;
  optional string portSpeedCapacity = 31;
  optional string switchUnitId = 32;
  optional string portIfaceName = 33;
  optional bool poeEnabled = 34;
  optional bool usedInFormingStack = 35;
  optional string portIdentifier = 36;
  optional string unTaggedVlan = 37;
  optional bool isInWarningState = 38;
  optional int64 inDiscard = 39;
  optional int64 broadcastIn = 40;
  optional int64 broadcastOut = 41;
  optional int64 multicastIn = 42;
  optional int64 multicastOut = 43;
  optional string poeType = 44;
  optional string portIdentifierFormatted = 45;
  optional string portId = 46 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string domainName = 47;
  optional string switchGroupLevelOneName = 48;
  optional string switchGroupLevelTwoName = 49;
  optional int64 unicastOut = 50 [(com.ruckuswireless.scg.protobuf.storage.ingest) = "delta"];
  optional int64 unicastIn = 51 [(com.ruckuswireless.scg.protobuf.storage.ingest) = "delta"];
  optional string vlanDetailInformation = 52;
  optional string switchName = 53;
  optional string neighborMacAddress = 54;
  optional string inAclConfigName = 55;
  optional string outAclConfigName = 56;
  optional int32 poeClass = 57;
  optional int32 poePriority = 58;
  optional int32 poeBudget = 59;
  optional int32 lagId = 60;
  optional string lagAdminStatus = 61;
  optional string searchableVlans = 62;
  optional PortType resourceName = 63;
  optional bool isLagMember = 64;
  optional string poePdClass = 65;
  optional string poePdClassB = 66;
  optional string poeLldpMaxPowerRequest = 67;
  optional string poeLldpMaxPowerRequestA = 68;
  optional string poeLldpMaxPowerRequestB = 69;
  optional PoeportCapability poePortCapability = 70;
  optional string poe2PairMaxPower = 71;
}

```

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```
    optional string poe4PairMaxPower = 72;
    optional PoeOverDriveMode poeOverdriveMode = 73;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated GpbNetworkPort ports = 1000;
}

message Client {
    option (com.ruckuswireless.scg.protobuf.storage.category) = STATUS;
    optional string mac = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string switchSerialNum = 2;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated GpbNetworkSwitch switches = 1001;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SwitchGroup switchGroups = 1002;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated RegistrationRule registrationRules = 1003;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated FanGroup fanGroups = 1004;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated TempThresholdGroup tempThresholdGroups = 1005;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated PowerSupplyGroup powerSupplyGroups = 1006;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated GpbSwitchUnit switchUnits = 1007;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated Job jobs = 1008;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated GpbConnectedDevice connectedDevices = 1009;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SwitchCredential switchCredentials = 1010;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated ConfigBackup configBackups = 1011;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated Schedule schedules = 1012;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SystemConfig systemConfigs = 1013;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated GroupModelConfig groupModelConfigs = 1014;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated VlanConfig vlanConfigs = 1015;
}
```



```

}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated AaaServer aaaServers = 1016;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated DeployLog deployLogs = 1017;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated DeployLogItem deployLogItems = 1018;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SwitchConfigStore switchConfigStores = 1019;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated CommonSettings commonSettings = 1020;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated StaticRoute staticRoutes = 1021;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated ACLConfig aclConfigs = 1022;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SpecificSettings specificSettings = 1023;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated PortConfiguration portConfiguration = 1024;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated VEConfig veConfigs = 1025;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated LAGConfig lagConfigs = 1027;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated StackConfig stackConfigs = 1028;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated VlanPortRelation vlanPortRelations = 1029;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated DeploySchedule deploySchedules = 1030;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated DeployPending deployPendings = 1031;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SwitchClientVisibility switchClientVisibilities = 1032;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated SupportSaveStatus supportSaveStatus = 1033;
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated KumoSwitch kumoSwitch = 1034;
}

```

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```
}

extend com.ruckuswireless.scg.protobuf.storage.ListModel {
    repeated AAASetting aaaSetting = 1035;
}

message Job {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string type = 2;
    optional string action = 3;
    optional string status = 4;
    optional string failureReason = 5;
    optional string switchId = 6;
    optional string domainId = 7;
    optional string tenantId = 8;
    optional string switchGroupLevelOneId = 9;
    optional string switchGroupLevelTwoId = 10;
    optional int64 createdTimestamp = 11;
    optional int64 modifiedTimestamp = 12;
    optional string csvData = 13;
    optional string stickyNodeId = 14;
    optional string scheduleId = 15;
    optional int32 retryCount = 16;
}

message Schedule {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string type = 2;
    optional string triggerValue = 3;
    optional int64 createdTimestamp = 4;
    optional string switchId = 5;
    optional string jobType = 6;
    optional string jobAction = 7;
    optional string csvData = 8;
    optional string stickyNodeId = 9;
    optional string status = 10;
}

enum RegistrationRuleType {
    IP_RANGE = 1;
    SUBNET = 2;
    MODEL_NUMBER = 3;
}

message RegistrationRule {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    // No suitable category, set the category to GROUP for now.
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string creatorId = 2;
    optional string switchGroupId = 3;
    optional RegistrationRuleType type = 4;
    optional string ipFrom = 5;
    optional string ipTo = 6;
    optional string network = 7;
    optional string subnetMask = 8;
    optional string modelNumber = 9;
    optional int32 rank = 10;
    optional uint64 createDatetime = 11;
    optional string description = 12;
}

message GpbSwitchUnit {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = DEVICE;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional SwitchUnitConfig switchUnitConfig = 2;
    optional SwitchUnitStatus switchUnitStatus = 3;
}
```

```

}

message SwitchUnitConfig {
  option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //Switch-Unit serial
number
  optional string switchId = 2; //Reference key for Switch/Stack
  optional string model = 3;
  optional string macAddress = 4;
  optional int32 numOfPorts = 5;
  optional string modules = 6;
  optional string unitName = 7;
  optional string unitSlNum = 8;
  optional string portStatusUp = 9;
  optional string portStatusWarning = 10;
  optional string portStatusDown = 11;
}

message SwitchUnitStatus {
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //Switch-Unit serial
number
  optional string switchId = 2;
  optional string upTime = 3;
  optional string unitStatus = 4; //Active Or Passive
  optional string unitSlNum = 8;
  optional string domainId = 9;
  optional string switchGroupLevelOneId = 10;
  optional string switchGroupLevelTwoId = 11;
  optional string domainName = 12;
  optional string switchGroupLevelOneName = 13;
  optional string switchGroupLevelTwoName = 14;
  optional int32 unitId = 15;
  optional string unitState = 16;
  optional string unitName = 17;
  optional int32 poeUtilization = 18;
  optional int32 poeTotal = 19;
  optional int32 poeFree = 20;
}

message GpbConnectedDevice {
  option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
  option (com.ruckuswireless.scg.protobuf.storage.category) = DEVICE;
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //Remote Port MAC
  optional ConnectedDeviceConfig connectedDeviceConfig = 2;
  optional ConnectedDeviceStatus connectedDeviceStatus = 3;
}

message ConnectedDeviceConfig {
  option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //Remote Port MAC
  optional string remotePortMac = 2; //Remote Port MAC
  optional string localPortMac = 3;
  optional string switchId = 4;
  optional string remoteDeviceMac = 5;
}

message ConnectedDeviceStatus {
  option (com.ruckuswireless.scg.protobuf.storage.category) = STATUS;
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //Remote Port MAC
  optional string remotePortMac = 2;
  optional string remoteDeviceName = 3;
  optional string remotePortType = 4;
  optional string remotePortDesc = 5;
  optional string localPort = 6;
  optional string remotePort = 7;
  optional string isRuckusAP = 8;
  optional string domainId = 9;
  optional string tenantId = 10;
  optional string switchGroupLevelOneId = 11;
  optional string switchGroupLevelTwoId = 12;
  optional string switchId = 13;
  optional string unitId = 14;
}

```

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```
    optional string localPortIfaceName = 15;
    optional string localPortMac = 16;
    optional string domainName = 17;
    optional string switchGroupLevelOneName = 18;
    optional string switchGroupLevelTwoName = 19;
    optional int64 updatedTime = 20;
    optional string remoteDeviceMac = 21;
}

message LAGStatus {
    option (com.ruckuswireless.scg.protobuf.storage.category) = STATUS;
    optional string lagName = 1;
    optional int32 lagId = 2;
    optional string lagStatus = 3;
    optional string lagAdminStatus = 4;
    optional string vlanIds = 5;
    optional string switchId = 6;
    optional string unTaggedVlan = 7;
    optional string switchUnitId = 8;
    optional string domainName = 9;
    optional string switchGroupLevelOneName = 10;
    optional PortType resourceName = 11;
    optional bool isLagMember = 12;
}

enum SwitchCredentialSNMPType {
    SNMP_V2 = 1;
    SNMP_V3 = 2;
}

enum SwitchCredentialAuthProtocolType {
    SHA = 1;
    MD5 = 2;
}

enum SwitchCredentialPrivacyProtocolType {
    PROTO_NONE = 1;
    AES = 2;
    DES = 3;
}

message SwitchCredential {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string creatorName = 2;
    optional SwitchCredentialSNMPType type = 3;
    optional string description = 4;
    optional string community = 5;
    optional string userName = 6;
    optional string authPassword = 7;
    optional SwitchCredentialAuthProtocolType authProtocol = 8;
    optional string privacyPassword = 9;
    optional SwitchCredentialPrivacyProtocolType privacyProtocol = 10;
    optional int32 rank = 11;
    optional uint64 createDatetime = 12;
}

message ConfigBackup {
    option (com.ruckuswireless.scg.protobuf.storage.entity) = true;
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    enum BackupType {
        MANUAL = 1;
        SCHEDULED = 2;
    }
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string name = 2;
    optional int64 backupStartTime = 3;
    optional int64 backupEndTime = 4;
    optional int64 lastRestoreStartTime = 5;
    optional int64 lastRestoreEndTime = 6;
    optional BackupType type = 7;
}
```

```

optional string switchId = 8;
optional string config = 9;
optional string backupStatus = 10;
optional string lastRestoreStatus = 11;
optional string domainId = 12;
optional string switchGroupLevelOneId = 13;
optional string switchGroupLevelTwoId = 14;
optional string failureReason = 15;
optional int64 backupStartTriggerTime = 16;
optional int64 restoreStartTriggerTime = 17;
optional int32 retryCount = 18;
}

message SystemConfig {
  option (com.ruckuswireless.scg.protobuf.storage.category) = DATA;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string scepEnrollments = 2;
  optional string eventConfig = 3;
  optional string switchTrackConfig = 4;
  optional string aaaSettings = 5;
  optional int64 postUpgradeTime = 6;
}

message GroupModelConfig {
  option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string familyId = 2;
  optional string groupId = 3;
  optional int64 createdTime = 4;
  optional int64 updatedTime = 5;
  optional bool hasVlanConfig = 6;
  optional bool hasAclConfig = 7;
  optional bool hasStaticRouteConfig = 8;
  optional bool hasConfigured = 9;
  optional bool hasSelected = 10;
}

message VlanConfig {
  option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional int32 vlanId = 2;
  optional string name = 3;
  optional string groupId = 4;
  optional string familyId = 5;
  optional string switchId = 6;
  optional bool enableIpv4DhcpSnooping = 7;
  optional string ipv4DhcpSnoopingTrustPort = 8;
  optional bool enableArpInspection = 9;
  optional string arpInspectionTrustPort = 10;
  optional IgmpSnoopingType igmpSnooping = 11;
  optional string multicastVersion = 12;
  optional SpanningTreeType spanningTree = 13;
  optional int32 spanningTreePriority = 14;
  optional string portsConfig = 15;
  optional PushTimeType pushTimeType = 16;
  optional int64 pushTime = 17;
  optional int64 createdTime = 18;
  optional int64 updatedTime = 19;
  optional string arpInspectionsConfig = 20;
  optional int64 scheduled = 21;
  optional bool initialConfig = 22;
  optional string rootBridgeFamilyId = 23;
}

enum Level {
  READ_WRITE = 1;
  PORT_CONFIG = 2;
}

```

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```
    READ_ONLY = 3;
    LEVEL_NONE = 4;
}

enum ServerType {
    RADIUS = 1;
    TACACS_PLUS = 2;
    LOCAL = 3;
    SERVER_TYPE_NONE = 4;
}

message AAASetting {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];

    optional bool authnEnabledSSH = 2;
    optional bool authnEnableTelnet = 3;
    optional ServerType authnFirstPref = 4 [default = SERVER_TYPE_NONE];
    optional ServerType authnSecondPref = 5 [default = SERVER_TYPE_NONE];
    optional ServerType authnThirdPref = 6 [default = SERVER_TYPE_NONE];

    optional bool authzEnabledCommand = 7;
    optional bool authzEnabledExec = 8;
    optional Level authzCommonsLevel = 9 [default = LEVEL_NONE];
    optional ServerType authzCommonsServer1 = 10 [default = SERVER_TYPE_NONE];
    optional ServerType authzCommonsServer2 = 11 [default = SERVER_TYPE_NONE];
    optional ServerType authzExecServer1 = 12 [default = SERVER_TYPE_NONE];
    optional ServerType authzExecServer2 = 13 [default = SERVER_TYPE_NONE];

    optional bool acctEnabledCommand = 14;
    optional bool acctEnabledExec = 15;
    optional Level acctCommonsLevel = 16 [default = LEVEL_NONE];
    optional ServerType acctCommonsServer1 = 17 [default = SERVER_TYPE_NONE];
    optional ServerType acctCommonsServer2 = 18 [default = SERVER_TYPE_NONE];
    optional ServerType acctExecServer1 = 19 [default = SERVER_TYPE_NONE];
    optional ServerType acctExecServer2 = 20 [default = SERVER_TYPE_NONE];
    optional int64 updatedTime = 21;
}

message AaaServer {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    /**
     * @internal
     */
    enum Purpose {
        DEFAULT = 1;
        AUTHENTICATION_ONLY = 2;
        AUTHORIZATION_ONLY = 3;
        ACCOUNTING_ONLY = 4;
    }

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string name = 2;
    optional int64 createdTime = 3;
    optional int64 updatedTime = 4;
    optional ServerType serverType = 5;

    // radius and tacacs
    optional string ip = 6;
    optional int32 authPort = 7;
    optional int32 acctPort = 8;
    optional string secret = 9;

    // tacacs
    optional Purpose purpose = 10;

    // local user
    optional string username = 11;
    optional string password = 12;
    optional Level level = 13;
}
```

```

    // creator & updater
    optional string creatorUsername = 14;
    optional string creatorId = 15;
    optional string updaterUsername = 16;
    optional string updaterId = 17;
    optional string groupId = 18;
}

enum DeployScope {
    PRE_PROVISION = 1;
    PROVISION = 2;
    GROUP = 3;
    PORT = 4;
    SWITCH = 5;
    COPY = 6;
    OVERWRITE = 7;
}

enum ConfigFeature {
    VLAN = 1;
    ACL = 2;
    STATIC_ROUTE = 3;
}

enum ConfigType {
    PROVISIONING = 1;
    GLOBAL = 2;
    COMMON = 3;
    MODEL = 4;
    SWITCH_SETTINGS = 5;
    PORT_SETTINGS = 6;
    COPY_CONFIGS = 7;
    LAG_SETTINGS = 8;
    IP_PORTS = 9;
    VE_PORTS = 10;
    PORT_CONFIGURATION = 11;
    OVERWRITE_CONFIGURATION = 12;
    STACK = 13;
    AAA_SETTING = 14;
    AAA_SERVER = 15;
}

message DeployLog {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    enum DeployStatus {
        PENDING = 1;
        STARTED = 2;
        SUCCESS = 3;
        FAILURE = 4;
    }

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string transactionId = 2;
    optional string groupId = 3;
    optional string modelFamily = 4;
    optional string yang = 5;
    optional ConfigType configType = 6;
    optional DeployScope deployScope = 7;
    optional DeployStatus deployStatus = 8;
    optional string switchIds = 9;
    optional int64 scheduled = 10;
    optional int64 startTime = 11;
    optional int64 endTime = 12;
    optional ConfigFeature configFeature = 13;
    optional int32 success = 14;
    optional int32 failed = 15;
    optional int32 failedNoResponse = 16;
    optional int32 failedSaveFlash = 17;
    optional string nodeId = 18;
}

```

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```
message DeployLogItem {
  option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

  /**
   * @internal
   */
  enum DispatchStatus {
    PENDING = 1;
    IN_PROGRESS = 2;
    SUCCESS = 3;
    FAILED = 4;
    PENDING_LOCAL_SYNC = 5;
    FAILED_NO_RESPONSE = 6;
    FAILED_SAVE_FLASH = 7;
    NO_CONFIG_CHANGE = 8;
    OFFLINE = 9;
    ROAMED = 10;
  }

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string transactionId = 2;
  optional string switchId = 3;
  optional string yang = 4;
  optional string clis = 5;
  optional DispatchStatus dispatchStatus = 6;
  optional string dispatchError = 7;
  optional int64 startTime = 8;
  optional int64 endTime = 9;
  optional string removeYang = 10;
  optional string nodeId = 11;
}

message SwitchConfigStore {
  option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string yang = 2;
  optional string backup = 3;
  optional int64 lastConfigTime = 4;
  optional int64 lastSwitchConfigTime = 5;
  optional int64 lastStartupSwitchConfigTime = 6;
  optional bool localSyncCompleted = 7;
}

message CommonSettings {
  option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional int64 updateTime = 2;
  optional int64 createTime = 3;
  optional string dnsConfig = 4;
}

message CommonSettingsDns {
  optional string ip = 1;
}

message StaticRoute {
  option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string groupId = 2;
  optional string familyId = 3;
  optional string destinationIp = 4;
  optional string nextHop = 5;
  optional int64 adminDistance = 6;
  optional PushTimeType pushTimeType = 7;
  optional int64 pushTime = 8;

  optional int64 createTime = 9;
  optional int64 updateTime = 10;
}
```



```

    optional string switchId = 11;
    optional int64 scheduled = 12;
    optional bool initialConfig = 13;
}

message ACLConfig {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string groupId = 2;
    optional string familyId = 3;
    optional string switchId = 4;
    optional string name = 5;
    optional ACLType aclType = 6;
    optional string ruleConfig = 7;

    optional PushTimeType pushTimeType = 8;
    optional int64 pushTime = 9;

    optional int64 createdTime = 10;
    optional int64 updatedTime = 11;
    optional int64 scheduled = 12;
}

enum ACLType {
    STANDARD = 1;
    EXTENDED = 2;
}

message ACLRule {
    optional int32 seq = 1;
    optional ACLRuleAction action = 2;
    optional ACLRuleProtocol protocol = 3;
    optional string srcNetwork = 4;
    optional string destNetwork = 5;
    optional int32 srcPort = 6;
    optional int32 destPort = 7;
}

enum ACLRuleAction {
    PERMIT = 1;
    DENY = 2;
}

enum ACLRuleProtocol {
    IP = 1;
    TCP = 2;
    UDP = 3;
}

enum PushTimeType {
    NOW = 1;
    SCHEDULE = 2;
}

message StackConfig {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional int64 createdTime = 2;
    optional int64 updatedTime = 3;

    optional string switchId = 4;
    optional bool isActiveRole = 5;
    optional string activeSwitchId = 6;
    optional int32 suggestedId = 7;
    optional StackDeployState stackDeployState = 8;

    enum StackDeployState {
        INIT = 1;
        FAILURE = 2;
    }
}

```

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```
        SUCCESS = 3;
    }
}

message SpecificSettings {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string hostname = 2;
    optional IgmpSnoopingType igmpSnooping = 3;
    optional bool jumboMode = 4;
    optional bool dhcpServerEnabled = 5;
    optional bool enabledAclPerPortPerVlan = 6;
    optional string dhcpServerSetting = 7;

    optional int64 createTime = 8;
    optional int64 updateTime = 9;
    optional string groupId = 10;

    optional string ipv4DhcpSnoopingTrustPort = 11;
    optional string arpInspectionTrustPort = 12;
}

message DHCPServer {
    optional string poolName = 1;
    optional string network = 2;
    optional string excludedStart = 3;
    optional string excludedEnd = 4;
    optional int32 leaseDays = 5;
    optional int32 leaseHrs = 6;
    optional int32 leaseMins = 7;
    optional string defaultRouterIp = 8;
    repeated DHCPOption dhcpOptions = 9;
}

message DHCPOption {
    optional int32 seq = 1;
    optional DHCPOptionType type = 2;
    optional string value = 3;

    enum DHCPOptionType {
        ASCII = 1;
        HEX = 2;
        IP = 3;
    }
}

enum IgmpSnoopingType {
    IST_NONE = 1;
    ACTIVE = 2;
    PASSIVE = 3;
}

message PortConfiguration {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string groupId = 2;
    optional string switchId = 3;
    optional string port = 4;
    optional string portName = 5;
    optional bool portEnabled = 6;
    optional string taggedVlans = 7;
    optional string untaggedVlans = 8;
    optional bool poeEnabled = 9;
    optional POEClass poeClass = 10;
    optional int32 poePriority = 11;
    optional PortSpeed portSpeed = 13;
    optional bool rstpAdminEdgePortEnabled = 14;
    optional bool stpBpduGuardEnabled = 15;
    optional bool stpRootGuardEnabled = 16;
}
```

```

optional bool dhcpSnoopingTrustPortEnabled = 17;
optional bool ipsgEnabled = 18;
optional bool lldpEnabled = 19;
optional string inAclConfigUUID = 20;
optional string inAclConfigName = 21;
optional string outAclConfigUUID = 22;
optional string outAclConfigName = 23;
optional string dhcpRelayAgent = 24;
optional string ipAddress = 25;
optional string ospfArea = 26;
optional string subnetMask = 27;
optional int64 createdTime = 28;
optional int64 updatedTime = 29;
optional string portIdentifierFormatted = 30;
optional bool hasLayerThreeConfig = 31;
optional bool poeCapability = 32;

enum POEClass{
    ZERO = 1;
    ONE = 2;
    TWO = 3;
    THREE = 4;
    FOUR = 5;
    FIVE = 6;
}

enum PortSpeed {
    NONE = 1;
    AUTO = 2;
    TEN_M_FULL = 3;
    TEN_M_HALF = 4;
    ONE_HUNDRED_M_FULL = 5;
    ONE_HUNDRED_M_HALF = 6;
    ONE_G_FULL = 7;
    ONE_G_FULL_MASTER = 8;
    ONE_G_FULL_SLAVE = 9;
    TWO_POINT_FIVE_G_FULL = 10;
    TWO_POINT_FIVE_G_FULL_MASTER = 11;
    TWO_POINT_FIVE_G_FULL_SLAVE = 12;
    FIVE_G_FULL = 13;
    FIVE_G_FULL_MASTER = 14;
    FIVE_G_FULL_SLAVE = 15;
    TEN_G_FULL = 16;
    TEN_G_FULL_MASTER = 17;
    TEN_G_FULL_SLAVE = 18;
    TWENTY_FIVE_G_FULL = 19;
    FORTY_G_FULL = 20;
    ONE_HUNDRED_G_FULL = 21;
}

enum SpanningTreeType {
    STT_NONE = 1;
    STP = 2;
    RSTP = 3;
}

message VEConfig {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string name = 2;
    optional string groupId = 3;
    optional string switchId = 4;
    optional string ospfArea = 5;
    optional int32 vlanId = 6;
    optional string dhcpRelayAgent = 7;
    optional string ipAddress = 8;
    optional string subnetMask = 9;
    optional string inAclConfigUUID = 10;
    optional string inAclConfigName = 11;
    optional string outAclConfigUUID = 12;
}

```

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```
    optional string outAclConfigName = 13;
    optional int32 veId = 14;
    optional int64 createTime = 15;
    optional int64 updateTime = 16;
    optional bool initialConfig = 17;
}

message LAGConfig {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional string switchId = 2;
    optional string groupId = 3;
    optional string name = 4;
    optional string portsConfig = 5;
    optional LAGType type = 6;
    optional int64 createTime = 7;
    optional int64 updateTime = 8;
    optional string lastName = 9;

    /**
     * @internal
     */
    enum LAGType {
        STATIC = 1;
        DYNAMIC = 2;
    }
}

message VlanPortRelation {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];

    optional string groupId = 2;
    optional string switchId = 3;
    optional RelationType relationType = 4;
    optional string port = 5;
    optional int32 vlanId = 6;

    /**
     * @internal
     */
    enum RelationType{
        TAGGED = 1;
        UNTAGGED = 2;
    }
}

message DeploySchedule {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;

    optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
    optional int64 scheduled = 2;
    optional int64 createTime = 3;
    optional int64 pickedTime = 4;
    optional string transactionId = 5;
    optional string entityId = 6;
    optional string groupId = 7;
    optional string switchId = 8;
    optional string modelFamily = 9;
    optional ConfigType configType = 10;
    optional DeployScope deployScope = 11;
    optional ConfigFeature configFeature = 12;
    optional string config = 13;
    optional string switchIds = 14;
    optional string works = 15;
    optional string nodeId = 16;
}

message DeployPending {
    option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
```

```

optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
optional int64 createTime = 2;
optional string switchId = 3;
optional ConfigType configType = 4;
optional ConfigFeature configFeature = 5;
optional string globalTypes = 6;
optional string config = 7;
optional string nodeId = 8;
}

message SwitchClientStatus {
  /**
   * @property snapshot
   * @aggregation NULL
   * @description List of Switch Client Visibility
   * @since 5.1.2.1
   */
  repeated SwitchClientVisibility switchClientVisibilities = 1;
  /**
   * @property snapshot
   * @aggregation NULL
   * @description Number of Switch Client Visibility
   * @since 5.1.2.1
   */
  optional int32 switchClientVisibilityCount = 2;
  /**
   * @property snapshot
   * @aggregation NULL
   * @description Domain identifier of SZ.
   * @since 5.1.2.1
   */
  optional string domainId = 3;
  /**
   * @property snapshot
   * @aggregation NULL
   * @description Identifier of switch.
   * @since 5.1.2.1
   */
  optional string switchId = 4;
}

message SwitchClientVisibility {
  option (com.ruckuswireless.scg.protobuf.storage.category) = INFORMATION;
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true]; //SwitchId +
SwitchPortId + ClientMAC + VLAN
  optional string domainId = 2;
  optional string tenantId = 3;
  optional string switchId = 4;
  optional string groupId = 5;
  optional string unitId = 6;
  optional string switchPortId = 7;
  optional string domainName = 8;
  optional string switchName = 9;
  optional string switchPort = 10;
  optional string clientMac = 11;
  optional string clientVlan = 12;
  optional ClientType clientType = 13;
  optional ClientAuthType clientAuthType = 14;
  optional ClientAuthStatus clientAuthStatus = 15;
  optional string clientDesc = 16;
  optional string clientUserName = 17;
  optional string clientIpv4Addr = 18;
  optional string clientIpv6Addr = 19;
  optional string clientUpTime = 20;
  optional string pastAuthHistory = 21;
  optional int64 createTime = 22;
  optional int64 updateTime = 23;
  optional string vlanName = 24;
  optional int64 historyExpirationTime = 25;
  optional string switchGroupLevelOneId = 26;
  optional string switchGroupLevelTwoId = 27;
  optional string switchGroupLevelOneName = 28;
}

```

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```
    optional string switchGroupLevelTwoName = 29;
    optional bool isRuckusAP = 30;
    optional string clientName = 31;
    optional string dot1XIp4Addr = 32;
    optional string dot1XIp6Addr = 33;
    optional string clientVni = 34;
}

enum ClientType {
    OTHER = 1;
    PHONE = 2;
    WLAN_AP = 3;
    ROUTER = 4;
    BRIDGE = 5;
    CABLE_DEVICE = 6;
}

enum ClientAuthType {
    CLIENT_AUTH_TYPE_NONE = 1;
    DOT1X = 2;
    MAC_AUTH = 3;
    WEB_AUTH = 4;
}

enum ClientAuthStatus {
    NO_AUTH = 1;
    ALLOWED = 2;
    BLOCKED = 3;
    RESTRICTED = 4;
    CRITICAL = 5;
    GUEST = 6;
}

message SwitchConfigurationMessage {
    optional SwitchClusterMessage clusterInfo = 1;
    optional uint64 timestamp = 2;
}

message SwitchClusterMessage {
    optional string clusterUuid = 1;
    optional string clusterName = 2;
    repeated TenantMessage tenantInfos = 3;
}

message TenantMessage {
    optional string tenantId = 1;
    optional string tenantName = 2;
    optional DomainMessage adminDomain = 3;
}

message DomainMessage {
    optional string domainId = 1;
    optional string domainName = 2;
    repeated DomainMessage subDomainInfos = 3;
    repeated SwitchGroupMessage switchGroupInfos = 4;
}

message SwitchGroupMessage {
    optional string switchGroupId = 1;
    optional string switchGroupName = 2;
    repeated SwitchGroupMessage subSwitchGroupInfos = 3;
}

message RealtimeSwitchStatus {
    optional string serialNumber = 1;
    optional string switchMac = 2;
    optional string domainId = 3;
    optional string domainName = 4;
    optional string switchGroupLevelOneId = 5;
    optional string switchGroupLevelOneName = 6;
    optional string switchGroupLevelTwoId = 7;
    optional string switchGroupLevelTwoName = 8;
}
```

```

optional string status = 9;
optional bool operational = 10;
optional bool firmwareUpgrading = 11;
optional string ipAddress = 12;
optional string subnetMask = 13;
optional string defaultGateway = 14;
optional string staticOrDynamic = 15;
optional string dns = 16;
optional string firmwareVersion = 17;
optional bool collectorExecuted = 18;
}

message SupportSaveStatus {
  option (com.ruckuswireless.scg.protobuf.storage.category) = GROUP;
  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string serialNumber = 2;
  optional string switchId = 3;
  optional string scpIp = 4;
  optional int32 scpPort = 5;
  optional string userName = 6;
  optional string password = 7;
  optional string pathToSave = 8;
  optional DownloadStatus downloadStatus = 9;
  optional string createTime = 10;

  enum DownloadStatus{
    DOWNLOADING = 1;
    DONE = 2;
    TIMEOUT = 3;
    FAILED = 4;
  }
}

message KumoSwitch {
  option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string initialCli = 2;
  optional string portConfiguration = 3;
  optional string serialNumber = 4;
  optional string featureConfigs = 5;
}

message RelayExternalSyslogConfig {
  option (com.ruckuswireless.scg.protobuf.storage.category) = CONFIG;

  optional string id = 1 [(com.ruckuswireless.scg.protobuf.storage.id) = true];
  optional string ip = 2;
  optional int32 port = 3;
  optional string protocol = 4;
}

message SwitchDetail {
  optional string id = 1;
  optional string switchName = 2;
  optional string macAddress = 3;
  optional string model = 4;
  optional string family = 5;
  optional string ipAddress = 6;
  optional string registrationStatus = 7;
  optional int32 numOfPorts = 8;
  optional string serialNumber = 9;
  optional string groupName = 10;
  optional string groupId = 11;
  optional string status = 12;
  optional string firmwareVersion = 14;
  optional bool isStack = 15;
  optional uint64 numOfUnits = 16;
  optional string szNodeAttached = 17;
  optional bool operational = 18;
}

```

```

message SwitchDetailMessage {
    repeated SwitchDetail switchDetail = 1;
}

message unitSlNum {
    required string id = 1;
    optional string remotePortMac = 2;
    optional string remoteDeviceName = 3;
    optional string remotePortType = 4;
    optional string remotePortDesc = 5;
    optional string localPort = 6;
    optional string remotePort = 7;
    optional string isRuckusAP = 8;
    optional string domainId = 9;
    optional string tenantId = 10;
    optional string switchGroupLevelOneId = 11;
    optional string switchGroupLevelTwoId = 12;
    optional string switchId = 13;
    optional string unitId = 14;
    optional string localPortIfaceName = 15;
    optional string localPortMac = 16;
}

```

Field Description

TABLE 80 Power Supply Group Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------|------------------|--|---|-------------------------------------|
| id | string | snapshot | NULL | Identifier of switch. |
| stackId | string | snapshot | NULL | Stack identifier of switch. |
| powerSlotNum | int32 | snapshot | NULL | Power Supply Slot Number of switch. |
| powerSupplyType | string | snapshot | NULL | Power Supply Type of switch. |
| powerSupplyStatus | string | snapshot | NULL | Power Supply Status of switch. |
| serialNumber | string | snapshot | NULL | Serial Number of switch. |

TABLE 81 Fan Group Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-----------------------------|
| id | string | snapshot | NULL | Identifier of switch. |
| stackId | string | snapshot | NULL | Stack identifier of switch. |
| slotNum | int32 | snapshot | NULL | Fan Slot Number of switch. |
| type | string | snapshot | NULL | Fan Type of switch. |
| status | string | snapshot | NULL | Fan Status of switch. |
| serialNumber | string | snapshot | NULL | Serial Number of switch. |

TABLE 82 Switch Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-----------------------------|
| id | string | snapshot | NULL | Identifier of switch. |
| firmware | string | snapshot | NULL | Firmware version of switch. |

TABLE 82 Switch Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|-------------------------|------------------|--|--|---|
| model | string | snapshot | NULL | Model of switch. |
| defaultGateway | string | snapshot | NULL | Default gateway of switch. |
| numOfPorts | int32 | snapshot | NULL | Number of switch ports. |
| natIp | string | snapshot | NULL | NAT IP of switch. |
| status | string | snapshot | NULL | Status of switch |
| poeAvailable | bool | snapshot | NULL | PoE support of switch. |
| lastBackup | uint64 | snapshot | NULL | Last backup of switch. |
| cpu | uint64 | snapshot | NULL | CPU utilization of switch. |
| memory | uint64 | snapshot | NULL | Memory utilization of switch. |
| uptime | string | snapshot | NULL | Uptime of switch. |
| alerts | int32 | snapshot | NULL | Alerts of switch. |
| isStack | bool | snapshot | NULL | Stack support of switch. |
| stackId | string | snapshot | NULL | Stack identifier of switch. |
| priority | int32 | snapshot | NULL | Priority. |
| modules | string | snapshot | NULL | Modules of switch. |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| groupId | string | snapshot | NULL | Group identifier of switch. |
| lastUpdateTimeInMillis | uint64 | snapshot | NULL | Last update time in millis. |
| switchName | string | snapshot | NULL | Name of switch. |
| tenantId | string | snapshot | NULL | Tenant identifier of SZ. |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |
| switchGroupLevelTwoId | string | snapshot | NULL | Level 2 identifier of switch group. |
| serialNumber | string | snapshot | NULL | Serial number of switch. |
| unitSerialNumbers | string | snapshot | NULL | Serial numbers of switch unit. |
| portModuleIds | string | snapshot | NULL | Port module identifiers of switch. |
| partitionInUse | string | snapshot | NULL | Partition in use. |
| switchMode | string | snapshot | NULL | Mode of switch. |
| switchSWVersion | string | snapshot | NULL | Software version of switch. |
| numOfUnits | int32 | snapshot | NULL | Number of switch units. |
| poeUtilization | int32 | snapshot | NULL | PoE allocated capacity of switch. |
| poeTotal | int32 | snapshot | NULL | Total PoE capacity of switch. |
| poeFree | int32 | snapshot | NULL | PoE unallocated capacity of switch. |
| family | string | snapshot | NULL | Family of switch. |
| cloudPort | string | cloudPort | NULL | Cloud port(uplink port) of switch for Alto. |
| domainName | string | snapshot | NULL | Domain name of SZ. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch. |
| powerSupplyGroups | string | snapshot | NULL | Power Supply Group status of switch. |
| fanGroups | string | snapshot | NULL | Fan Group status of switch. |

TABLE 82 Switch Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN, AVG,NULL) | Description |
|-------------------|---|--|--|-------------------------------------|
| ipAddress | string | snapshot | NULL | Switch IP. |
| subnetMask | string | snapshot | NULL | Switch subnetmask. |
| staticOrDynamic | string | snapshot | NULL | Switch default gateway. |
| dns | string | snapshot | NULL | Switch DNS settings.PortStatus |
| temperatureGroups | string | snapshot | NULL | Temperature Group status of switch. |
| totalMemory | uint64 | snapshot | NULL | Total memory. |
| freeMemory | uint64 | snapshot | NULL | Free memory. |
| hasPoECapability | BOOL | snapshot | NULL | Has PoE capability. |
| operational | BOOL | snapshot | NULL | operational |
| reservedField1 | | | | |
| reservedField2 | | | | |
| reservedField3 | | | | |
| reservedField4 | | | | |
| localsyncStatus | .com.ruckuswireless.s cg.protobuf.icx.LocalS yncRunningStatus | snapshot | NULL | localsyncStatus.poePdClass. |

TABLE 83 Switch Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-----------------|------------------|--|--|--|
| id | string | snapshot | NULL | Switch identifier |
| timestamp | int64 | snapshot | NULL | Timestamp. |
| switchSerialNum | string | snapshot | NULL | Serial number of switch. |
| tx | int64 | snapshot | SUM | TX bytes of switch. |
| rx | int64 | snapshot | SUM | RX bytes of switch. |
| txRx | int64 | snapshot | SUM | TX/RX bytes of switch. |
| txPkt | int64 | snapshot | SUM | TX packets of switch. |
| rxPkt | int64 | snapshot | SUM | RX packets of switch. |
| txRxPkt | int64 | snapshot | SUM | TX/RX packets of switch. |
| txRate | int64 | snapshot | SUM | TX bit rate of switch (in kilobits per second, within a five-minute interval.). |
| rxRate | int64 | snapshot | SUM | RX bit rate of switch (in kilobits per second, within a five-minute interval.). |
| txRxRate | int64 | snapshot | SUM | TX/RX bit rate of switch (in kilobits per second, within a five-minute interval.). |
| cpu | int64 | snapshot | NULL | CPU utilization of switch. |
| memory | int64 | snapshot | NULL | Memory utilization of switch. |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| tenantId | string | snapshot | NULL | Tenant identifier of SZ. |

TABLE 83 Switch Stats Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|-------------------------------------|
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |
| switchGroupLevelTwoId | string | snapshot | NULL | Level 2 identifier of switch group. |
| domainName | string | snapshot | NULL | Domain name of SZ. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch group. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch group. |
| multicastOut | int64 | snapshot | SUM | MulticastOut |
| multicastIn | int64 | snapshot | SUM | MulticastIn |
| broadcastOut | int64 | snapshot | SUM | BroadcastOut |
| broadcastIn | int64 | snapshot | SUM | broadcastIn |
| crcErr | int64 | snapshot | SUM | CrcErr |
| outErr | int64 | snapshot | SUM | OutErr |
| inErr | int64 | snapshot | SUM | InErr |
| unicastOut | int64 | snapshot | SUM | UunicastOut |
| unicastIn | int64 | snapshot | SUM | UnicastIn |
| collectorExecuted | bool | snapshot | NULL | Switch collector executed |

TABLE 84 Port Stats Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|------------------|--|---|--|
| id | string | snapshot | NULL | Port identifier |
| timestamp | int64 | snapshot | NULL | Timestamp. |
| switchSerialNum | string | snapshot | NULL | Serial number of switch. |
| portMac | string | snapshot | NULL | Mac address of port. |
| tx | int64 | snapshot | SUM | TX bytes of port. |
| rx | int64 | snapshot | SUM | RX bytes of port |
| txRx | int64 | snapshot | SUM | TX/RX bytes of port. |
| txPkt | int64 | snapshot | SUM | TX packets of port. |
| rxPkt | int64 | snapshot | SUM | RX packets of port. |
| txRxPkt | int64 | snapshot | SUM | TX/RX packets of port. |
| txRate | int64 | snapshot | SUM | TX bit rate of port (in kilobits per second, within a five-minute interval.). |
| rxRate | int64 | snapshot | SUM | RX bit rate of port (in kilobits per second, within a five-minute interval.). |
| txRxRate | int64 | snapshot | SUM | TX/RX bit rate of port (in kilobits per second, within a five-minute interval.). |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| tenantId | string | snapshot | NULL | Tenant identifier of SZ. |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |

TABLE 84 Port Stats Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|-------------------------------------|
| switchGroupLevelTwold | string | snapshot | NULL | Level 2 identifier of switch group. |
| switchId | string | snapshot | NULL | Identifier of switch. |
| domainName | string | snapshot | NULL | Domain name of SZ. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch. |
| switchUnitId | string | snapshot | NULL | Identifier of switch unit. |

TABLE 85 Port Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-----------------------|------------------|--|---|---|
| portMac | string | snapshot | NULL | Mac address of port. |
| switchId | string | snapshot | NULL | Identifier of switch. |
| type | string | snapshot | NULL | Type of port. |
| name | string | snapshot | NULL | Name of port. |
| status | string | snapshot | NULL | Status of port. |
| adminStatus | string | snapshot | NULL | Admin status of port. |
| vlanIds | string | snapshot | NULL | VLAN identifier of port. |
| neighborName | string | snapshot | NULL | Neighbor name of port. |
| portSpeed | string | snapshot | NULL | Speed of port. |
| ruckusDevice | bool | snapshot | NULL | Ruckus devices support of port. |
| lldpEnabled | bool | snapshot | NULL | LLDP enabled flag of port. |
| lagName | string | snapshot | NULL | LAG name of port. |
| lagStatus | string | snapshot | NULL | LAG status of port. |
| spanningTreeStatus | string | snapshot | NULL | Spanning tree status of port. |
| poeUsed | int32 | snapshot | NULL | Amount of inline power consumed by the port. Each unit is in milliwatts. |
| poeTotal | int32 | snapshot | NULL | Adjusts the inline power wattage. Valid values are from 1000 through 15400(IEEE802_3AF)/30000(IEEE802_3AT). Each unit is in milliwatts. |
| poePercent | double | snapshot | AVG | Percentage of inline power consumed by the port. |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |
| tx | int64 | snapshot | SUM | TX bytes of port. |
| rx | int64 | snapshot | SUM | RX bytes of port. |
| signalIn | double | snapshot | AVG | Input network utilization in hundredths of a percent over a five-minute interval. |

TABLE 85 Port Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/ Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN ,AVG,NULL) | Description |
|-------------------------|------------------|--|--|--|
| signalOut | double | snapshot | AVG | Output network utilization in hundredths of a percent over a five-minute interval. |
| crcErr | int64 | snapshot | NULL | Stats CRC align errors of port. |
| inErr | int64 | snapshot | NULL | Input errors of port. |
| outErr | int64 | snapshot | NULL | Output errors of port. |
| opticsType | string | snapshot | NULL | Optics type of port. |
| tenantId | string | snapshot | NULL | Tenant identifier of SZ. |
| switchGroupLevelTwold | string | snapshot | NULL | Level 2 identifier of switch group. |
| portSpeedCapacity | string | snapshot | NULL | Capacity of port speed. |
| switchUnitId | string | snapshot | NULL | Identifier of switch unit. |
| portIfaceName | string | snapshot | NULL | Interface name of port. |
| poeEnabled | bool | snapshot | NULL | PoE enabled flag of port. |
| usedInFormingStack | bool | snapshot | NULL | "Used in forming stack" flag of port. |
| portIdentifier | string | snapshot | NULL | Description of port. |
| unTaggedVlan | string | snapshot | NULL | Untagged VLAN of port. |
| isInWarningState | bool | snapshot | NULL | "Is in warning state" flag of port. |
| inDiscard | int64 | snapshot | NULL | Input discards of port. |
| broadcastIn | int64 | snapshot | SUM | Input broadcast packets of port. |
| broadcastOut | int64 | snapshot | SUM | Output broadcast packets of port. |
| multicastIn | int64 | snapshot | SUM | Input multicast packets of port. |
| multicastOut | int64 | snapshot | SUM | Output multicast packets of port. |
| poeType | string | snapshot | NULL | PoE type of port. |
| portIdentifierFormatted | string | snapshot | NULL | Formatted of port identifier. |
| portId | string | snapshot | NULL | Port identifier. |
| domainName | string | snapshot | NULL | Domain name of SZ. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch. |
| unicastOut | INT64 | snapshot | NULL | UnicastOut |
| unicastIn | INT64 | snapshot | NULL | UnicastIn |
| vlanDetailInformation | string | snapshot | NULL | VLAN Detail Information |
| switchName | string | snapshot | NULL | switchName |
| neighborMacAddress | string | snapshot | NULL | Neighbor mac address of port. |
| inAclConfigName | string | snapshot | NULL | Ingress acl config name of port. |
| outAclConfigName | string | snapshot | NULL | egress acl config name of port. |
| poeClass | int32 | snapshot | NULL | PoE class of port |
| poePriority | int32 | snapshot | NULL | PoE priority of port |
| poeBudget | int32 | snapshot | NULL | PoE budget of port |
| lagId | int32 | snapshot | NULL | LAG ID |
| lagAdminStatus | string | snapshot | NULL | Admin status of LAG. |

TABLE 85 Port Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|--|--|---|---|
| searchableVlans | string | snapshot | NULL | Searchable VLAN identifier of port |
| resourceName | PortType | snapshot | NULL | Identify the LAG / Physical port |
| isLagMember | bool | snapshot | NULL | The LAG port or Physical port |
| poePdClass | string | snapshot | NULL | A PD signature which the device learns in the process of PD-classification. |
| poePdClassB | string | snapshot | NULL | Second PD class signature of dual signature PD which the device learns in the process of PD-classification. |
| poeLldpMaxPowerRequest | string | snapshot | NULL | Maximum power requested by PD through LLDP in milliwatts. |
| poeLldpMaxPowerRequestA | string | snapshot | NULL | In case of Dual Signature PD we have 2 channel, snAgentPoePortLldpReqPwrA is power in milliwatts for channel A. |
| poeLldpMaxPowerRequestB | string | snapshot | NULL | In case of Dual Signature PD we have 2 channel. snAgentPoePortLldpReqPwrB is power in milliwatts for channel B. |
| poePortCapability | .com.ruckuswireless.scg.protobuf.icx.PoePortCapability | | | Capability of port, 0-others, 1-2pair, 2-4pair. |
| poe2PairMaxPower | string | snapshot | NULL | Maximum power supported by 2pair port in milliwatts. |
| poe4PairMaxPower | string | snapshot | NULL | Maximum power supported by 4pair port in milliwatts. |
| poeOverdriveMode | .com.ruckuswireless.scg.protobuf.icx.PoeOverDriveMode | snapshot | NULL | Poe port overdrive mode. 0-none, 1-overdrive. |

TABLE 86 Switch Unit Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|------------------------------------|
| id | string | snapshot | NULL | Identifier of switch unit. |
| switchId | string | snapshot | NULL | Identifier of switch. |
| upTime | string | snapshot | NULL | Uptime of switch. |
| unitStatus | string | snapshot | NULL | Status of switch unit. |
| unitSINum | string | snapshot | NULL | Serial Number of switch unit. |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch unit. |
| switchGroupLevelTwoId | string | snapshot | NULL | Level 2 identifier of switch unit. |
| domainName | string | snapshot | NULL | Domain name of switch unit. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch unit. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch unit. |
| unitId | int32 | snapshot | NULL | stack unit ID. |

TABLE 86 Switch Unit Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|---|
| unitState | string | snapshot | NULL | switch stacking config unit state. |
| unitName | string | snapshot | NULL | switch stacking config unit name. |
| poeUtilization | int32 | snapshot | NULL | PoE allocated capacity of switch. |
| poeTotal | int32 | snapshot | NULL | Total PoE capacity of switch. |
| poeFree | int32 | snapshot | NULL | PoE unallocated capacity of switch. SwitchUnitStatus |

TABLE 87 Connected Device Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|---|
| id | string | snapshot | NULL | Identifier of remote port. |
| remotePortMac | string | snapshot | NULL | Mac address of remote port. |
| remoteDeviceName | string | snapshot | NULL | Name of remote device. |
| remotePortType | string | snapshot | NULL | Type of remote port. |
| remotePortDesc | string | snapshot | NULL | Description of remote port. |
| localPort | string | snapshot | NULL | Local port interface. |
| remotePort | string | snapshot | NULL | Remote port interface. |
| isRuckusAP | string | snapshot | NULL | RuckusAP support of remote device. |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| tenantId | string | snapshot | NULL | Tenant identifier of SZ. |
| switchGroupLevelOneld | string | snapshot | NULL | Level 1 identifier of switch group. |
| switchGroupLevelTwold | string | snapshot | NULL | Level 2 identifier of switch group. |
| switchId | string | snapshot | NULL | Identifier of switch. |
| unitId | string | snapshot | NULL | Identifier of switch unit. |
| localPortInterfaceName | string | snapshot | NULL | Interface name of local port. |
| localPortMac | string | snapshot | NULL | Mac address of local port. |
| domainName | string | snapshot | NULL | Domain name of SZ. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch. |
| updateTime | int64 | snapshot | NULL | Update time of connected device information |
| remoteDeviceMac | string | snapshot | NULL | ConnectedDevice remote mac address. |

TABLE 88 LAG Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Attribute Name |
|----------------|------------------|--|---|------------------|
| lagName | string | snapshot | NULL | LAG port name. |
| lagId | int32 | snapshot | NULL | LAG port ID. |
| lagStatus | string | snapshot | NULL | LAG port status. |

TABLE 88 LAG Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Attribute Name |
|-------------------------|---|--|---|------------------------------------|
| lagAdminStatus | string | snapshot | NULL | LAG port admin status. |
| vlanIds | string | snapshot | NULL | VLAN identifier of LAG port. |
| switchId | string | snapshot | NULL | Switch ID |
| unTaggedVlan | string | snapshot | NULL | Untagged VLAN of LAG port |
| switchUnitId | string | snapshot | NULL | Identifier of switch unit |
| domainName | string | snapshot | NULL | Domain name of SZ |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 identifier of switch group |
| resourceName | .com.ruckuswireless.scg.protobuf.icx.PortType | snapshot | NULL | Identify the LAG / Physical port |
| isLagMember | bool | snapshot | NULL | The LAG port or Physical port |

TABLE 89 Switch Client Visibility Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|---|--|---|---|
| id | string | snapshot | NULL | Identifier of SwitchId + SwitchPortId + ClientMAC + VLAN. |
| domainId | string | snapshot | NULL | Domain identifier of SZ. |
| tenantId | string | snapshot | NULL | Tenant identifier of SZ. |
| switchId | string | snapshot | NULL | Identifier of switch. |
| groupId | string | snapshot | NULL | Group identifier of switch. |
| unitId | string | snapshot | NULL | Identifier of switch unit. |
| switchPortId | string | snapshot | NULL | Switch port ID. |
| domainName | string | snapshot | NULL | Domain name |
| switchName | string | snapshot | NULL | Switch name |
| switchPort | string | snapshot | NULL | Switch Port |
| clientMac | string | snapshot | NULL | Mac address of client. |
| clientVlan | string | snapshot | NULL | VLAN of client. |
| clientType | .com.ruckuswireless.scg.protobuf.icx.ClientType | snapshot | NULL | Type of client. |
| clientAuthType | .com.ruckuswireless.scg.protobuf.icx.ClientAuthType | snapshot | NULL | Auth type of client. |
| clientAuthStatus | .com.ruckuswireless.scg.protobuf.icx.ClientAuthStatus | snapshot | NULL | Status of client. |
| clientDesc | string | snapshot | NULL | Description of client. |
| clientUserName | string | snapshot | NULL | User name of client. |
| clientIpv4Addr | string | snapshot | NULL | IPv4 address of client. |
| clientIpv6Addr | string | snapshot | NULL | IPv6 address of client. |

TABLE 89 Switch Client Visibility Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|--|
| clientUpTime | string | snapshot | NULL | Up time of client. |
| pastAuthHistory | string | snapshot | NULL | Past 24hour auth history of client. |
| createdTime | INT64 | snapshot | NULL | Create time of client information. |
| updatedAtTime | INT64 | snapshot | NULL | Update time of client information. |
| vlanName | string | snapshot | NULL | Name of Vlan. |
| historyExpirationTime | INT64 | snapshot | NULL | Used to check if pastAuthHistory is expired. |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |
| switchGroupLevelTwoId | string | snapshot | NULL | Level 2 identifier of switch group. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 Group name of switch. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 Group name of switch. |
| isRuckusAP | bool | snapshot | NULL | The wired client is RuckusAP |
| clientName | string | snapshot | NULL | Name of client |
| dot1XIpv4Addr | string | snapshot | NULL | Dot1x IPv4 address of client |
| dot1XIpv6Addr | string | snapshot | NULL | Dot1x IPv6 address of client |
| clientVni | string | snapshot | NULL | Client VNI |

TABLE 90 Switch Configuration Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|---|--|---|--------------------------|
| clusterInfo | .com.ruckuswireless.s cg.protobuf.icx.SwitchClusterMessage | snapshot | NULL | The cluster information. |
| timestamp | UINT64 | snapshot | NULL | The timestamp |

TABLE 91 Switch Cluster Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|--|--|---|------------------------------|
| clusterUuid | string | snapshot | NULL | Cluster UUID |
| clusterName | string | snapshot | NULL | Cluster name |
| tenantInfos | .com.ruckuswireless.s cg.protobuf.icx.TenantMessage | snapshot | NULL | Group Tree System Hierarchy. |

TABLE 92 Tenant Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|-------------|
| tenantId | string | snapshot | NULL | Tenant UUID |
| tenantName | string | snapshot | NULL | Tenant name |

TABLE 92 Tenant Message Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|--|--|---|-----------------------------|
| adminDomain | .com.ruckuswireless.scg.protobuf.icx.DomainMessage | snapshot | NULL | The admin domain of tenant. |

TABLE 93 Domain Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|------------------|---|--|---|----------------------------|
| domainId | string | snapshot | NULL | Domain UUID |
| domainName | string | snapshot | NULL | Domain name |
| subDomainInfos | .com.ruckuswireless.scg.protobuf.icx.DomainMessage | snapshot | NULL | The list of sub-domains. |
| switchGroupInfos | .com.ruckuswireless.scg.protobuf.icx.SwitchGroupMessage | snapshot | NULL | The list of switch groups. |

TABLE 94 Switch Group Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|---------------------|---|--|---|----------------------------|
| switchGroupId | string | snapshot | NULL | Switch group UUID |
| switchGroupName | string | snapshot | NULL | Switch group name |
| subSwitchGroupInfos | .com.ruckuswireless.scg.protobuf.icx.SwitchGroupMessage | snapshot | NULL | The list of switch groups. |

TABLE 95 Real time Switch Status Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------------|------------------|--|---|-------------------------------------|
| serialNumber | string | snapshot | NULL | Serial number of switch. |
| switchMac | string | snapshot | NULL | Mac address of switch. |
| domainId | int32 | snapshot | NULL | Domain UUID |
| domainName | string | snapshot | NULL | Domain name |
| switchGroupLevelOneId | string | snapshot | NULL | Level 1 identifier of switch group. |
| switchGroupLevelOneName | string | snapshot | NULL | Level 1 group name of switch. |
| switchGroupLevelTwoId | string | snapshot | NULL | Level 2 identifier of switch group. |
| switchGroupLevelTwoName | string | snapshot | NULL | Level 2 group name of switch. |
| status | string | snapshot | NULL | Connection status of switch. |
| operational | bool | snapshot | NULL | Switch is operational |
| firmwareUpgrading | bool | snapshot | NULL | Switch firmware is upgrading |
| ipAddress | string | snapshot | NULL | Switch IP address. |
| subnetMask | string | snapshot | NULL | Switch subnetmask. |

TABLE 95 Real time Switch Status Information (continued)

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|-------------------|------------------|--|---|-------------------------------|
| defaultGateway | | snapshot | NULL | Switch default gateway. |
| staticOrDynamic | | snapshot | NULL | Switch use static IP or DHCP. |
| dns | | snapshot | NULL | Switch DNS settings. |
| firmwareVersion | | snapshot | NULL | Switch firmware version. |
| collectorExecuted | bool | snapshot | NULL | Switch collector executed. |

TABLE 96 Switch Detail Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|--------------------|------------------|--|---|--------------------------------|
| id | string | snapshot | NULL | Switch identifier |
| switchName | string | snapshot | NULL | Hostname of switch. |
| macAddress | string | snapshot | NULL | MAC address of switch |
| model | string | snapshot | NULL | Model of switch. |
| family | string | snapshot | NULL | Family of switch. |
| ipAddress | string | snapshot | NULL | Switch IP |
| registrationStatus | string | snapshot | NULL | Registration status of switch |
| numOfPorts | int32 | snapshot | NULL | Number of switch ports. |
| serialNumber | string | snapshot | NULL | Serial number of switch |
| groupName | string | snapshot | NULL | Switch group name |
| groupId | string | snapshot | NULL | Switch group id |
| status | string | snapshot | NULL | Connection status of switch |
| firmwareVersion | string | snapshot | NULL | The firmware version of switch |
| isStack | bool | snapshot | NULL | The stack status |
| numOfUnits | uint64 | snapshot | NULL | Number of units in the stack |
| szNodeAttached | string | snapshot | NULL | The SZ node id of the switch. |
| operational | bool | snapshot | NULL | Switch is operational |

TABLE 97 Switch Detail Message Information

| Attribute Name | ValueType (size) | Property(Snapshot/Delta/Serialization) | ValueAggregation Type(SUM,MAX,MIN,AVG,NULL) | Description |
|----------------|------------------|--|---|------------------------------------|
| switchDetail | SwitchDetail | snapshot | NULL | The list of attached switch detail |



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